1. (a) false, because we dont know if type variable T1 equals to number , therefor we cant know if we can activate function g on the number a. (b) false, function f takes one parameter of the type T2, but in (f x) f takes parameter x of the type T1 , therefor we cant know if we can activate function f on the T1 x. (c) false, (f x) f takes parameter x of the type T1 and return T2 type, (f x): T2. ((lambda () (f x))) takes no parameters and returns T2,then((lambda () (f x))):() -> T2. Proof By Contradiction ((lambda () (f x))):T2, then T2 = () -> T2.for every type-variable T , type expression of it does not include T.Contradiction. (d) true, f takes two parameters of the type T1 and T2 and return T3 type.(f x y), y: T2 thus parameter x should be of the type T1,(lambda (x) (f x y)) takes parameter x and returns the type of (f x y), therefor (lambda (x) (f x y)):T1 -> T3 2. (a) ((lambda (f x1) (f 1 x1)) + #t)Rename bound variables. ((lambda (f x) (f 1 x)) + #t)Assign type variables for every sub expression: ((lambda (f x) (f 1 x)) + #t) : T0(lambda (f x) (f 1 x)) : T1(f 1 x): T2f: Tf x1:TX1 : Tnum1 +: T+ #t: T#t Construct type equations. ((lambda (f x) (f 1 x)) + #t) : T1 = [T+*T#t -> T0](lambda (f x) (f 1 x)): T1 = [Tf*TX -> T2](f 1 x1): Tf = [Tnum1*Tx1 -> T2]1: Tnum1 = Number+ : T+= [Number * Number -> Number] #t : T#t = booleanSolve the equations. Step 1: Substitution: $\{T1 = [T+*T#t -> T0]\}$ Equation: T1 = [Tf*TX -> T2] $Tf = [Tnum1*Tx \rightarrow T2]$

Tnum1 = Number

T#t = boolean

T+= [Number * Number -> Number]

```
Step 2:
Substitution:
\{T1 = [T+*T#t -> T0]\}
Equation:
Tf = [Tnum1*Tx -> T2]
Tnum1 = Number
T+= [Number * Number -> Number]
T#t = boolean
Tf = T +
TX = T#t
T2 = T0
Step 3:
Substitution:
{T1 = [T+*T#t -> T0]},
Tf = [Tnum1*Tx \rightarrow T2]
Equation:
Tnum1 = Number
T+= [Number * Number -> Number]
T#t = boolean
Tf = T +
TX = T\#t
T2 = T0
Step 4:
Substitution:
\{T1 = [T+*T#t -> T0],
Tf = [Number * Tx -> T2],
Tnum1 = Number
Equation:
T+= [Number * Number -> Number]
T#t = boolean
Tf = T +
TX = T\#t
T2 = T0
Step 5:
Substitution:
T1 = [[Number * Number -> Number]*T#t -> T0],
Tf = [Number * Tx -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number]}
Equation:
T#t = boolean
Tf = T +
TX = T\#t
T2 = T0
Step 6:
Substitution:
{T1 = [[Number * Number -> Number]*boolean -> T0],
Tf = [Number*Tx -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number],
T#t = boolean
```

```
Equation:
Tf = T +
TX = T#t
T2 = T0
Step 6:
Substitution:
\{T1 = [[Number * Number -> Number]*boolean -> T0],
Tf = [Number * Tx -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number],
T#t = boolean
Equation:
TX = T\#t
T2 = T0
Tx = Number
T2 = Number
Step 7:
Substitution:
\{T1 = [[Number * Number -> Number]*boolean -> T0],
Tf = [Number*boolean -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number],
T#t = boolean,
TX = boolean
Equation:
T2 = T0
Tx = Number
T2 = Number
Step 8:
Substitution:
\{T1 = [[Number * Number -> Number]*boolean -> T0],
Tf = [Number*boolean -> T0],
Tnum1 = Number,
T+= [Number * Number -> Number],
T#t = boolean,
TX = boolean,
T2 = T0
Equation:
Tx = Number
T2 = Number
We get the conflicting equation:
number = boolean and we can say that the expression is not well typed.
(b)
((lambda (f1 x1) (f1 x1 1)) + *)
Rename bound variables.
((lambda (f x) (f x 1)) + *)
```

```
Assign type variables for every sub expression:
((lambda (f x) (f x 1)) + *) : T0
(lambda (f x) (f x 1)) : T1
(f x 1): T2
f:Tf
x : TX
1: Tnum1
+: T+
* : T*
Construct type equations.
((lambda (f x) (f x 1)) + *) : T1 = [T+*T* -> T0]
(lambda (f x) (f x 1)): T1 = [Tf*TX -> T2]
(f x 1): Tf = [Tx*Tnum1 -> T2]
1: Tnum1 = Number
+ : T+= [Number * Number -> Number]
\#t : T^* = [Number * Number -> Number]
Solve the equations.
Step 1:
Substitution:
\{T1 = [T+*T* -> T0]\}
Equation:
T1 = [Tf*TX -> T2]
Tf = [Tx*Tnum1 \rightarrow T2]
Tnum1 = Number
T+= [Number * Number -> Number]
T^* = [Number * Number -> Number]
Step 2:
Substitution:
\{T1 = [T+*T* -> T0]\}
Equation:
Tf = [Tx*Tnum1 \rightarrow T2]
Tnum1 = Number
T+= [Number * Number -> Number]
T* = [Number * Number -> Number]
Tf = T +
TX = T*
T2 = T0
Step 3:
Substitution:
\{T1 = [T+*T* -> T0],
Tf = [Tx*Tnum1 \rightarrow T2]
Equation:
Tnum1 = Number
T+= [Number * Number -> Number]
T^* = [Number * Number -> Number]
Tf = T +
TX = T*
T2 = T0
```

