Curriculum

SE Foundations Average: 137.49%

You have a captain's log due before 2024-04-21 (in 1 day)! Log it now! (/captain_logs/5596018/edit)

0x1C. C - Makefiles



- Weight: 1
- An auto review will be launched at the deadline

In a nutshell...

- Auto QA review: 52.0/52 mandatory & 13.0/13 optional
- Altogether: 200.0%
 - Mandatory: 100.0%Optional: 100.0%
 - Calculation: 100.0% + (100.0% * 100.0%) == 200.0%







Resources

Read or watch:

- What is a makefile and how does it work (/rltoken/pWZA00v30Bk4bNlv9atGeg)
- Installing the make utility (/rltoken/1AUviCUw3TrznESzWbrKAQ)
- make-official documentation (/rltoken/vQFeXLq1izNua2z2dVl5Yg)
- More about Makefile (/rltoken/molpBFMN3sJcVMNn5VIFIA)

Learning Objectives

At the end of this project, you are expected to be able to explain to anyone (/rltoken/u RzOFqA4lSt5AdGRAfQ w), without the help of Google:

General

- What are make, Makefiles
- · When, why and how to use Makefiles
- · What are rules and how to set and use them
- · What are explicit and implicit rules
- What are the most common / useful rules
- · What are variables and how to set and use them

Copyright - Plagiarism

- You are tasked to come up with solutions for the tasks below yourself to meet with the above learning objectives.
- You will not be able to meet the objectives of this or any following project by copying and pasting someone else's work.
- You are not allowed to publish any content of this project.
- Any form of plagiarism is strictly forbidden and will result in removal from the program.

Requirements

General

- Allowed editors: vi , vim , emacs
- OS: Ubuntu 20.04 LTS
- Version of gcc: 9.3.0
- Version of make : GNU Make 4.2.1
- · All your files should end with a new line
- A README.md file, at the root of the folder of the project, is mandatory

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More Info

Files

In the following tasks, we are going to use these files (https://github.com/alx-tools/0x1B.c). We want to compile these only.

Tasks

0. make -f 0-Makefile

mandatory

Score: 100.0% (Checks completed: 100.0%)

Create your first Makefile.

Requirements:

- name of the executable: school
- rules: all
 - o The all rule builds your executable
- variables: none

```
jylien@ubuntu:~/0x1C. Makefiles$ make -f 0-Makefile
gcc main.c school.c -o school
julien@ubuntu:~/0x1C. Makefiles$ ./school
j#0000000000000000*]++]40000000000000000
j#000000000000000k]++]++*N#000000000000
j#0000000000000*C+++]++]++]J*0000000000
j#0000000000@+]++qwwwp=]++++]*00000000
j#000000000*+++]q#0000k+]+]++|4#00000
j#0000000*C+]+]w#0000*]+++]+]++0000000
j#0000we+]wW000***C++]++]+]++++40000000
j#00000000*C+]+]]+]++]++]+q#0000000
j#0000000*]+]++++++|++]++]+++]00000000
j#00000C++]=]+]+]+]++]++]+]+]+]+]=000000
j#00000k+]++]+++]+++qwW000000AgW00000
j#00000k++]++]+|++qW#00000000000000000
j#00000A]++]++]++]++]**00000000000000000
j#000000e]++]+++]++]++]J0000000000000000
j#000000A]++]+]++]++]++0000000000000000
j#00000000w]++]+]++]+qW#000000000000000
j#0000000000w]++++]*0##000000000000000
j#000000000000Ag]+]++*0000000000000000
j#000000000000000000we]+]Q00000000000000
j#0000000000000k?qwgdC=]4#0000000000000
j#00000000000000w]+]++qw#00000000000000
julien@ubuntu:~/0x1C. Makefiles$
```

Repo:

• GitHub repository: alx-low_level_programming

Directory: 0x1C-makefiles

• File: 0-Makefile

1. make -f 1-Makefile

mandatory

Score: 100.0% (Checks completed: 100.0%)

Requirements:

Q

name of the executable: school

rules: all

The all rule builds your executable

variables: cc , src

c CC: the compiler to be used
(/)
c SRC: the .c files

julien@ubuntu:~/0x1C. Makefiles\$ make -f 1-Makefile
gcc main.c school.c -o school

Repo:

• GitHub repository: alx-low_level_programming

julien@ubuntu:~/0x1C. Makefiles\$ make -f 1-Makefile

• Directory: 0x1C-makefiles

gcc main.c school.c -o school
julien@ubuntu:~/0x1C. Makefiles\$

• File: 1-Makefile

☑ Done!

Check your code

>_ Get a sandbox

QA Review

2. make -f 2-Makefile

mandatory

Score: 100.0% (Checks completed: 100.0%)

Create your first useful Makefile.

Requirements:

- name of the executable: school
- rules: all
 - The all rule builds your executable
- variables: CC , SRC , OBJ , NAME
 - cc : the compiler to be used
 - o SRC: the .c files
 - OBJ:the .o files
 - NAME: the name of the executable
- The all rule should recompile only the updated source files
- You are not allowed to have a list of all the .o files

```
julien@ubuntu:~/0x1C. Makefiles$ make -f 2-Makefile
gcc    -c -o main.o main.c
gcc    -c -o school.o school.c
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$ make -f 2-Makefile
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$ echo "/* School */" >> main.c
julien@ubuntu:~/0x1C. Makefiles$ make -f 2-Makefile
gcc    -c -o main.o main.c
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$
```



- GitHub repository: alx-low level programming
- Directory: 0x1C-makefiles
- File: 2-Makefile

☑ Done!

