Compiler Project

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This is a compiler to a language mixed from cpp and python using lex and yacc

How to run:

Bison parser.y -d

Flex lexer.l

gcc .\lex.yy.c .\parser.tab.c -o comp

.\comp.exe test.txt

```
"int" INT
```

"float" FLOAT

"string" STRING

"char" CHAR

"bool" BOOL

"if" IF

"else" ELSE

"for" FOR

"while" WHILE

"do" DO

"continue" CONTINUE

"true BOOL_VALUE

"false" BOOL_VALUE

"TRUE" return BOOL_VALUE

"FALSE" return BOOL_VALUE

"and" LOGICAL_AND

"or" LOGICAL_OR

"not" LOGICAL_NOT

"etba3" PRINT

"void" VOID

"dalla" FUNCTION_KEY

"return" RETURN

"switch" SWITCH

"break" BREAK

"case" CASE

"default" DEFAULT

"==" EQUAL

"!=" NOT_EQUAL

">" GT

"<" LT

"<=" LTE

">=" GTE

"=" EQ

```
";"
      SEMICOLON
"%"
       MOD
"+"
       ADD
"_"
       SUB
       MUL
"/"
       DIV
"A"
       POW
"|"
       BITWISE_OR
"&"
       BITWISE_AND
"<<"
       SHL
">>"
       SHR
"++"
       { return INC; }
"--"
      { return DEC; }
"("
      LPAREN
")"
      RPAREN
"{"
      LBRACE
"}"
       RBRACE
     { return ASSIGN_ADD; }
"-=" { return ASSIGN_SUB; }
"*=" { return ASSIGN_MUL; }
"/=" { return ASSIGN_DIV; }
"%=" { return ASSIGN_MOD; }
"**=" { return ASSIGN_POW; }
"&=" { return ASSIGN_AND; }
```

"|=" { return ASSIGN_OR; }

```
"~=" { return ASSIGN_NOT; }
">>=" { return ASSIGN_SHR; }
"<<=" { return ASSIGN_SHL; }</pre>
```

QUAD	DESCRIPTION
JUMP L	Unconditional jump to label L
ADD x1, x2, res	Add and store in res
JUMP FALSE CONDITION, temp2,	Jump to exitloop if condition is false
EXITLOOP1	
PRINT "value"	Print
ASSIGN, temp3,, s	S = temp3