

In the name of  
God

Mechatronics

HW#2

Solution

Written by

Navid Razaghi

Note:

$$c_i \equiv \cos \theta_i$$

$$s_i \equiv \sin \theta_i$$

# Problem 1 solution

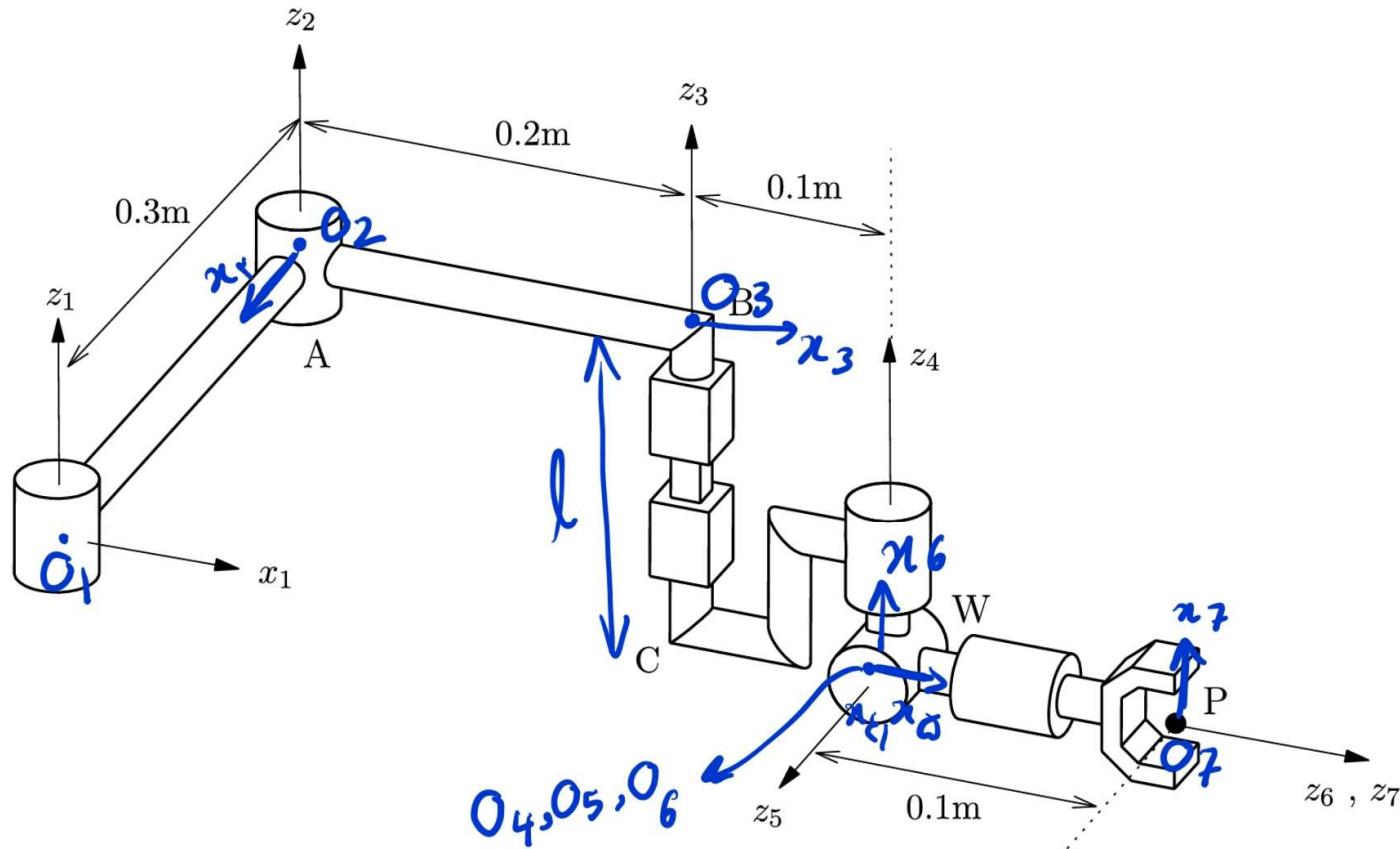


Figure 1: 6-DOF robot

## D-H Parameters

i	$a_i$	$b_i$	$\alpha_i$	$\theta_i$
1	0.3	0	0	$\theta_1$
2	0.2	0	0	$\theta_2$
3	0.1	-l	0	0
4	0	0	$+\pi/2$	$\theta_4$
5	0	0	$+\pi/2$	$\theta_5$
6	0	0.1	0	$\theta_6$

$a_4 = a_5 = b_5 = 0 \rightarrow$  decoupled Robot

$$\vec{a}_1 = \begin{bmatrix} 0.3 \cos\theta_1 \\ 0.3 \sin\theta_1 \\ 0 \end{bmatrix}; \vec{a}_2 = \begin{bmatrix} 0.2 \cos\theta_2 \\ 0.2 \sin\theta_2 \\ 0 \end{bmatrix}; \vec{a}_3 = \begin{bmatrix} 0.1 \\ 0 \\ -l \end{bmatrix}$$

