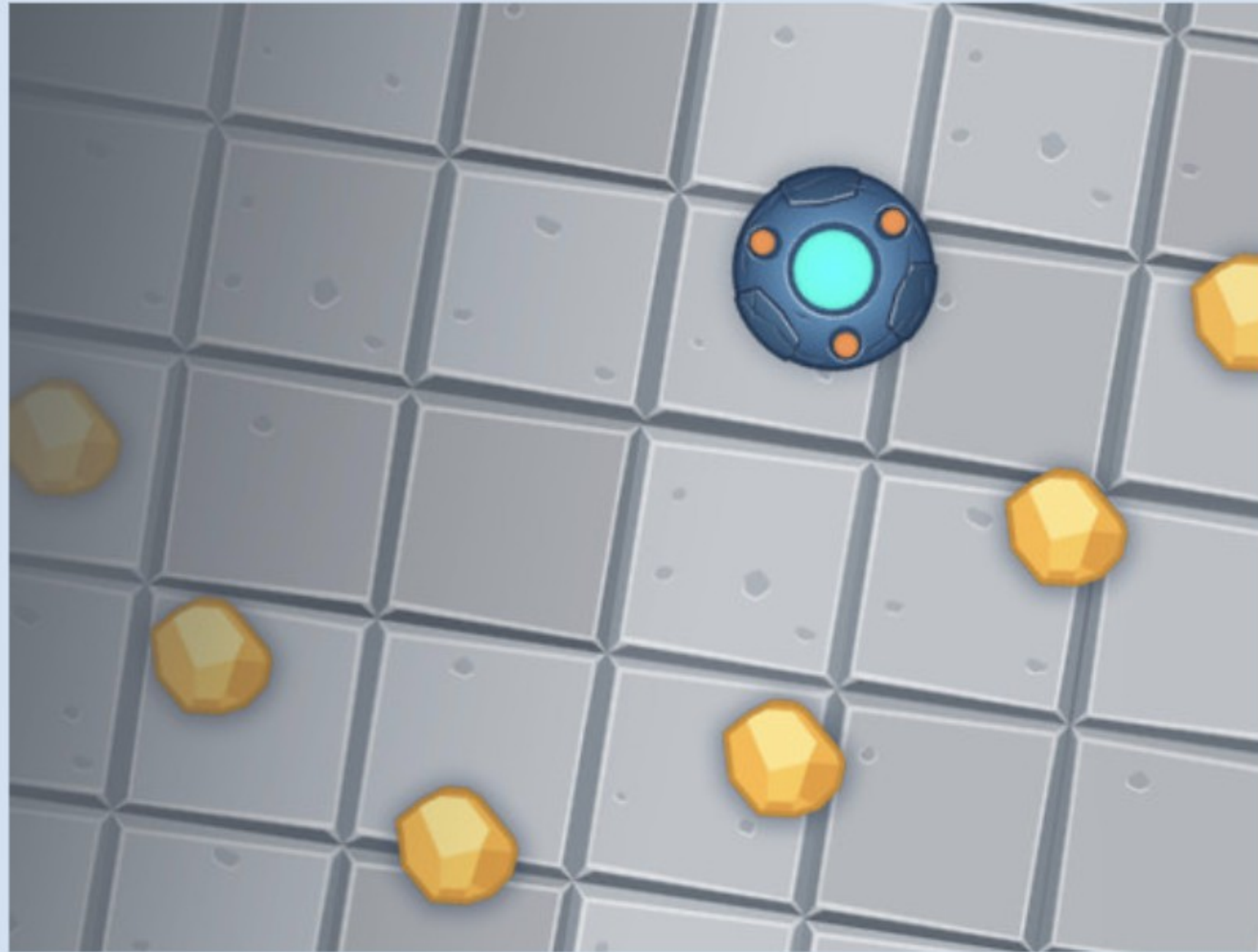


Home work - Space Sheep



Task: create a game of a sheep (in ship) that collects the diamonds.

Home work

Exercise due by Nov 22, 2022 (midnight)

Points awarded for:

- Working project (no bugs!)
- Creativity
- Code efficiency

Submit to the shared library (under your name) 2 files:

1. The unity project (.zip of the relevant directories)
2. Link to youtube movie with the gameplay

Home work

1. Make the ship movement with physics
2. Count points when ship collect diamond
3. The ship should stay in the arena boundaries
4. Be creative with art & game design (bonus for sheep related!)
5. Use Prefabs