

# **Error Detection / Correction**

# Error Detection / Correction

- Why might we need Error detection/correction?
- Even & Odd Parity
  - Error detection
- Hamming code
  - Used for error detection & error correction

# Parity bits

- **ASCII – 7 bit code (hex 00 to 7F)**  
**Could use “8<sup>th</sup>” bit for parity bit:**

**X1011010**

- **Even parity: make total number of “1” bits is even**

**01011010**

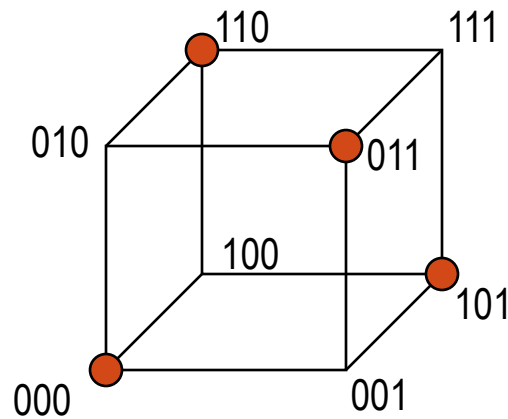
- **Odd parity: make total number of “1” bits odd**

**11011010**

**If a parity bit is added to a bit stream, then there is a basis to check for bit(s) being corrupted.**

# Hypercube Interpretation

- Consider codewords as vertices on a hypercube.



● codeword

$d = 2 = \text{min distance}$

$n = 3 = \text{dimensionality}$

$2^n = 8 = \text{number of nodes}$

The distance between nodes on the hypercube is the Hamming distance  $D$ . The minimum distance is  $d$ .

001 is equidistance from 000, 011 and 101.

For  $s$ -bit error detection  $d \geq s + 1$

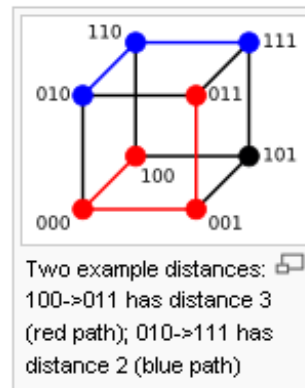
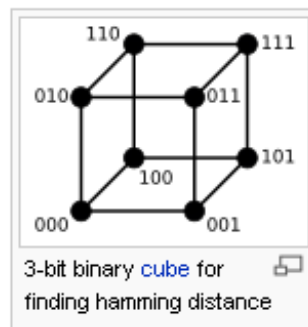
For  $s$ -bit error correction  $d \geq 2s + 1$

# Hamming Distance

- The Hamming distance is the number of bits that have to be changed to get from one bit pattern to another.

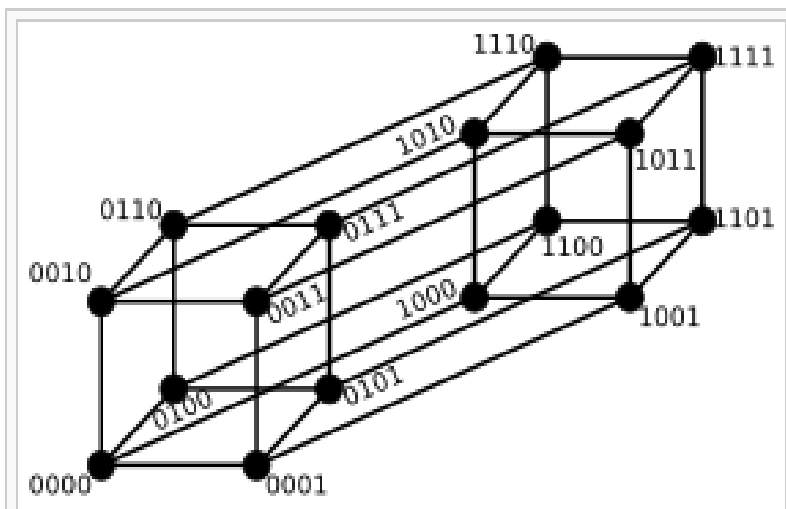
Example: 10010101 & 10011001 have a hamming distance of 2

- For any coding whose members have a Hamming distance of two, any one bit error can be detected. Why?

