

MOHAMMAD IMMAM

561-377-4741 • immam.m@ufl.edu

<https://www.mohammadimmam.com>

SKILLS

- **Programming Language:** Java, C++, Python, C#, SQL, JavaScript, HTML/CSS, LUA
- **Web Applications:** ASP NET, Django
- **Frameworks:**
ASP.NET Core, MVC, Vue, React, NodeJS, Unity Game Development
- **Database Management:** MySQL, SQL, MongoDB
- **Productivity Tools:**
MS Visual Studio 2019, Azure/Google Cloud hosting/AWS, Postman API, Git, MS Teams, Adobe Photoshop, Adobe Premiere Pro, Adobe Dreamweaver (Certified), Adobe Illustrator (Certified) MS Office 365 Specialist (Certified).
- **Design Patterns:** Strategy, Adapter, Observer, Decorator, Factory

EDUCATION

Bachelor of Science in Computer Science
Minor in Digital Arts & Science
The University of Florida, Gainesville, FL

Expected May 2024
Transcripts available upon request

Associates of Arts
Palm Beach State College, Lake Worth, FL

May 2021
Transcripts available upon request

EXPERIENCE

- **IT Asst., University of Florida, Enrollment Management, Gainesville, FL** **August 2021 - Present**
 - Responsibilities include conducting daily IT operations and support for large-scale admission and financial team in UF. Tasks include Installing software and hardware, providing maintenance and technical support on hardware and network environment, troubleshooting equipment, and assisting with other duties as requested by supervisors.
- **Server & Cashier, Sweet Treats Ice Cream Shop, Palm Beach, FL** **January 2019-March 2021**
 - Responsibilities included: Tracking stock, proper machine care, cashier duties, serving, organization, cleaning, closing, and opening duties
- **Private Tutor, Palm Beach, FL** **February 2021- June 2021**
 - Responsibilities included: Evaluating students' skills, giving in-person instructions to help acquire greater knowledge for tests, assisting with weekly homework, discussing the improvements and weak points with the guardians.
- **Other Major Projects**
 - Planet Maze - Designed and developed a mobile game on Unity which was then ported to a first-person shooter for PC. Responsibilities included working with C# to write specific game code to work on 3D map design to generate a rich environment.
 - My Transfer Auditor – Worked on an auditor system with a group that helped transfer students. Responsibilities included connecting the front end with the backend with VueJS, Writing C# Methods, working with SQL queries to connect databases.

CERTIFICATIONS

- Microsoft Office Specialist, Adobe Photoshop, Adobe Dreamweaver, Adobe Illustrator 2019