Classic Dialog

dialogButton.setOnClickListener {  
 *val* dialogBuilder = AlertDialog.Builder(*this*);  
 dialogBuilder.setTitle("Warning");  
 dialogBuilder.setMessage("Do you want to close the app?");  
  
 dialogBuilder.setPositiveButton("Ok") { \_ : DialogInterface, \_ : Int ->  
 finish();  
 }  
  
 dialogBuilder.setNegativeButton("Cancel") { \_ : DialogInterface, \_ : Int ->  
 }  
  
 *val* dialog = dialogBuilder.create();  
 dialog.show();  
}

Custom Dialog

|  |
| --- |
| dialogButton.setOnClickListener { |
|  | val layoutInflater = LayoutInflater.from(this); |
|  | val view = layoutInflater.inflate(R.layout.dialog, null); |
|  |  |
|  | val dialogBuilder = AlertDialog.Builder(this); |
|  | dialogBuilder.setView(view); |
|  |  |
|  | val dialog = dialogBuilder.create(); |
|  | dialog.show(); |
|  |  |
|  | view.addButton.setOnClickListener { |
|  | val name = view.dialogInput.text.toString(); |
|  | names.add(name); |
|  | myAdapter.notifyDataSetChanged(); |
|  | dialog.cancel(); |
|  | } |
|  |  |
|  | view.cancelButton.setOnClickListener { |
|  | dialog.cancel(); |
|  | } |
|  | } |

Dialog لل Inflate اول شي عملنا

الي حيحط المستخدم قيمة فيه، فمن خلال المتغير (نيم) بناخد قيمة ال()editText تبع الId هاد ال dialogInput بالنسبة ل