### D & A of Algorithms

#### Sessional-I Exam

(CS2009)

**Total Time (Hrs):** 1

Date: Sep 22 2025

**Total Marks:** 15

Course Instructor(s)

**Total Questions:** 3

Dr. MB, Dr. SK, Dr. MB, Dr. MAQ, AA, UH, SK

Roll No Section

Student Signature

Instructions: Answer in the space provided. Do not attach rough sheets with this exam.

CLO 2: Analyze the time and space complexity of different algorithms by using standard asymptotic notations for recursive and non-recursive algorithms.

```
Question 1: [2+ 2 + 3 = 7 Marks]
```

```
(a) f(n) = 30*2^n + 15*4^n + 3*16^n
Which of the following statements are true about f(N)
i. f(n) = O(4^{2n})
ii. f(n) = O(8^{n+2})
iii. f(n) = O(4^{n+4})
iv. f(n) = O(2^{4n})
```

(b) Derive a recurrence relation for the running time T(n) of Mystery. Do not solve the recurrence.

```
FUNCTION Mystery(A[1..n]):
  IF n \le 1:
    Return 0
  m = floor(n/3)
```

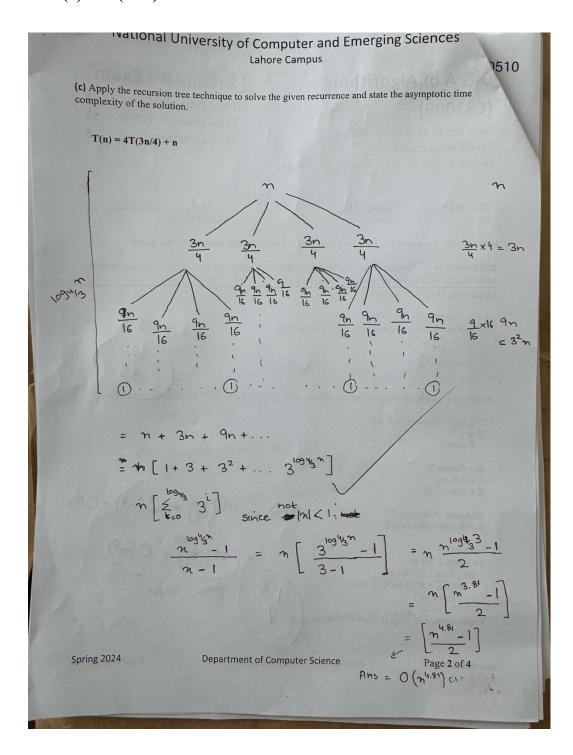
```
L = A[1..m]
                                      Solution: T(n) = T(n/3) + T(2n/3) + O(n^2)
R = A[m+1..n].
```

```
leftResult = Mystery(L)
rightResult = Mystery(R)
cross = 0
for i from 1 TO m:
  for j from 1 TO n - m:
     If (L[i] + R[i]) \text{ MOD } 7 == 0:
       cross += 1
```

Retrun leftResult + rightResult + cross

**(c)** Apply the recursion tree technique to solve the given recurrence and state the asymptotic time complexity of the solution.

$$T(n) = 4T(3n/4) + n$$



CLO #1: Design algorithms using different algorithms design techniques i.e. Brute Force, Divide and Conquer, Dynamic Programming, Greedy Algorithms and apply them to solve problems in the domain of the program

**Question 2: [2 Marks]** Quick Sort's efficiency depends heavily on how the pivot is chosen. Describe a specific input and pivot-selection strategy that causes Quick Sort to run in  $\Theta(n^2)$  time.

When the array is sorted, you always select the first or the last element of the array as the pivot.

Question 3: [2+4 = 6 Marks] Recall the problem of finding the number of inversions. We are given a sequence of n numbers  $a_1, \ldots, a_n$ , which we assume are all distinct, and we define an inversion to be a pair i < j such that  $a_i > a_j$ . We motivated the problem of counting inversions as a good measure of the sortedness of an array. However, one might feel that this measure is too sensitive. Let's call a pair a significant inversion if i < j and  $a_i > 2a_j$ .

(a) Give an O(n²) algorithm to count the number of significant inversions between two orderings.[2 Marks]

function count significant inversions bruteforce(A[0..n-1]):

```
count \leftarrow 0

for i \leftarrow 0 to n-2:

for j \leftarrow i+1 to n-1:

if A[i] > 2 * A[j]:

count \leftarrow count + 1
```

return count

(b) Give an O(n log n) algorithm to count the number of significant inversions between two orderings.[4 Marks]

```
function countSignificantInversions(A, left, right):
  if left >= right:
    return 0
  mid = (left + right) // 2
  count = 0
  count += countSignificantInversions(A, left, mid)
  count += countSignificantInversions(A, mid+1, right)
  # Count cross inversions
  j = mid + 1
  for i from left to mid:
     while j \le right and A[i] > 2 * A[j]:
       count += (mid - i + 1))
       i += 1
  # Merge step (to keep array sorted)
  merge(A, left, mid, right)
  return count
def merge(A, left, mid, right):
  # Copy halves
  L = A[left:mid + 1]
  R = A[mid + 1:right + 1]
  i = 0
  i = 0
  k = left
  # Merge sorted halves back into A
  while i < len(L) and j < len(R):
    if L[i] \leq R[j]:
       A[k] = L[i]
       i += 1
     else:
       A[k] = R[j]
       i += 1
     k += 1
  # Copy remaining elements (if any)
  while i < len(L):
    A[k] = L[i]
```

```
i += 1
k += 1
while j < len(R):
A[k] = R[j]
j += 1
k += 1
```