Q<sub>1,2,3</sub>

$$\vec{a}_4 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}; \vec{a}_5 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}; \vec{a}_6 = \begin{bmatrix} 0 \\ 0 \\ 0.1 \end{bmatrix}$$

Q<sub>1,2,3</sub>

$$Q_1 = \begin{bmatrix} c_1 & -s_1 & 0 \\ s_1 & c_1 & 0 \\ 0 & 0 & 1 \end{bmatrix}; Q_2 = \begin{bmatrix} c_2 & -s_2 & 0 \\ s_2 & c_2 & 0 \\ 0 & 0 & 1 \end{bmatrix}; Q_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Q<sub>4,5,6</sub>

$$Q_4 = \begin{bmatrix} c_4 & 0 & s_4 \\ s_4 & 0 & -c_4 \\ 0 & 1 & 0 \end{bmatrix}; Q_5 = \begin{bmatrix} c_5 & 0 & s_5 \\ s_5 & 0 & -c_5 \\ 0 & 1 & 0 \end{bmatrix}; Q_6 = \begin{bmatrix} c_6 & -s_6 & 0 \\ s_6 & c_6 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

wrist point

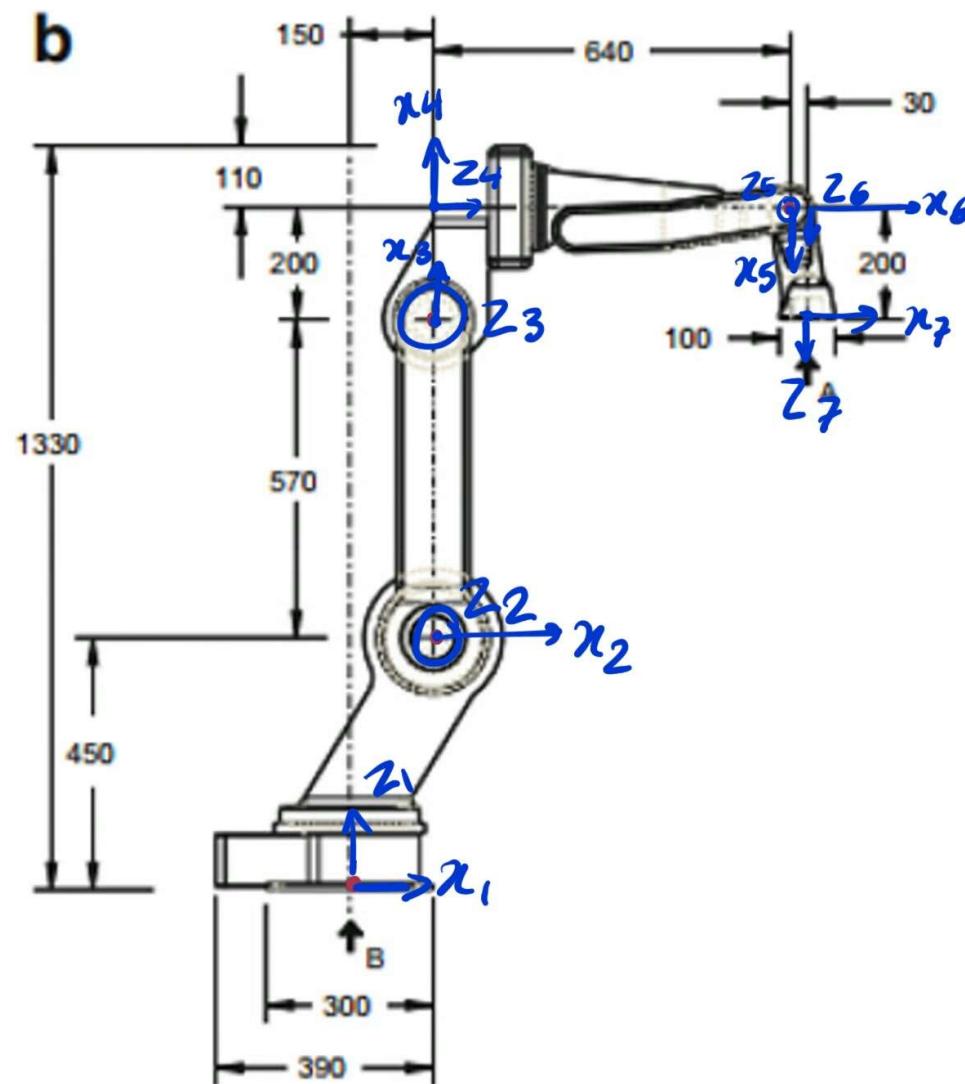
j

We must find  $\alpha_4$ :

$$\vec{a}_1 + \underbrace{Q_1 \vec{a}_r}_{\sim} + \underbrace{Q_1 Q_r \vec{a}_r}_{\sim} = \begin{bmatrix} 0.3 c_1 \\ 0.3 s_1 \\ 0 \end{bmatrix} +$$
$$\begin{bmatrix} c_1 & -s_1 & 0 \\ s_1 & c_1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0.2 c_2 \\ 0.2 s_2 \\ 0 \end{bmatrix} +$$

$$\begin{bmatrix} c_1 & -s_1 & 0 \\ s_1 & c_1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_2 & -s_2 & 0 \\ s_2 & c_2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0.1 \\ 0 \\ -l \end{bmatrix} = \dots$$

