

جامعة تشرين

كلية الهندسة الميكانيكية والكهربائية

قسم هندسة الاتصالات و الالكترونيات

السنة الخامسة

برمجة الشبكات

# Second Network Programming Homework

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# **Question 1: Bank ATM Application with TCP Server/Client and Multi-threading Project Description:**

Build a TCP server and client Bank ATM application using Python. The server should handle multiple client connections simultaneously using multi-threading. The application should allow clients to connect, perform banking operations (such as check balance, deposit, and withdraw), and receive their updated account status upon completion.

**Requirements:** A. The server should be able to handle multiple client connections concurrently. B. The server should maintain a set of pre-defined bank accounts with balances. C. Each client should connect to the server and authenticate with their account details. D. Clients should be able to perform banking operations: check balance, deposit money, and withdraw money. E. The server should keep track of the account balances for each client. F. At the end of the session, the server should send the final account balance to each client. **Guidelines:** 

- Use Python's socket module without third-party packages.
- Implement multi-threading to handle multiple client connections concurrently.
- Store the account details and balances on the server side.

#### **Notes:**

- Write a brief report describing the design choices you made and any challenges faced during implementation.
- You can choose to create a TCP Server/Client Bank ATM application or any other appropriate application that fulfills all requirements.

#### Bank ATM Application with TCP Server/Client and Multi-threading Design Choices

#### TCP Server and Client:

- 1- Implementing the Bank ATM application using Python's socket module for TCP communication ensures reliable data transfer between the server and clients.
- 2- **Multi-threading**: Using Python's threading module allows the server to handle multiple client connections concurrently, ensuring responsiveness and scalability.
- 3- **Pre-defined Accounts**: Storing account details and balances in a dictionary on the server side provides easy access and modification.
- 4- **Authentication:** Implementing account number and PIN-based authentication ensures secure access to the banking system.
- 5- **Banking Operations**: Implementing core banking operations (check balance, deposit, withdraw) as server functions ensures central control and consistent handling.

#### **Challenges Faced**

- 1- **Concurrency Management**: Ensuring thread safety while handling multiple clients required careful synchronization
- 2- **Error Handling**: Managing various error scenarios (e.g., incorrect input, authentication failures) required robust error handling mechanisms.
- 3- **Client-Server Communication:** Ensuring smooth communication and proper handling of network interruptions posed challenges.
- 4- **Data Integrity:** Managing account balances securely and accurately required careful implementation.

#### Implementation

Here is the implementation of the TCP Server and Client Bank ATM application:

```
import threading
       accounts = {
            '1999': {'pin': '999', 'balance': 5000},
            '1998': {'pin': '998', 'balance': 3000}, '1997': {'pin': '997', 'balance': 7000}
       def handle_client(client_socket):
               # Authenticate the client
               client_socket.send(b'Enter account number: ')
               account_number = client_socket.recv(1024).decode().strip()
               client_socket.send(b'Enter PIN: ')
               pin = client_socket.recv(1024).decode().strip()
               if account_number in accounts and accounts[account_number]['pin'] == pin:
                    client_socket.send(b'Authentication successful.\n')
                    client_socket.send(b'Authentication failed.\n')
                    client_socket.close()
               while True:
                    client socket.send(b'\nOptions:\n1. Check Balance\n2. Deposit\n3. Withdraw\n4. Exit\nChoose an option: ')
                    option = client_socket.recv(1024).decode().strip()
                    if option == '1':
                        balance = accounts[account number]['balance']
                        client_socket.send(f'Your balance is: ${balance}\n'.encode())
                    elif option == '2':
                        client_socket.send(b'Enter amount to deposit: ')
                        amount = float(client_socket.recv(1024).decode().strip())
                        accounts[account_number]['balance'] += amount
                        client_socket.send(b'Deposit successful.\n')
                    elif option == '3':
                        client_socket.send(b'Enter amount to withdraw: ')
                        amount = float(client_socket.recv(1024).decode().strip())
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                        if amount <= accounts[account_number]['balance']:</pre>
                            accounts[account_number]['balance'] -= amount
```

```
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                         client_socket.send(b'Withdrawal successful.\n')
                         client_socket.send(b'Insufficient funds.\n')
                 elif option == '4':
                     final_balance = accounts[account_number]['balance']
                     client_socket.send(f'Your final balance is: ${final_balance}\n\.encode())
                     client_socket.close()
                     break
                     client_socket.send(b'Invalid option. Try again.\n')
          except Exception as e:
              print(f'Error: {e}')
              client_socket.close()
      def start_server():
          server = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
          server.bind(('0.0.0.0', 9999))
          server.listen(5)
          print('Server started on port 9999.')
          while True:
              client_socket, addr = server.accept()
              print(f'Accepted connection from {addr}')
              client_handler = threading.Thread(target=handle_client, args=(client_socket,))
              client_handler.start()
      if __name__ == "__main__":
          start_server()
```