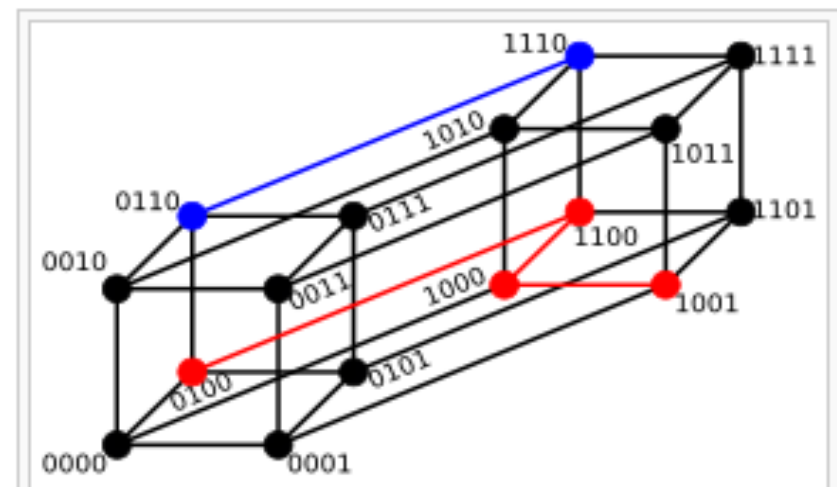


# Hamming Distance

- For any coding whose members have a Hamming distance of three, any one bit error can be detected and corrected. Why?
- And any two bit error can be detected. Why?