Check your code

>_ Get a sandbox

QA Review

3. make -f 3-Makefile

mandatory

Score: 100.0% (Checks completed: 100.0%)

Requirements:

- name of the executable: school
- rules: all, clean, oclean, fclean, re
 - o all: builds your executable
 - o clean: deletes all Emacs and Vim temporary files along with the executable
 - oclean: deletes the object files
 - o fclean: deletes all Emacs and Vim temporary files, the executable, and the object files
 - o re: forces recompilation of all source files
- variables: CC, SRC, OBJ, NAME, RM
 - o cc: the compiler to be used
 - SRC: the .c files
 - o OBJ: the .o files
 - NAME: the name of the executable
 - RM: the program to delete files
- The all rule should recompile only the updated source files
- The clean, oclean, fclean, re rules should never fail
- You are not allowed to have a list of all the .o files

```
jylien@ubuntu:~//0x1C. Makefiles$ ls -1
0-Makefile
1-Makefile
2-Makefile
3-Makefile
school.c
main.c
main.c~
m.h
julien@ubuntu:~/0x1C. Makefiles$ make -f 3-Makefile
       -c -o main.o main.c
       -c -o school.o school.c
gcc
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$ make all -f 3-Makefile
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$ ls -1
0-Makefile
1-Makefile
2-Makefile
3-Makefile
school
school.c
school.o
main.c
main.c~
main.o
m.h
julien@ubuntu:~/0x1C. Makefiles$ make clean -f 3-Makefile
rm -f *~ school
julien@ubuntu:~/0x1C. Makefiles$ make oclean -f 3-Makefile
rm -f main.o school.o
julien@ubuntu:~/0x1C. Makefiles$ make fclean -f 3-Makefile
rm -f *~ school
rm -f main.o school.o
julien@ubuntu:~/0x1C. Makefiles$ make all -f 3-Makefile
       -c -o main.o main.c
gcc
       -c -o school.o school.c
gcc
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$ make all -f 3-Makefile
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$ make re -f 3-Makefile
rm -f main.o school.o
       -c -o main.o main.c
gcc
gcc
       -c -o school.o school.c
gcc main.o school.o -o school
julien@ubuntu:~/0x1C. Makefiles$
```

Repo:

- GitHub repository: alx-low_level_programming
- Directory: 0x1C-makefiles

Score: 100.0% (Checks completed: 100.0%)

Technical interview preparation:

- You are not allowed to google anything
- Whiteboard first

Create a function def island_perimeter(grid): that returns the perimeter of the island described in grid:

- grid is a list of list of integers:
 - o 0 represents a water zone
 - o 1 represents a land zone
 - o One cell is a square with side length 1
 - Grid cells are connected horizontally/vertically (not diagonally).
 - Grid is rectangular, width and height don't exceed 100
- Grid is completely surrounded by water, and there is one island (or nothing).
- The island doesn't have "lakes" (water inside that isn't connected to the water around the island).

Requirements:

- First line contains #!/usr/bin/python3
- You are not allowed to import any module
- Module and function must be documented

```
guillaume@ubuntu:~/0x1C$ cat 5-main.py
#!/usr/bin/python3
5-main
island_perimeter = __import__('5-island_perimeter').island_perimeter
if __name__ == "__main__":
    grid = [
        [0, 0, 0, 0, 0, 0],
        [0, 1, 0, 0, 0, 0],
        [0, 1, 0, 0, 0, 0],
        [0, 1, 1, 1, 0, 0],
        [0, 0, 0, 0, 0, 0]
    1
    print(island_perimeter(grid))
guillaume@ubuntu:~/0x1C$
guillaume@ubuntu:~/0x1C$ ./5-main.py
guillaume@ubuntu:~/0x1C$
```

Repo:

• GitHub repository: alx-low level programming

Directory: 0x1C-makefiles(/)File: 5-island_perimeter.py

☑ Done!

Check your code

>_ Get a sandbox

QA Review

6. make -f 100-Makefile

#advanced

Score: 100.0% (Checks completed: 100.0%)

Requirements:

- name of the executable: school
- rules: all, clean, fclean, oclean, re
 - o all: builds your executable
 - clean: deletes all Emacs and Vim temporary files along with the executable
 - oclean: deletes the object files
 - o fclean: deletes all Emacs and Vim temporary files, the executable, and the object files
 - o re: forces recompilation of all source files
- variables: CC , SRC , OBJ , NAME , RM , CFLAGS
 - o cc: the compiler to be used
 - SRC: the .c files
 - o OBJ: the .o files
 - NAME: the name of the executable
 - o RM: the program to delete files
 - CFLAGS: your favorite compiler flags: -Wall -Werror -Wextra -pedantic
- The all rule should recompile only the updated source files
- The clean, oclean, fclean, re rules should never fail
- You are not allowed to have a list of all the .o files
- You have to use \$(RM) for the cleaning up rules, but you are not allowed to set the RM variable
- You are not allowed to use the string \$(cc) more than once in your Makefile
- You are only allowed to use the string \$(RM) twice in your Makefile
- You are not allowed to use the string \$(CFLAGS) (but the compiler should still use the flags you set in this variable)
- You are not allowed to have an \$(OBJ) rule
- You are not allowed to use the %.o: %.c rule
- Your Makefile should work even if there is a file in the folder that has the same name as one of your rule
- Your Makefile should not compile if the header file m.h is missing

Repo:

- GitHub repository: alx-low_level_programming
- Directory: 0x1C-makefiles
- File: 100-Makefile

Q

Done! Check your code > Get a sandbox QA Review

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