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Devops KUBERNETES DOCKER

Backend GOLANG NODEJS

Frontend REACTJS SVELTEKIT System GCP LINUX

Data SQL MONGODB

Sep 2019 - Jul 2021

ESGI - Paris

Master RNCP Level I

Formation approfondie en Ingénierie Backend et pratiques DevOps, axée sur Go, Python et les technologies Cloud. Exploration de l'architecture microservices, de la conteneurisation et de l'automatisation de l'infrastructure.

GOLANG PYTHON NODEJS REACTJS VUEJS DOCKER TERRAFORM KUBERNETES GOOGLE CLOUD AWS AZURE GIT SQL MONGODB LINUX AGILE







Persian Spoken

Enhances analytical thinking and communication skills.

Aug 2024 - Mar 2025

PerfectStay - Golang Developer

As a Golang Developer at PerfectStay, a B2B2C travel agency, I contributed to the development of a comprehensive travel booking system. My responsibilities included building data ingestion services, implementing request monitoring, and automating infrastructure deployments.

Request Monitoring Service

Developed a request monitoring service in Go, leveraging the `net/http` transport to capture and analyze inbound and outbound HTTP traffic to external and internal services. Visualized data using 'templ' and persisted metrics to Redis, providing real-time insights into service performance and dependencies. Deployed the service as an AWS Lambda function.

GOLANG REDIS AWS LAMBDA TEMPL

Data Ingestion Services

Designed and implemented two Go-based data ingestion services to process large CSV datasets (1M+ rows) and create entities in MongoDB. Integrated with multiple external APIs (Giata, TripAdvisor) to enrich data and ensure accuracy, utilizing a combination of AWS Lambda and container in a ECS (Fargate) for orchestration.

GOLANG MONGODB AWS LAMBDA

AWS STEP FUNCTIONS

Infrastructure Automation with Terraform

Automated the deployment of AWS infrastructure using Terraform, including Lambda functions, ECR repositories, ECS clusters, S3 buckets, and Step Functions, enabling repeatable and scalable deployments across environments.

TERRAFORM AWS LAMBDA AWS ECR

AWS ECS AWS S3 AWS STEP FUNCTIONS

Golang Training for Java and Frontend Teams

Conducted targeted Golang training sessions for Java and Front-end teams, empowering them to independently develop and debug their own Go services, fostering cross-functional collaboration and accelerating feature delivery.

GOLANG FORMATION

Sep 2021 - Feb 2024

ESGI (Paris & Lyon) - NextU -Lecturer

Developed and delivered project-based courses on modern web technologies to Master's students, focusing on Backend development, Microservices architecture, and DevOps practices.

Microservices Architecture

Led a course on Microservices Architecture where students designed and implemented a gRPCbased Task Manager application using Nest S (for the API Gateway) and Kubernetes for deployment. This project emphasized the challenges of distributed systems, including security, ACID compliance, data consistency, and interoperability.

NESTJS GRPC KUBERNETES DOCKER

Golang Development

Taught a comprehensive course on Golang, covering syntax, interfaces, and robust application development. Students built practical projects, including a RESTful User API with authentication (using GORM) and a real-time chat service, alongside exercises to master asynchronous programming in Go.

GOLANG GORM WEBSOCKET

CI/CD Pipelines with GitHub Actions

Guided students in building complete CI/CD pipelines using GitHub Actions. Projects included automated testing, building (dev and Docker images), Lighthouse performance scoring, and CD to Vercel with automatic changelog updates and release creation (using Release-it).

GITHUB ACTION DOCKER RELEASE-IT

VERCEL

Jan 2021 - Jul 2021

Fastory - Web Developer

Contributed to the development of a platform for creating micro-sites with chatbots, contests, and analytics dashboards, focusing on backend development and real-time data processing.

Webhook

Developed a high-performance webhook plugin using Node.js and Hapi.js to efficiently retrieve chatbot data, enabling real-time analytics for clients. Focused on optimizing data flow and ensuring reliable data delivery.

NODEJS HAPI MONGODB

Real-time Leaderboard

Designed and implemented a real-time leaderboard for contests using Node.js, Hapi.js, and Redis. Focused on building a scalable and low-latency solution to provide participants with up-to-the-minute rankings.

NODEJS HAPI REDIS