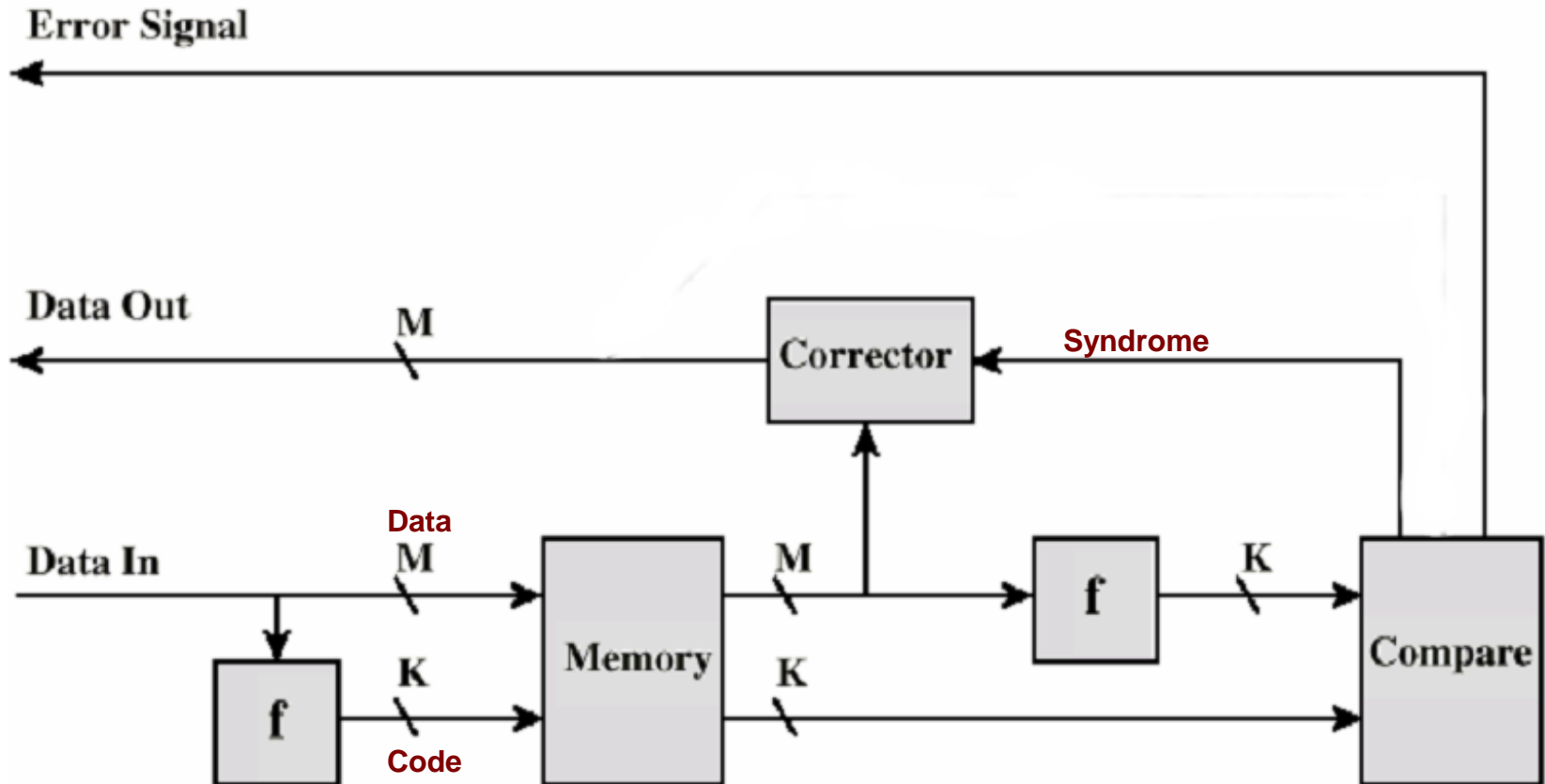


4-bit binary **hypercube** for finding hamming distance



Two example distances: 0100->1001 has distance 3 (red path); 0110->1110 has distance 1 (blue path)

# Error Correcting Code Function



The output of the "Compare" to the "Corrector" is termed the "syndrome", and is K bits long

# Hamming Code Syndrome

- If we compare the read K bits compared with the write K bits, using an EXOR function, the result is called the “syndrome”.
- If the syndrome is all zeros, there were no errors.
- If there is a 1 bit somewhere, we know it represents an error.



# Hamming Code Design – determining K

To store an  $M$  bit word with detection/correction takes  $M+K$  bit words

If  $K=1$ , we can detect single bit errors but not correct them

If  $2^K - 1 \geq M + K$ , we can detect, identify, and correct all single bit errors, i.e. the syndrome contains the information to correct any single bit error

Example: For  $M = 8$ :

and  $K = 3$ :  $2^3 - 1 = 7 < 8 + 3$  (doesn't work)

and  $K = 4$ :  $2^4 - 1 = 15 > 8 + 4$  (works!)

Therefore, we must choose  $K=4$ ,  
i.e., the minimum size of the syndrome is 4

# Increased word length for error correcting

Data Bits	Single-Error Correction		Single-Error Correction/ Double-Error Detection	
	Check Bits	% Increase	Check Bits	% Increase
8	4	50	5	62.5
16	5	31.25	6	37.5
32	6	18.75	7	21.875
64	7	10.94	8	12.5
128	8	6.25	9	7.03
256	9	3.52	10	3.91

# Hamming code

- 01001101 ---- Data
- ??0?100?1101 ---- ? For 1,2,4,8
- P1= ??0?100?1101
  - P1=?01010
  - Even ? 0
- P2= ??0?100?1101
  - P2=?00010
  - Even ? 1
- P4= ??0?100?1101
  - P4=?1001
  - Even ? 0
- p8= ??0?100?1101
  - P8=?1101
  - Even ? 1

# Detecting and correcting

- 01001101 ---- Data
- Transmitted data with hamming code: 010010011101 ---
- Suppose error in bit 9--- 010010010101
- $P1 = \underline{0}\underline{1}\underline{0}\underline{0}\underline{1}\underline{0}\underline{0}\underline{1}\underline{0}\underline{1}$ 
  - $P1 = 001000$
  - Even ? 1
- $P2 = 0\underline{1}\underline{0}\underline{0}\underline{1}\underline{0}\underline{0}\underline{1}\underline{0}\underline{1}\underline{0}$ 
  - $P2 = 100010$
  - Even ? 0
- $P4 = 0100\underline{1}\underline{0}\underline{0}\underline{1}\underline{0}\underline{1}\underline{0}\underline{1}$ 
  - $P4 = 01001$
  - Even ? 0
- $p8 = 0100100\underline{1}\underline{0}\underline{1}\underline{0}\underline{1}$ 
  - $P8 = 10101$
  - Even ? 1
- correcting-----  $1+0+0+8=9$