Step 4:

```
Substitution:
\{T1 = [T+*T* -> T0],
Tf = [Tx*Number -> T2],
Tnum1 = Number
Equation:
T+= [Number * Number -> Number]
T* = [Number * Number -> Number]
Tf = T +
TX = T*
T2 = T0
Step 5:
Substitution:
\{T1 = [[Number * Number -> Number]*T* -> T0],
Tf = [Tx*Number -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number],
Equation:
T^* = [Number * Number -> Number]
Tf = T +
TX = T*
T2 = T0
Step 6:
Substitution:
{T1 = [[Number * Number -> Number]*[Number * Number -> Number] -> T0],
Tf = [Tx*Number -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number],
T^* = [Number * Number -> Number]
Equation:
Tf = T +
TX = T*
T2 = T0
Step 7:
Substitution:
{T1 = [[Number * Number -> Number]*[Number * Number -> Number] -> T0],
Tf = [Tx*Number -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number],
T^* = [Number * Number -> Number]
Equation:
TX = T*
T2 = T0
Tx = Number
T2 = Number
Step 8:
Substitution:
{T1 = [[Number * Number -> Number]*[Number * Number -> Number] -> T0],
Tf = [[Number * Number -> Number]*Number -> T2],
Tnum1 = Number,
T+= [Number * Number -> Number],
```

```
T^* = [Number * Number -> Number],
TX = [Number * Number -> Number]
Equation:
T2 = T0
Tx = Number
T2 = Number
Step 9:
Substitution:
{T1 = [[Number * Number -> Number]*[Number * Number -> Number] -> T0],
Tf = [[Number * Number -> Number]*Number -> T0],
Tnum1 = Number,
T+= [Number * Number -> Number],
T^* = [Number * Number -> Number],
TX = [Number * Number -> Number],
T2 = T0
Equation:
Tx = Number
T2 = Number
We get the conflicting equation:
Number = [Number * Number -> Number], and we can say that the expression is not well typed.
Typing rule set!:
  (set! var val)
  tenv-val = extend-tenv(var:texp; tenv)
If type < val > (tenv) = texp
then type<(set! var val)>(tenv) = void
Typing rule quote:
( quote val )
If type < val > (tenv) = texp
then type<( quote val )> = texp
Typing rule Define-type:
(define-type UD (R1 ...) ... (Rn ...))
For every: type environment Tenv,
type define UD, n \ge 0, and
records R1, ..., Rn,
If Ri != Rj for all 1 \le i != j \le n
Then Tenv |- ((define-type UD (R1 ...) (R2 ...)) ) : void
Typing rule Type-case:
(type-case UD val (R1 (...) e1) ... (Rn (...) en))
For every: type environment Tenv,
type define UD, n \ge 0, and
cases R1, ..., Rn,
expressions e1, ..., en
If type\langle val \rangle(Tenv) = Ri, 1 \langle = i \langle = n, and
 type < ei > (Tenv) = texp
```

then type<(type-case UD val (R1 (...) e1) ... (Rn (...) en))> = texp