

Linear Control System Lab

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CHW2

Assignment N.O. 2

Section 1 (System Identification and Control):

Initial Code:

```
clc; clear; close all;
```

Part a)

```
u0 = 0.2; % OP for input
y0 = 0.5; % OP for output

% Linearize sqrt(u) around u0
sqrt_u0 = sqrt(u0);
dsqrt_du = 1 / (2 * sqrt_u0);

% 20y_dot + 4y = 4.5*sqrt(u)
a = -4 / 20; % Coefficient for y
b = (4.5 * dsqrt_du) / 20; % Coefficient for u

% Linearized tf
G_a = tf(b, [1, -a]); % TF: b / (s - a)
disp('Linearized Transfer Function (a):');
```

Linearized Transfer Function (a):

G_a

```
G_a =
    0.2516
    -----
    s + 0.2
```

Continuous-time transfer function.

Part b)

```
% Nonlinear system simulation
nonlinear_ode = @(t, y, u) -0.2 * y + 0.225 * sqrt(u);

% a small step input
u_step = @(t) 0.2 + (t >= 0) * 0.05; % Step input from 0.2 to 0.25
```

```

t_span = [0, 10]; % Time span for simulation
y0 = 0.5; % Initial output value
[t, y] = ode45(@(t, y) nonlinear_ode(t, y, u_step(t)), t_span, y0);

% time constant (tau) and gain (K) from step response
delta_y = y(end) - y0; % Steady-state change
K = delta_y / 0.05; % Gain (change in output / step size)

% time constant (time to reach 63.2% of total change)
y_target = y0 + 0.632 * delta_y; % 63.2% point
tau_index = find(y >= y_target, 1); % Find index where y crosses target
tau = t(tau_index); % Corresponding time is the time constant

% first-order transfer function
G_b = tf(K, [tau, 1]); % TF: K / (tau*s + 1)
disp('Derived First-Order Transfer Function (b):');

```

Derived First-Order Transfer Function (b):

G_b

```

G_b =
    1.081
    -----
    4 s + 1

```

Continuous-time transfer function.

Part c)

```

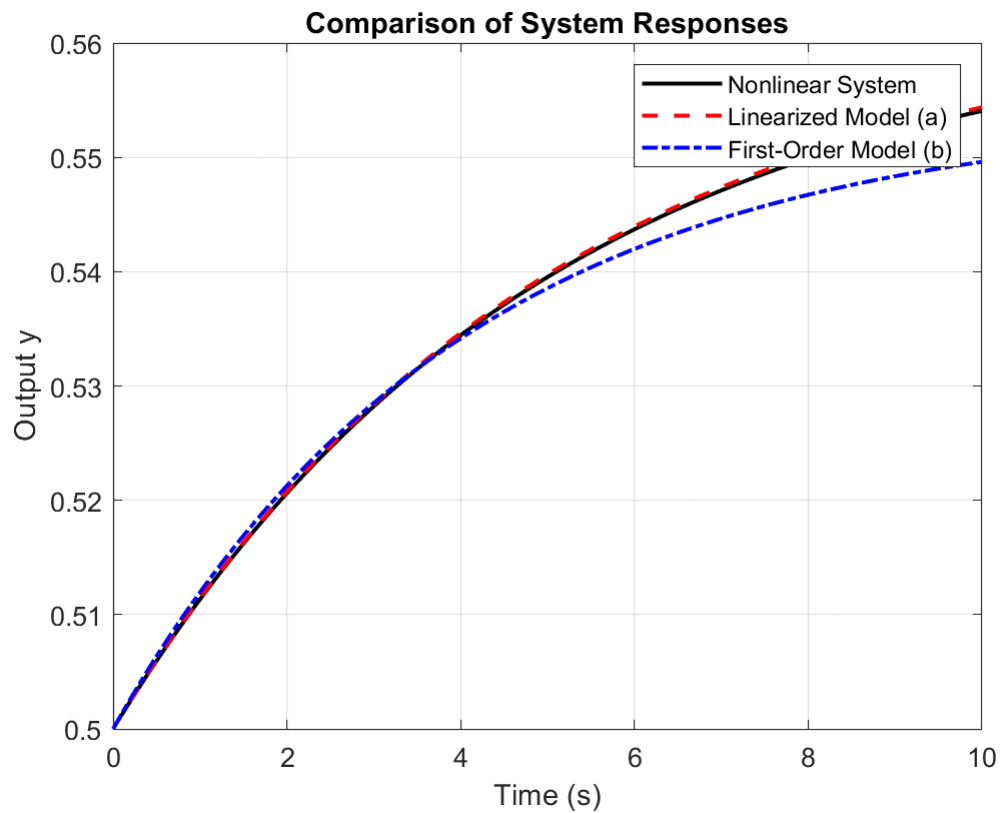
t = 0:0.01:10;
u_step = 0.25 * ones(size(t)); % Step input from 0.2 to 0.25

y_nonlinear = zeros(size(t));
y_nonlinear(1) = y0;
for i = 2:length(t)
    dt = t(i) - t(i-1);
    y_nonlinear(i) = y_nonlinear(i-1) + ...
        dt * (-0.2 * y_nonlinear(i-1) + 0.225 * sqrt(u_step(i)));
end

% Linearized models
y_linear_a = lsim(G_a, u_step - 0.2, t) + y0 ;
y_linear_b = lsim(G_b, u_step - 0.2, t) + y0;

% comparison
figure;
plot(t, y_nonlinear, 'k-', 'LineWidth', 1.5); hold on;
plot(t, y_linear_a, 'r--', 'LineWidth', 1.5);
plot(t, y_linear_b, 'b-.', 'LineWidth', 1.5);
legend('Nonlinear System', 'Linearized Model (a)', 'First-Order Model (b)');
xlabel('Time (s)'); ylabel('Output y');
title('Comparison of System Responses');
grid on;