Problem 2  
sol.: b



## D-H parameters

$i$	$a_i$	$b_i$	$\alpha_i$	$\theta_i$
1	150	450	$+\frac{\pi}{2}$	$\theta_1$
2	570	0	0	$\theta_2$
3	200	0	$+\frac{\pi}{2}$	$\theta_3$
4	0	640	$+\frac{\pi}{2}$	$\theta_4$
5	30	0	$+\frac{\pi}{2}$	$\theta_5$
6	0	200	0	$\theta_6$

\* All joints are revolute joint.

In Wrist robot we have:

Is decoupled(wrist)  
or not?

$$a_4 = a_5 = b_5 = 0$$

but in this Robot:

$$a_5 = 30 \neq 0$$

So this robot is not decoupled!

$$\vec{a}_i = \begin{bmatrix} a_i \cos \theta_i \\ a_i \sin \theta_i \\ b_i \end{bmatrix}$$

calculating  $\vec{a}_i$ 's

$$\Rightarrow \vec{a}_1 = \begin{bmatrix} 150 \cos \theta_1 \\ 150 \sin \theta_1 \\ 450 \end{bmatrix}; \vec{a}_2 = \begin{bmatrix} 570 \cos \theta_2 \\ 570 \sin \theta_2 \\ 0 \end{bmatrix}; \vec{a}_3 = \begin{bmatrix} 200 \cos \theta_3 \\ 200 \sin \theta_3 \\ 0 \end{bmatrix}$$

$$\vec{a}_4 = \begin{bmatrix} 0 \\ 0 \\ 640 \end{bmatrix}; \vec{a}_5 = \begin{bmatrix} 30 \cos \theta_5 \\ 30 \sin \theta_5 \\ 0 \end{bmatrix}; \vec{a}_6 = \begin{bmatrix} 0 \\ 0 \\ 200 \end{bmatrix}$$

$$Q_i \quad i=1,3,4,5 = \begin{bmatrix} c_i & 0 & s_i \\ s_i & 0 & -c_i \\ 0 & 1 & 0 \end{bmatrix}$$

$$Q_j \quad j=2,6 = \begin{bmatrix} c_j & -s_j & 0 \\ s_j & c_j & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Calculating  $Q_i$ .

FKP

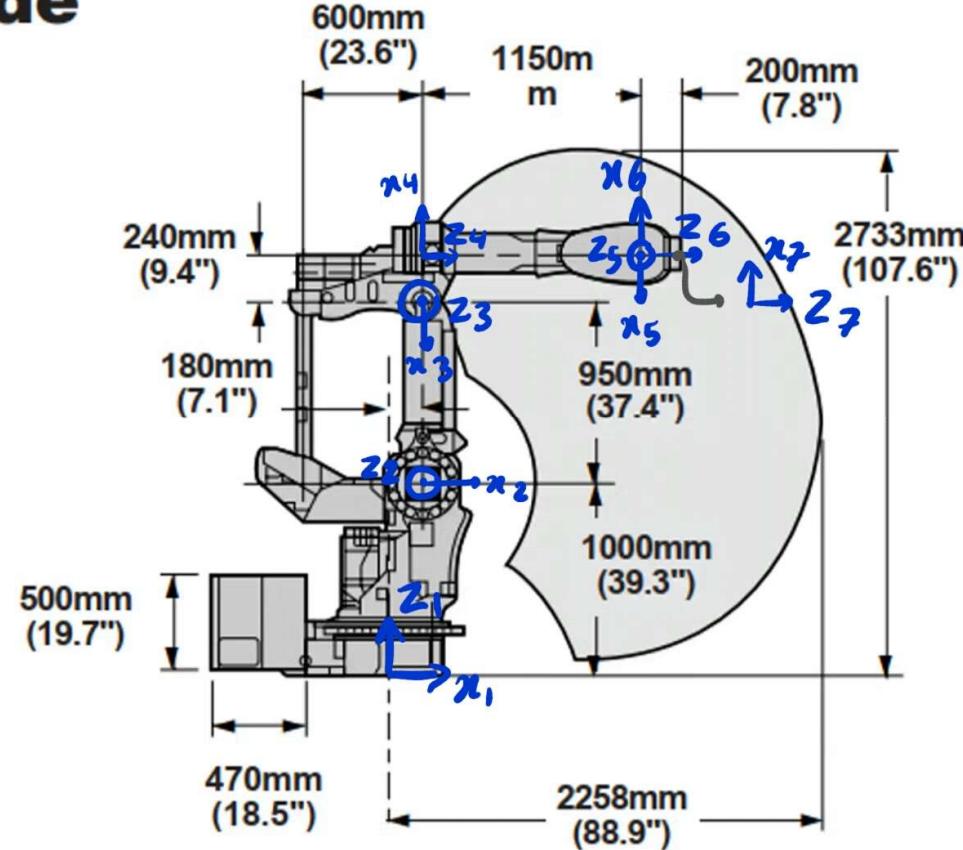
$$\vec{P} = \vec{a}_1 + \underbrace{Q_1}_{\sim} \vec{a}_2 + \underbrace{Q_1 Q_2}_{\sim} \vec{a}_3 + \underbrace{Q_1 Q_2 Q_3}_{\sim} \vec{a}_4$$

