

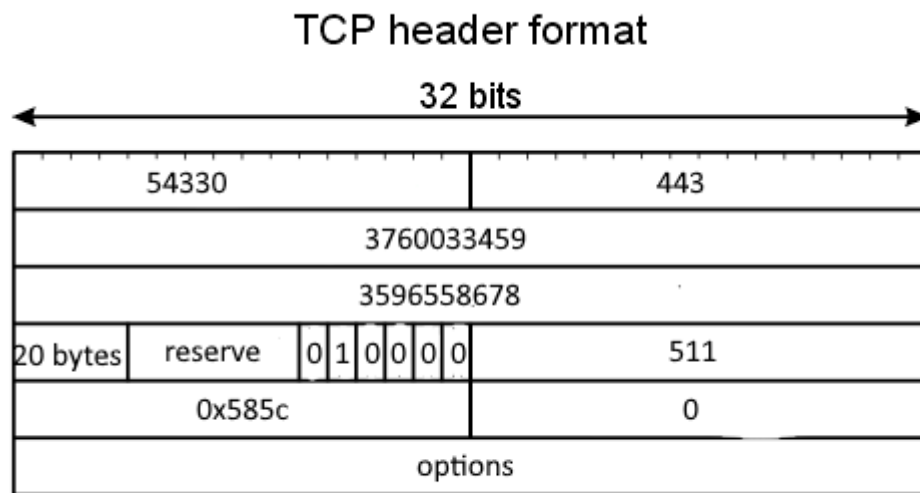
- > Internet Protocol Version 4, Src: 192.168.1.14, Dst: 162.247.243.147
- ✓ Transmission Control Protocol, Src Port: 54330, Dst Port: 443, Seq:
  - Source Port: 54330
  - Destination Port: 443
  - [Stream index: 9]
  - [TCP Segment Len: 0]
  - Sequence Number: 1263 (relative sequence number)
  - Sequence Number (raw): 3760033459
  - [Next Sequence Number: 1263 (relative sequence number)]
  - Acknowledgment Number: 4381 (relative ack number)
  - Acknowledgment number (raw): 3596558678
  - 0101 .... = Header Length: 20 bytes (5)
  - > Flags: 0x010 (ACK)
  - Window: 511
  - [Calculated window size: 130816]
  - [Window size scaling factor: 256]
  - Checksum: 0x585c [unverified]
  - [Checksum Status: Unverified]
  - Urgent Pointer: 0
  - > [SEQ/ACK analysis]
  - > [Timestamps]

#### TCP Packet

- ✓ Ethernet II, Src: 02:01:40:40:27:02 (02
- > Internet Protocol Version 4, Src: 192.1
- ✓ User Datagram Protocol, Src Port: 57087
  - Source Port: 57087
  - Destination Port: 27025
  - Length: 92
  - Checksum: 0x2966 [unverified]
  - [Checksum Status: Unverified]
  - [Stream index: 6]
  - > [Timestamps]
  - UDP payload (84 bytes)
  - > Data (84 bytes)

#### UDP Packet

## Question 1



## Question 2

UDP Datagram Header Format									
Bit #	0	7	8	15	16	23	24	31	
0	57087				27025				
32	92				0x2966				

### Question 3

C0 a8

01 0e

----- C1B6

A2 FE

C4 43

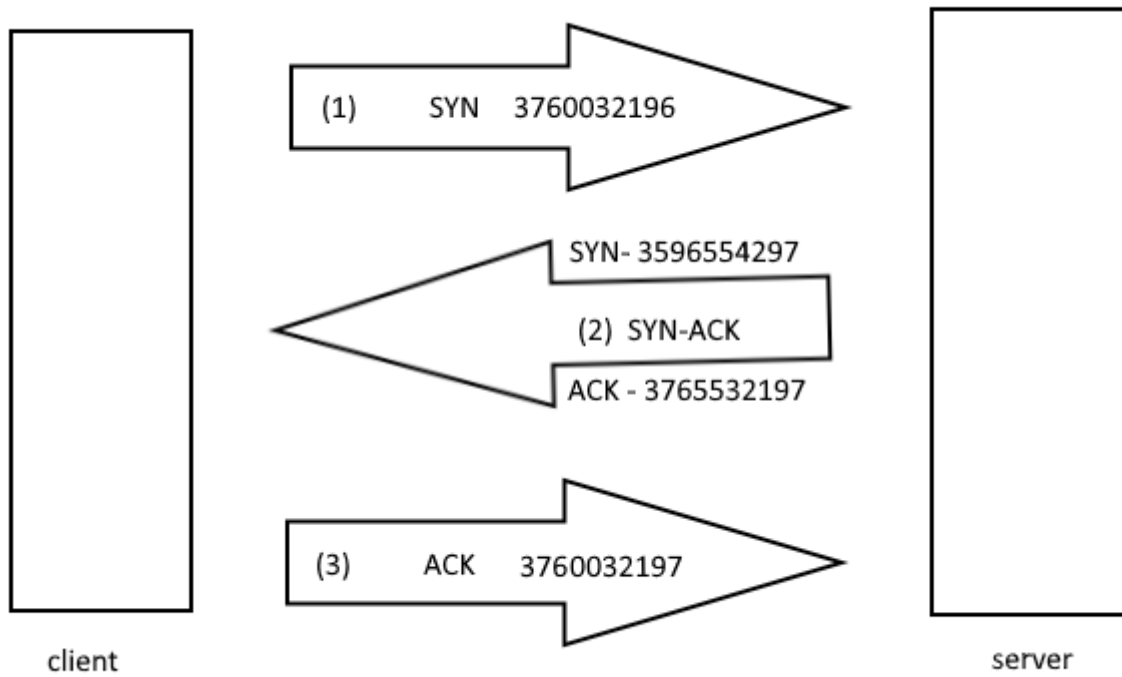
----= 6742

### Question 4

TCP packets were mainly used

### Question 5

A 3-way handshake is a three step process to establish a connection between the client and the server



## Question 6

A 4-way Teardown is a process used to terminate TCP connections