```



Part d)

Note: Theoretical Calculations are attached.

1. When $U(s) = \frac{1}{s}$:

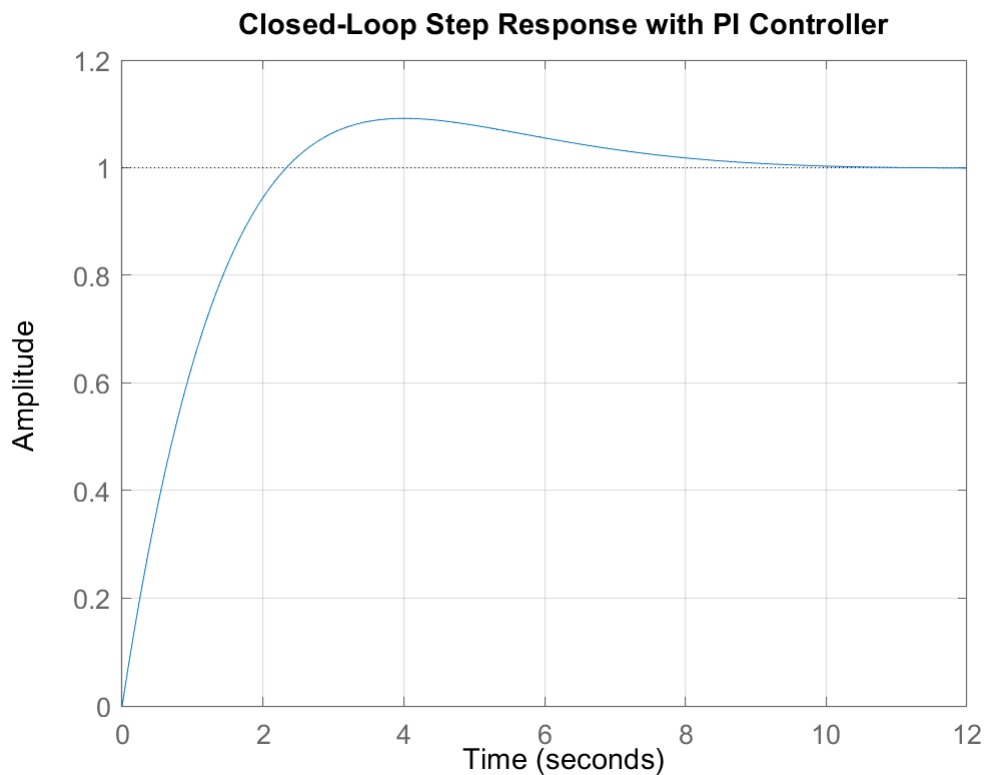
```
% PI controller
Kp = 3.4; % Proportional gain
Ki = 1.6; % Integral gain (initial guess)

% tf
Gc = tf([Kp, Ki], [1, 0]);

G_open = G_a; % linearized model from part (a)

% Closed-loop tf
G_cl = feedback(Gc * G_open, 1);

figure;
step(G_cl);
title('Closed-Loop Step Response with PI Controller');
grid on;
```



```
% Performance metrics:
overshoot = stepinfo(G_cl).Overshoot;
settling_time = stepinfo(G_cl).SettlingTime;

disp('PI Controller Performance:');
```

```
PI Controller Performance:
```

```
fprintf('Overshoot: %.2f%%\n', overshoot);
```

```
Overshoot: 9.17%
```

```
fprintf('Settling Time: %.2f seconds\n', settling_time);
```

```
Settling Time: 7.87 seconds
```