$$+ \underbrace{Q_1 Q_2 Q_3}_{\sim} \underbrace{Q_4}_{\sim} \vec{a}_5 + \underbrace{Q_1 Q_2 Q_3}_{\sim} \underbrace{Q_4 Q_5}_{\sim} \vec{a}_6$$

$$\underbrace{Q}_{\sim} = \underbrace{Q_1}_{\sim} \underbrace{Q_2}_{\sim} \underbrace{Q_3}_{\sim} \underbrace{Q_4}_{\sim} \underbrace{Q_5}_{\sim} \underbrace{Q_6}_{\sim}$$

Problem 3 sol:

## Side



Side view

## D-H parameters

i	$a_i$	$b_i$	$\alpha_i$	$\theta_i$
1	180	1000	$+\frac{\pi}{2}$	$\theta_1$
2	950	0	0	$\theta_2$
3	240	0	$+\frac{\pi}{2}$	$\theta_3$
4	0	1150	$+\frac{\pi}{2}$	$\theta_4$
5	0	0	$+\frac{\pi}{2}$	$\theta_5$
6	0	200	0	$\theta_6$

\* All joints are revolute joint.

## calculating $\vec{a}_i$ 's

$$\vec{a}_i = \begin{bmatrix} a_i \cos \theta_i \\ a_i \sin \theta_i \\ b_i \end{bmatrix}$$

$$\Rightarrow \vec{a}_1 = \begin{bmatrix} 180 c_1 \\ 180 s_1 \\ 1000 \end{bmatrix}; \quad \vec{a}_2 = \begin{bmatrix} 950 c_2 \\ 950 s_2 \\ 0 \end{bmatrix}; \quad \vec{a}_3 = \begin{bmatrix} 240 c_3 \\ 240 s_3 \\ 0 \end{bmatrix}$$
$$\vec{a}_4 = \begin{bmatrix} 0 \\ 0 \\ 1150 \end{bmatrix}; \quad \vec{a}_5 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}; \quad \vec{a}_6 = \begin{bmatrix} 0 \\ 0 \\ 200 \end{bmatrix}$$

Calculating  $Q_i$

$$Q_i \quad i=1,3,4,5 = \begin{bmatrix} c_i & 0 & s_i \\ s_i & 0 & -c_i \\ 0 & 1 & 0 \end{bmatrix}$$

$$Q_j \quad j=2,6 = \begin{bmatrix} c_j & -s_j & 0 \\ s_j & c_j & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

FKP:

$$\vec{P} = \vec{a}_1 + \underbrace{\vec{Q}_1}_{\sim} \vec{a}_2 + \underbrace{\vec{Q}_1 \vec{Q}_2}_{\sim} \vec{a}_3 + \underbrace{\vec{Q}_1 \vec{Q}_2 \vec{Q}_3}_{\sim} \vec{a}_4$$
$$[0] + \underbrace{\vec{Q}_1 \vec{Q}_2 \vec{Q}_3 \vec{Q}_4}_{\sim} \vec{a}_5 + \underbrace{\vec{Q}_1 \vec{Q}_2 \vec{Q}_3 \vec{Q}_4 \vec{Q}_5}_{\sim} \vec{a}_6$$

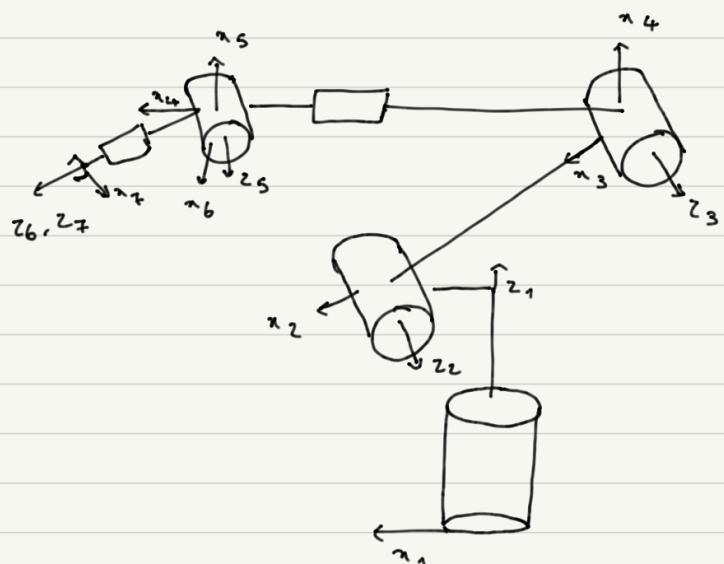
$$\underbrace{\vec{Q}}_{\sim} = \underbrace{\vec{Q}_1}_{\sim} \underbrace{\vec{Q}_2}_{\sim} \underbrace{\vec{Q}_3}_{\sim} \underbrace{\vec{Q}_4}_{\sim} \underbrace{\vec{Q}_5}_{\sim} \underbrace{\vec{Q}_6}_{\sim}$$