## Client code

```
import socket
1
      def start client():
          client = socket.socket(socket.AF INET, socket.SOCK STREAM)
          client.connect(('127.0.0.1', 9999))
          try:
              while True:
                  response = client.recv(4096).decode()
                  print(response, end='')
                  if 'Choose an option' in response:
                      option = input()
                      client.send(option.encode())
                      if option == '4':
                          break
                  else:
                      data = input()
                      client.send(data.encode())
          except Exception as e:
              print(f'Error: {e}')
          finally:
              client.close()
      if __name__ == "__main__":
          start_client()
```

#### **Brief Report**

#### **Design Choices**

- 1- Multi-threading: We chose multi-threading to handle multiple clients simultaneously. Each client connection runs in a separate thread, allowing the server to manage multiple clients concurrently without blocking.
- 2- Socket Communication: We used Python's socket module to create a reliable TCP connection between the server and clients.
- 3- Data Storage: Account details and balances are stored in a dictionary on the server side, enabling quick look-up and update operations.
- 4- Authentication: Clients are required to authenticate using an account number and PIN, ensuring secure access to their accounts.
- 5- Banking Operations: The server provides functions for checking balance, depositing, and withdrawing money, ensuring central control over account transactions.

#### **Challenges Faced**

- 1- Concurrency Management: Implementing multi-threading to handle multiple clients concurrently required careful synchronization to avoid data corruption and ensure thread safety.
- 2- Error Handling: Managing various error scenarios such as incorrect input, authentication failures, and connection issues required robust error handling mechanisms to maintain the stability and reliability of the application.
- 3- Client-Server Communication: Ensuring smooth and efficient communication between the server and clients, including timely responses to client requests and proper handling of network interruptions, posed challenges during implementation.
- 4- Data Integrity: Managing account balances securely and accurately required careful implementation to prevent unauthorized access and data loss.

#### Conclusion

The Bank ATM application with TCP Server/Client and Multi-threading provides a reliable and efficient platform for clients to perform banking operations securely over the network. By leveraging Python's socket module and threading capabilities, we were able to create a scalable and robust solution that meets the requirements of handling multiple client connections concurrently while maintaining accurate account balances and ensuring secure authentication and communication.

## ١- تشغيل السيرفر

```
Python 3.8.8 (default, Apr 13 2021, 15:08:03) [MSC v.1916 64 bit (AMD64)]
Type "copyright", "credits" or "license" for more information.

IPython 7.22.0 -- An enhanced Interactive Python.

In [1]: runfile('C:/Users/FX-tec/Desktop/hom2/server.py', wdir='C:/Users/FX-tec/Desktop/hom2')
Server started on port 9999.
```

## ٢ - ادخال معلومات الزبون الصحية

```
In [1]: runfile('C:/Users/FX-tec/Desktop/hom2/client.py', wdir='C:/Users/FX-tec/Desktop/hom2')
Enter account number:
1998
Enter PIN:
998
Authentication successful.
```

## ٣- القائمة المتضمنة الاجراءات على الحساب (قيمة الحساب الجاري - ايداع - سحب - خروج)

```
Options:
1. Check Balance
2. Deposit
3. Withdraw
4. Exit
Choose an option:
1
Your balance is: $3000

Options:
1. Check Balance
2. Deposit
3. Withdraw
4. Exit
Choose an option: Your balance is: $3000
```

### ٥- تم ايداع مبلغ ١٠٠٠ واضافة المبلغ على الحساب

```
Options:
1. Check Balance
2. Deposit
3. Withdraw
4. Exit
Choose an option:
Enter amount to deposit:
1000
Deposit successful.
Options:
1. Check Balance
2. Deposit
3. Withdraw
4. Exit
Choose an option:
Your balance is: $4000.0
```

Question 2: Simple Website Project with Python Flask Framework (you have choice to use Django or any Other Deferent Useful Python Project "from provide Project Links")

انشاء ساعة رقمية

الكود :

```
import time
       import kivy
       from kivy.app import App
       from kivy.uix.label import Label
       from kivy.uix.boxlayout import BoxLayout
       from kivy.clock import Clock
       from kivy.core.window import Window
       from kivy.uix.button import Button
       class DigitalClock(Label):
           def __init__(self, *kwargs):
               super(). init (*kwargs)
               self.update time()
               self.font_size = 50
              self.halign = 'center'
self.valign = 'middle'
           def start(self):
               Clock.schedule_interval(self.update_time, 1)
           def stop(self):
               Clock.unschedule(self.update_time)
           def update_time(self, *args):
               self.text = f"It's {time.strftime('%H:%M:%S')} on a beautiful {time.strftime('%A, %B %d')} "
       class ClockApp(App):
           def build(self):
               Window.size = (500, 500) # Adjust height to accommodate additional text
               layout = BoxLayout(orientation='vertical')
               self.clock_label = DigitalClock()
               layout.add_widget(self.clock_label)
               info_label = Label(text=" Created by Mohammad Alragheb ", font_size=35)
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```