As you can see every criterion is met. Zero steady-state error in response to unit step input was shown theoretically.

2. When $u(t)$ and Δu are given:

```
% OP and the desired output
initial_output = 0.5; % Initial steady-state output
desired_output = 0.6; % Desired steady-state output
step_magnitude = desired_output - initial_output;
```

```
% Linearized system from part (a)
G_open = G_a;
```

```

Kp = 3.4; % Proportional gain
Ki = 1.6; % Integral gain

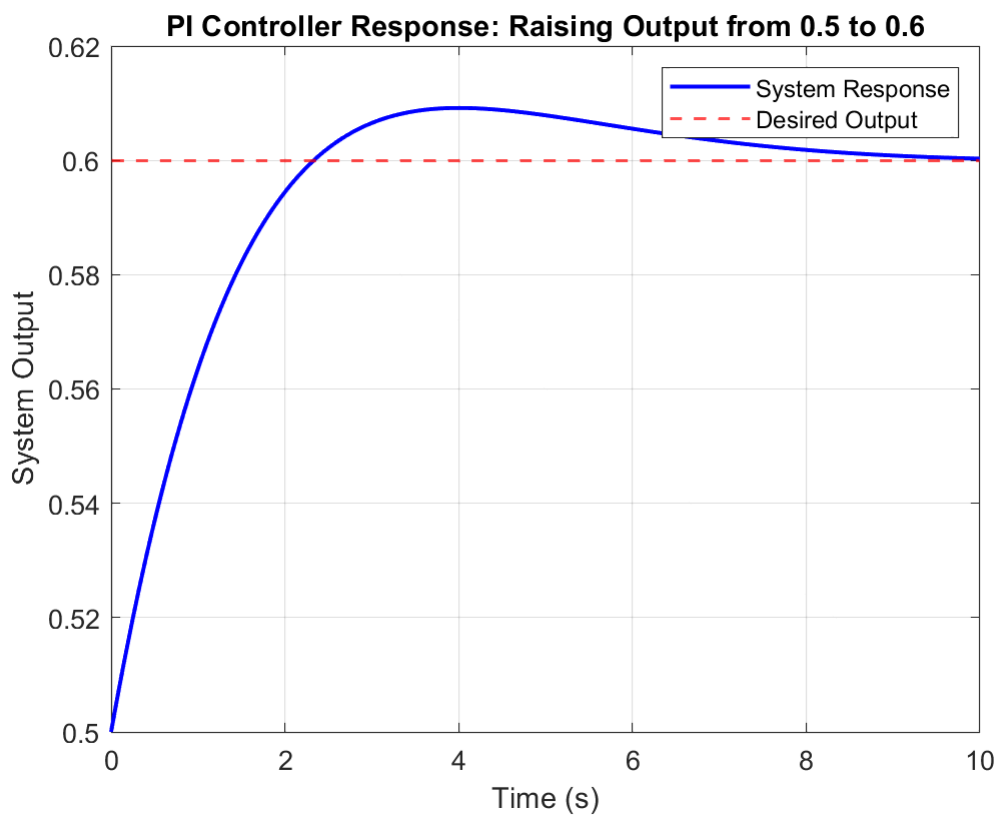
% PI controller tf
Gc = tf([Kp, Ki], [1, 0]);

% Closed-loop tf unity feedback
G_cl = feedback(Gc * G_open, 1);

t = 0:0.01:10;
step_input = step_magnitude * ones(size(t));
[output, t_response] = step(step_magnitude * G_cl, t);

figure;
plot(t_response, initial_output + output, 'b-', 'LineWidth', 1.5); hold on;
yline(desired_output, 'r--', 'LineWidth', 1.2);
xlabel('Time (s)');
ylabel('System Output');
title('PI Controller Response: Raising Output from 0.5 to 0.6');
legend('System Response', 'Desired Output');
grid on;