- Is this robot decoupled? Solve the IKP for this manipulator. Find the number of answers to the IKP.

$a_4 = a_5 = b_5 = 0 \Rightarrow$  This robot is decoupled.

## سوال ۳ FANUC S-420i

$i$	$a_i$	$b_i$	$\alpha_i$	$\theta_i$
1	180	1000	$\pi/2$	$\theta_1$
2	250	0	0	$\theta_2$
3	240	0	$\pi/2$	$\theta_3$
4	0	1150	$\pi/2$	$\theta_4$
5	0	0	$\pi/2$	$\theta_5$
6	0	200	0	$\theta_6$



$$P = \begin{pmatrix} 180 \cos(\theta_1) + 950 \cos(\theta_1) \cos(\theta_2) + 200 \sin(\theta_1) (\sin(\theta_1) \sin(\theta_4) - \cos(\theta_1) (\cos(\theta_1) \sin(\theta_2) \sin(\theta_3) - \cos(\theta_1) \cos(\theta_2) \cos(\theta_3))) - 200 \cos(\theta_1) (\cos(\theta_1) \cos(\theta_2) \sin(\theta_3) + \cos(\theta_1) \cos(\theta_2) \sin(\theta_3)) - 240 \cos(\theta_1) \sin(\theta_2) \sin(\theta_3) + 240 \cos(\theta_1) \cos(\theta_2) \cos(\theta_3) \\ 180 \sin(\theta_1) + 950 \cos(\theta_2) \sin(\theta_1) - 200 \sin(\theta_1) (\cos(\theta_1) \sin(\theta_4) + \cos(\theta_1) (\sin(\theta_1) \sin(\theta_2) \sin(\theta_3) - \cos(\theta_1) \cos(\theta_2) \cos(\theta_3))) - 200 \cos(\theta_1) (\cos(\theta_2) \sin(\theta_1) + \cos(\theta_2) \sin(\theta_1) \sin(\theta_3)) + 1150 \cos(\theta_1) \sin(\theta_1) \sin(\theta_3) \\ 950 \sin(\theta_2) - 1150 \cos(\theta_2) \cos(\theta_3) + 240 \cos(\theta_2) \sin(\theta_3) + 1150 \sin(\theta_2) \sin(\theta_3) + 200 \cos(\theta_3) (\cos(\theta_2) \cos(\theta_1) - \sin(\theta_2) \sin(\theta_1)) + 200 \cos(\theta_3) \sin(\theta_1) (\cos(\theta_2) \sin(\theta_1) + \cos(\theta_2) \sin(\theta_1)) \end{pmatrix}$$

پاسخ کامل از طریق فایل متلب در دسترس است و عکس قرار داده شده بخشی از پاسخ است.

$$\vec{a}_i = \underline{Q}_i \vec{b}_i$$

$$\vec{b}_i = \begin{bmatrix} a_i \\ b_i \sin \alpha_i \\ b_i c \cos \alpha_i \end{bmatrix}$$

$$\vec{u}_i = \underline{Q}_i \vec{e}$$

$$\vec{e} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$u_i = \begin{bmatrix} \sin \alpha_i \sin \theta_i \\ -\sin \alpha_i \cos \theta_i \\ \cos \alpha_i \end{bmatrix}$$

نامه می خواست

$$\vec{c} = \vec{a}_1 + Q_1 \vec{a}_2 + Q_1 Q_2 \vec{a}_3 + Q_1 Q_2 Q_3 \vec{a}_4$$

$$\Rightarrow Q_1 (\vec{c} - \vec{a}_1) = Q_2 (\vec{b}_2 + Q_3 \vec{b}_3 + Q_3 Q_4 \vec{b}_4) \quad ①$$

$$Q_4 \vec{b}_4 = \vec{a}_4 = \begin{bmatrix} 0 \\ 0 \\ b_4 \end{bmatrix} \Rightarrow a_4 = 0$$

$$\vec{a}_4 = b_4 \vec{e}$$

$$\vec{u}_3$$

$$Q_3 Q_4 b_4 = b_4 Q_3 \vec{c} = b_4 \vec{u}_3$$

$$\Rightarrow Q_2 (\vec{b}_2 + Q_3 \vec{b}_3 + b_4 \vec{u}_3) = Q_1 \vec{c} - \vec{b}_1 \quad ②$$