```
info_label = Label(text=" Created by Mohammad Alragheb ", font_size=35)
layout.add_widget(info_label)

self.change_button = Button(text="Change Color", size_hint=(1, 0.2))
self.change_button.bind(on_press=self.change_color)
layout.add_widget(self.change_button)

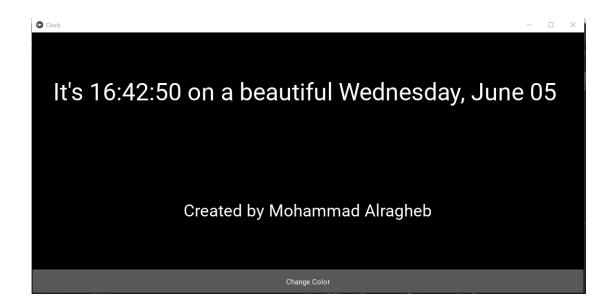
self.clock_label.start()
return layout

def on_stop(self):
    self.clock_label.stop()

def change_color(self, instance):
    if self.clock_label.color == [1, 1, 1, 1]:
        self.clock_label.color == [1, 0, 0, 1] # Change to red
else:
    self.clock_label.color == [1, 1, 1, 1] # Change back to white

if __name__ == '__main__':
    ClockApp().run()
```

الخرج





Question 2: Simple Website Project with Python Flask Framework (you have choice to use Django or any Other Deferent Useful Python Project "from provide Project Links")

# Interesting Python Project of Gender and Age Detection with opency

الکو د :

```
import cv2
import numpy as np
import imutils
# Load pre-trained model and weights for age and gender detection
age_net = cv2.dnn.readNetFromCaffe('deploy_age.prototxt', 'age_net.caffemodel')
gender_net = cv2.dnn.readNetFromCaffe('deploy_gender.prototxt', 'gender_net.caffemodel')
# Define the list of age buckets and gender list
AGE_BUCKETS = ['(0-2)', '(4-6)', '(8-12)', '(15-20)', '(25-32)', '(38-43)', '(48-53)', '(60-100)']
GENDER_LIST = ['Male', 'Female']
# Initialize the video stream and allow the camera sensor to warm up
print("[INFO] starting video stream...")
vs = cv2.VideoCapture(0)
while True:
   # Grab the frame from the video stream
    ret, frame = vs.read()
    frame = imutils.resize(frame, width=400)
    # Get the face detector
    face_cascade = cv2.CascadeClassifier(cv2.data.haarcascades + 'haarcascade_frontalface_default.xml')
    # Convert to gray scale for face detection
    gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
    faces = face_cascade.detectMultiScale(gray, scaleFactor=1.1, minNeighbors=5, minSize=(30, 30))
    for (x, y, w, h) in faces:
        # Extract the ROI of the face and preprocess it for age and gender detection
        face = frame[y:y+h, x:x+w]
        face_blob = cv2.dnn.blobFromImage(face, 1.0, (227, 227), (78.4263377603, 87.7689143744, 114.895847746), swapRB=False)
        # Predict gender
        gender_net.setInput(face_blob)
        gender_preds = gender_net.forward()
        gender = GENDER_LIST[gender_preds[0].argmax()]
        # Predict age
        age_net.setInput(face_blob)
        age_preds = age_net.forward()
        age = AGE_BUCKETS[age_preds[0].argmax()]
```

```
age_preds = age_net.forward()
age = AGE_BUCKETS[age_preds[0].argmax()]

# Display the predictions
text = f'{gender}, {age}'
cv2.putText(frame, text, (x, y-10), cv2.FONT_HERSHEY_SIMPLEX, 0.45, (0, 255, 0), 2)

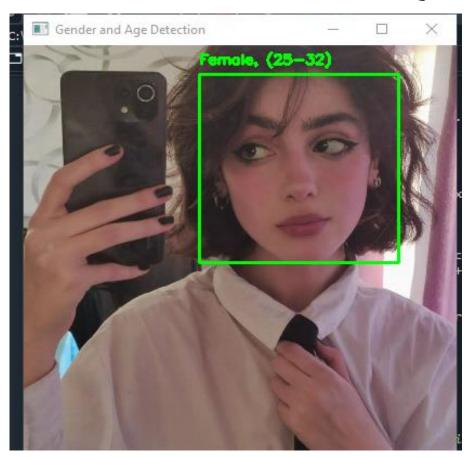
cv2.rectangle(frame, (x, y), (x+w, y+h), (0, 255, 0), 2)

# Show the output frame
cv2.imshow("Gender and Age Detection", frame)

# If the 'q' key is pressed, break from the loop
if cv2.waitKey(1) & 0xFF == ord('q'):
break

# Cleanup
vs.release()
cv2.destroyAllWindows()
```

# الخرج:





# الملفات الخارجية المستخدمة من اجل التعرف على العمر والجنس

- age\_net.caffemodel
- deploy\_age.prototxt
- deploy\_gender.prototxt
- gender\_age\_detection
- gender\_age\_detection1
- gender\_net.caffemodel