```



```

step_info = stepinfo(G_cl);
disp('PI Controller Performance:');

```

PI Controller Performance:

```

fprintf('Overshoot: %.2f%%\n', step_info.Overshoot);

```

Overshoot: 9.17%

```
fprintf('Settling Time: %.2f seconds\n', step_info.SettlingTime);
```

Settling Time: 7.87 seconds

As you can see every criterion is met. Zero steady-state error in response to unit step input was shown theoretically.

Section 2 (Controller Design & Actuator Dynamic):

Initial Code:

```
clc; clear; close all;
```

Part b)

```
%% Part (b): Design and Performance Assessment
clc; clear; close all;

num_G = 1.5;
den_G = [0.5 1];
G = tf(num_G, den_G); % Tf G(s)

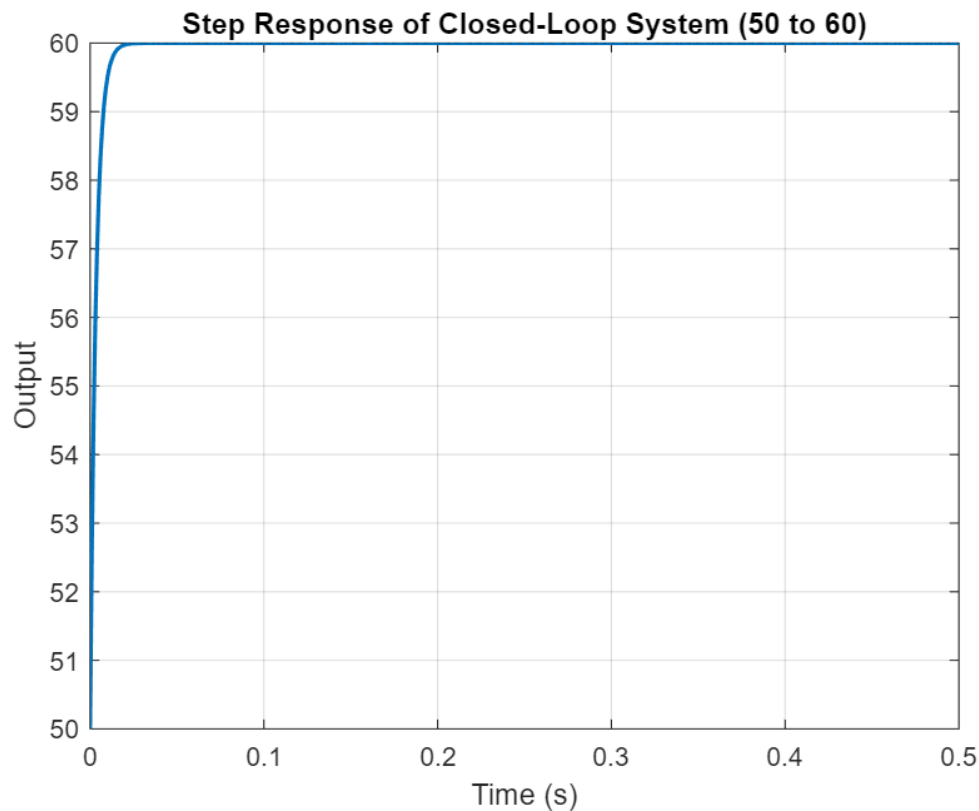
Kp = 100; % Proportional gain
Ki = 200; % Integral gain

% PI Controller tf
num_C = [Kp Ki];
den_C = [1 0];
C = tf(num_C, den_C);

% Closed-loop system tf
T = feedback(C*G, 1);

% Performance assessment for step input (from 50 to 60)
step_magnitude = 10;
initial_value = 50;
final_value = 60;
t = 0:0.001:0.5;
[y, t_out] = step(step_magnitude * T + initial_value, t); % Step response

figure;
plot(t_out, y, 'LineWidth', 1.5);
grid on;
xlabel('Time (s)');
ylabel('Output');
title('Step Response of Closed-Loop System (50 to 60)');
```



```
% Analyze performance
info = stepinfo(T);
ss_error = abs(final_value - y(end));

fprintf('Performance Metrics:\n');
```