$$[\vec{c}] = [\vec{p}]_1 + [\vec{a}_5]_1 - [\vec{a}_6]_1$$

$$\vec{c} = \vec{p} - \underbrace{Q_1 Q_2 Q_3 Q_4}_{\vec{0}} [\vec{a}_5]_5 - Q_1 Q_2 Q_3 Q_4 Q_5 [\vec{a}_6]_6$$

$$\vec{c} = \vec{p} - Q_1 Q_2 Q_3 Q_4 Q_5 \vec{a}_6, \quad Q_1 Q_2 Q_3 Q_4 Q_5 = Q_1 Q_2 Q_3 Q_4 Q_5$$

$$\vec{c} = \vec{p} - Q_1 Q_2 Q_3 Q_4 Q_5 \vec{b}_6 \Rightarrow \vec{c} = \vec{p} - Q_1 \vec{b}_6$$

از اینه بردارها در دو معادله مسادی است.

$$r_1 = (\vec{Q}_1 \vec{C} - \vec{b}_1)^T (\vec{Q}_1 \vec{C} - \vec{b}_1) = \vec{C}^T \vec{Q}_1 \vec{Q}_1^T \vec{C} - \vec{C}^T \vec{Q}_1 \vec{b}_1 + \vec{b}_1^T \vec{C}$$

$$+ \vec{b}_1^T \vec{b}_1 = \| \vec{C} \|^2 - \vec{b}_1^T \vec{Q}_1^T \vec{C} + \| \vec{b}_1 \|^2$$

$$\| \vec{C} \|^2 = x_c^2 + y_c^2 + z_c^2$$

$$\vec{b}_i = \begin{bmatrix} a_i \\ b_i \sin \alpha_i \\ b_i \cos \alpha_i \end{bmatrix} \quad \| \vec{b}_i \|^2 = a_i^2 + b_i^2$$

$$r_1 = x_c^2 + y_c^2 + z_c^2 + a_1^2 + b_1^2 - 2 \vec{b}_1^T \vec{Q}_1^T \vec{C}$$

$$r_2 = (\vec{b}_2 + \vec{b}_3 \vec{Q}_3^T \vec{Q}_2^T \vec{Q}_2^T \vec{Q}_2^T \vec{b}_4) \vec{Q}_2^T \vec{Q}_2^T (\vec{b}_2 + \vec{Q}_3 \vec{b}_3 + \vec{b}_4 \vec{u}_3)$$

$$r_2 = \| \vec{b}_2 \|^2 + \| \vec{b}_3 \|^2 + \| \vec{b}_4 \|^2 + 2 \vec{b}_2^T \vec{Q}_3 \vec{b}_3 + 2 \vec{b}_4^T \vec{b}_2 \vec{u}_3 + 2 \vec{b}_4^T \vec{u}_3^T \vec{Q}_3 \vec{b}_3$$

$$r_1 = r_2$$

$$\Rightarrow A \cos \theta_1 + B \sin \theta_1 + C \cos \theta_3 + D \sin \theta_3 + E = 0$$

$$C = 2a_2 a_3 - 2b_2 b_4 \lambda_2 \lambda_3$$

$$D = 2a_3 b_2 \lambda_2 + 2a_2 b_4 \lambda_3$$

(3)

$$E = a_2^2 + a_3^2 + b_2^2 + b_3^2 + b_4^2 - a_1^2 - x_c^2 - y_c^2 - (z_c - b_1)^2 + 2b_2 b_3 \lambda_2$$

$$+ 2b_2 b_4 \lambda_2 \lambda_3 + 2b_3 b_4 \lambda_3$$

می توان سه میں بخش رابطہ 2 را بعورت زیر نوشت

$$FC \sin \theta_1 + G \sin \theta_1 + H \cos \theta_3 + I \sin \theta_4 + J = 0 \quad (4)$$

$$F_2 = G M_1 \quad G = -x_c M_1 \quad H = -b M_2 M_3 \quad I = q_3 M_2$$

$$J = b_2 + b_3 \lambda_2 + b_4 \lambda_2 \lambda_3 - (z_c - b_1) \lambda_1$$

ا؛ رابطہ ④ دی طبق نتیجہ گرفت

$$C_1 = \frac{-G(C \cos \theta_3 + D \sin \theta_3 + E) + B(H \cos \theta_3 + I \sin \theta_3 + J)}{\Delta_1} \quad (5)$$

$$S_1 = \frac{F(C \cos \theta_3 + D \sin \theta_3 + E) - A(H \cos \theta_3 + I \sin \theta_3 + J)}{\Delta_1}$$

$$\Delta_1 = A G - F_B = -2q_1 M_1 (x_c^2 + j_c^2)$$

با استفادہ از رابطہ 5

$$K \cos^2 \theta_3 + L \sin^2 \theta_3 + M \cos \theta_3 \sin \theta_3 + N \cos \theta_3 + P \sin \theta_3 + Q = 0 \quad (6)$$