Performance Metrics:

```
fprintf('Settling Time: %.4f seconds\n', info.SettlingTime);
```

Settling Time: 0.0130 seconds

```
fprintf('Overshoot: %.2f%%\n', info.Overshoot);
```

Overshoot: 0.00%

```
fprintf('Steady-State Error: %.4f\n', ss_error);
```

Steady-State Error: 0.0000

As you can see every criterion is met. Zero steady-state error in response to unit step input was shown theoretically.

Part c)

```
% Actuator tf: A(s) = 0.99 / (0.1s + a)
a_values = [1, 2, 5, 10, 14.3, 15]; % Values of a

for i = 1:length(a_values)
    a = a_values(i);
```

```

A = tf(0.99, [0.1 a]);

% Combined open-loop system
G_actuated = A * G;

% Closed-loop tf with actuator
T_actuated = feedback(C * G_actuated, 1);

% Step response
[y_act, t_act] = step(step_magnitude * T_actuated + initial_value, t);

% Analyze performance
info_act = stepinfo(T_actuated);
ss_error_act = abs(final_value - y_act(end));

% Display results
fprintf('\nPerformance Metrics with a = %d:\n', a);
fprintf('Settling Time: %.4f seconds\n', info_act.SettlingTime);
fprintf('Overshoot: %.2f%%\n', info_act.Overshoot);
fprintf('Steady-State Error: %.4f\n', ss_error_act);

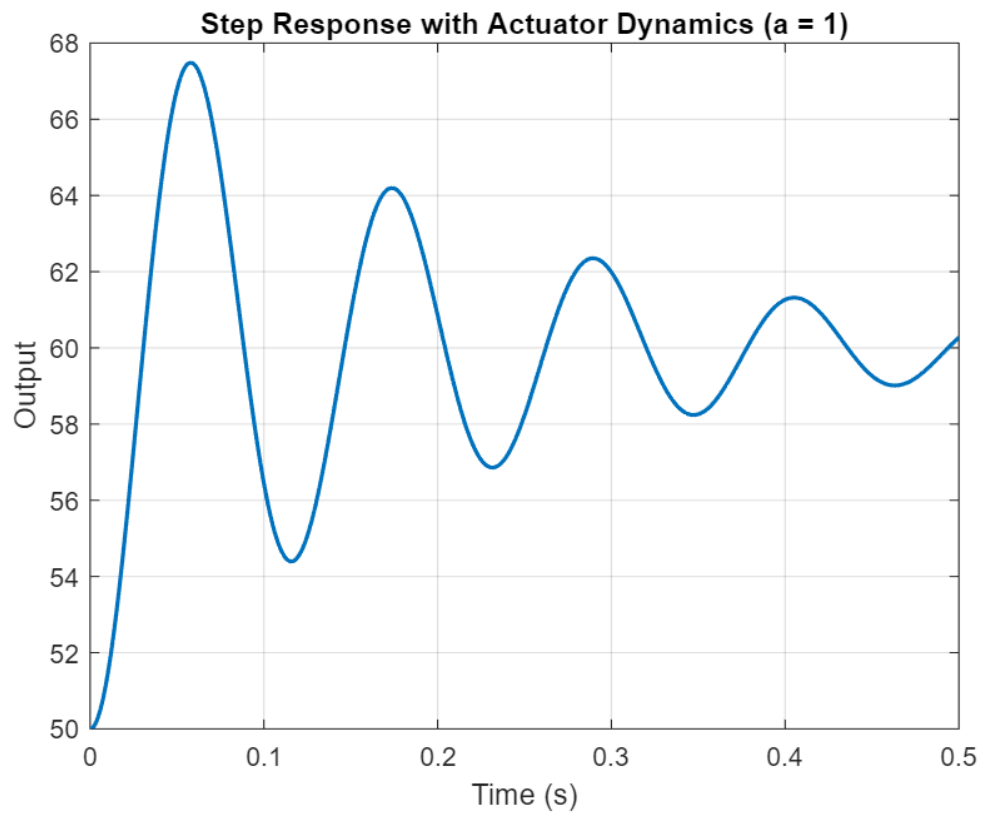
% Plot step response
figure;
plot(t_act, y_act, 'LineWidth', 1.5);
grid on;
xlabel('Time (s)');
ylabel('Output');
title(sprintf('Step Response with Actuator Dynamics (a = %d)', a));
end