$$K = 4q_1^2 H^2 + M_1^2 C^2 \quad , \quad L = 4q_1^2 I^2 + M_1^2 O^2$$

$$M = 2(4q_1 H I + M_1^2 C D) \quad , \quad N = 2(4q_1^2 H J + M_1^2 C E)$$

$$P = 2(4q_1^2 I J + M_1^2 O E) \quad , \quad Q = 4q_1^2 J^2 + M_1^2 E^2 - 4q_1^2 M_1^2 (x_c^2 + j_c^2)$$

$$\tan\left(\frac{\theta_3}{2}\right) = t \quad \rightarrow \sin \theta_3 = \frac{2t}{1+t^2} \quad , \quad C \cdot S \theta_3 = \frac{1-t^2}{1+t^2}$$

با جایگزینی روایت ناٹرانس نصف کسان در (۶) :

$$R t_3^4 + S t_3^3 + T t_3^2 + U t_3 + V = 0 \quad (7)$$

$$R = 4a_1^2(J-H)^2 + \mu_1^2(E-C)^2 - 4(x_c^2 + y_c^2)a_1^2\mu_1^2$$

$$S = 4(4a_1^2 I(J-H) + \mu_1^2 O(E-C))$$

$$T = 2(4a_1^2(J^2 - H^2 + 2I^2) + \mu_1^2(E^2 - C^2 + 2O^2) - 4(x_c^2 + y_c^2)a_1^2\mu_1^2)$$

$$U = 4[4a_1^2 I(H+J) + \mu_1^2 O(C+E)]$$

$$V = 4a_1^2 (J+H)^2 + \mu_1^2 (E+C)^2 - 4(x_c^2 + y_c^2)a_1^2\mu_1^2$$

با توجه به اینکه  $I K \varphi$  ،  $\theta_3$  و  $\omega_3$  ممکن است  $\omega_3$  نول ندارد ، جواب دارد .

Problem 4 sol. :

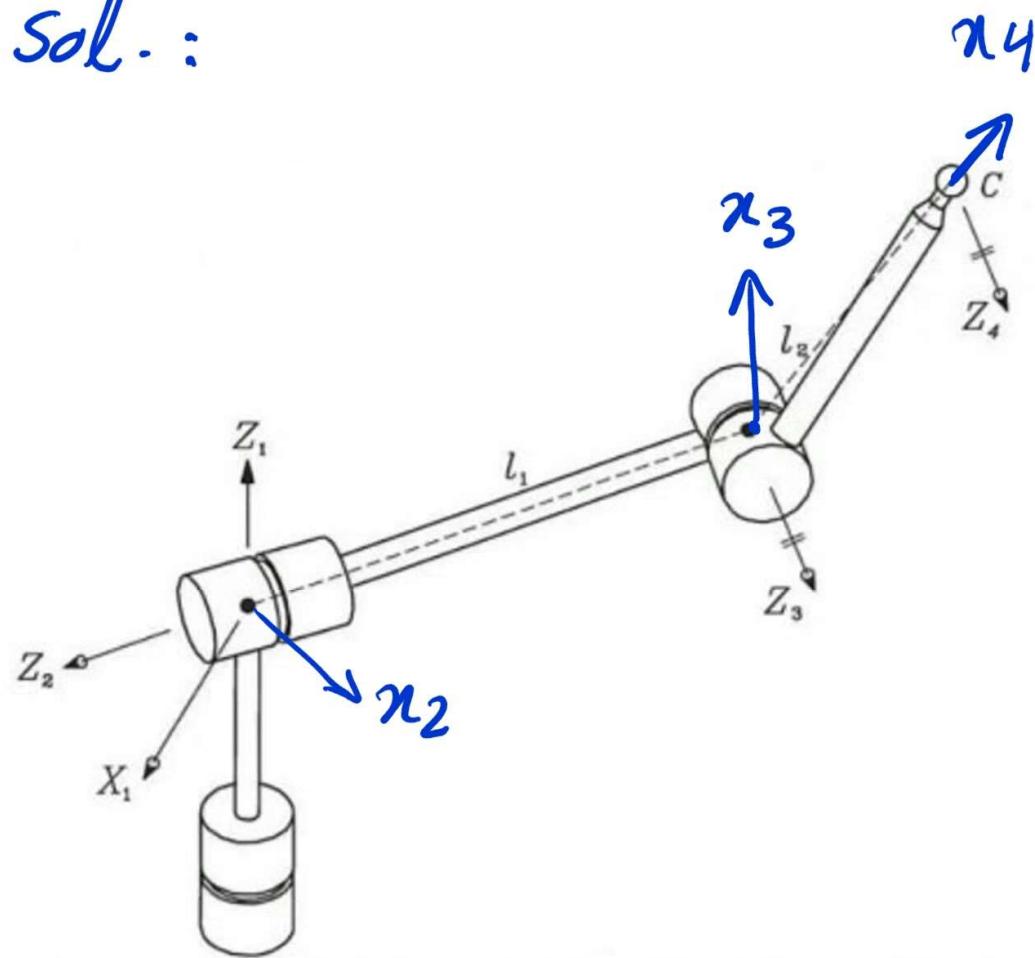


Figure 4: 3-DOF Robot

- Find the table of D-H parameters by drawing the axes corresponding to each joint.

$i$	$a_i$	$b_i$	$\alpha_i$	$\theta_i$
1	0	0	$+\frac{\pi}{2}$	$\theta_1$
2	0	$-l_1$	$+\frac{\pi}{2}$	$\theta_2$
3	$l_2$	0	0	$\theta_3$

- According to the previous part, find the  $\vec{a}_i$  vectors and  $Q_i$  matrices related to each link.

$$\vec{a}_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}; \quad \vec{a}_2 = \begin{bmatrix} 0 \\ 0 \\ -l_1 \end{bmatrix}; \quad \vec{a}_3 = \begin{bmatrix} l_2 c_3 \\ l_2 s_3 \\ 0 \end{bmatrix}$$

$$\tilde{Q}_i_{i=1,2} = \begin{bmatrix} c_i & 0 & s_i \\ s_i & 0 & -c_i \\ 0 & 1 & 0 \end{bmatrix}$$

$$Q_3 = \begin{bmatrix} c_3 & -s_3 & 0 \\ s_3 & c_3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- According to the previous part, obtain the forward kinematics problem.

$$\vec{P} = \vec{d}_1 + \tilde{Q}_1 \vec{a}_2 + \tilde{Q}_1 \tilde{Q}_2 \vec{a}_3$$

$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

$$\tilde{Q} = \tilde{Q}_1 \tilde{Q}_2 \tilde{Q}_3$$

$$\begin{bmatrix} c_1 c_2 & s_1 & c_1 s_2 \\ s_1 c_2 & -c_1 & s_1 s_2 \\ s_2 & 0 & -c_2 \end{bmatrix}$$

$$\vec{P} = \begin{bmatrix} c_1 & 0 & s_1 \\ s_1 & 0 & -c_1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ -l_1 \end{bmatrix} + \overbrace{\begin{bmatrix} c_1 & 0 & s_1 \\ s_1 & 0 & -c_1 \\ 0 & 1 & 0 \end{bmatrix}}^{\text{Matrix}} \begin{bmatrix} c_2 & 0 & s_2 \\ s_2 & 0 & -c_2 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} l_2 c_3 \\ l_2 s_3 \\ 0 \end{bmatrix}$$

$$\tilde{Q} = \begin{bmatrix} c_1 & 0 & s_1 \\ s_1 & 0 & -c_1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} c_2 & 0 & s_2 \\ s_2 & 0 & -c_2 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} c_3 & -s_3 & 0 \\ s_3 & c_3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

MATLAB

$$\Rightarrow \vec{P} = \begin{bmatrix} l_2 s_1 s_3 - l_1 s_1 + l_2 c_1 c_2 c_3 \\ l_1 c_1 - l_2 c_1 s_3 + l_2 c_2 c_3 s_1 \\ l_2 c_3 s_2 \end{bmatrix}$$

$$\vec{Q} = \begin{bmatrix} s_1 s_3 + c_1 c_2 c_3 & c_3 s_1 - c_1 c_2 s_3 & c_1 s_2 \\ c_2 c_3 s_1 - c_1 s_3 & -c_1 c_3 - c_2 s_1 s_3 & s_1 s_2 \\ c_3 s_2 & -s_2 s_3 & -c_2 \end{bmatrix}$$

- According to the above part, solve the inverse kinematics problem for  $\theta_1$  and  $\theta_3$  by referring to the two equations that are solved to obtain the value of these joints. (It means two equations in which there is no  $\theta_2$  term and it is possible to calculate the indicated values by forming a system of equations)

$$\left\{ \begin{array}{l} x = l_2 s_1 s_3 - l_1 s_1 + l_2 c_1 \underline{\underline{c_2}} c_3 \\ y = l_1 c_1 - l_2 c_1 s_3 + l_2 \underline{\underline{c_2}} c_3 s_1 \\ z = l_2 c_3 s_2 \\ \frac{x - l_2 s_1 s_3 + l_1 s_1}{y - l_1 c_1 + l_2 c_1 s_3} = \frac{l_2 c_1 c_3 \cancel{c_2}}{l_2 c_3 s_1 \cancel{c_2}} \end{array} \right.$$

$$\left\{ \begin{array}{l} \frac{x - l_2 s_1 s_3 + l_1 s_1}{y - l_1 c_1 + l_2 c_1 s_3} = \frac{c_1}{s_1} \\ \left( \frac{z}{l_2 c_3} \right)^2 + \left( \frac{x - l_2 s_1 s_3 + l_1 s_1}{l_2 c_1 c_3} \right)^2 = 1 \\ (sin \theta_2)^2 + (cos \theta_2)^2 = 1 \leftarrow \text{این دوی} \end{array} \right.$$