```

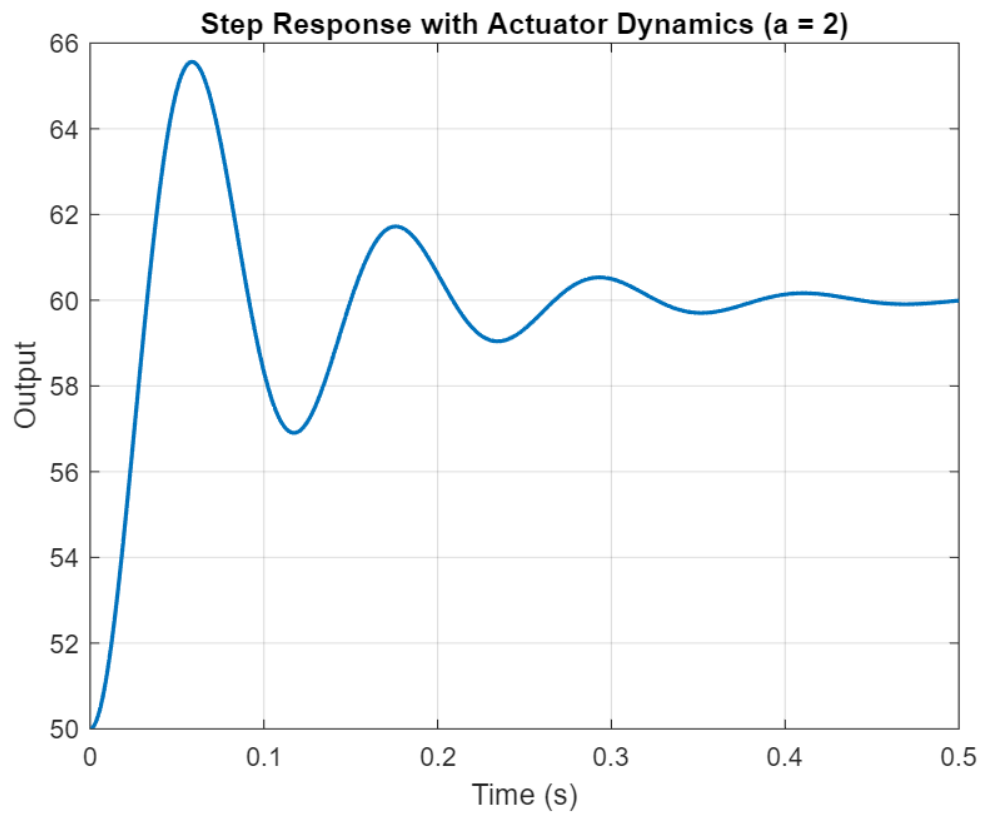
```

Performance Metrics with a = 1:
Settling Time: 0.7623 seconds
Overshoot: 74.86%
Steady-State Error: 0.2737

```

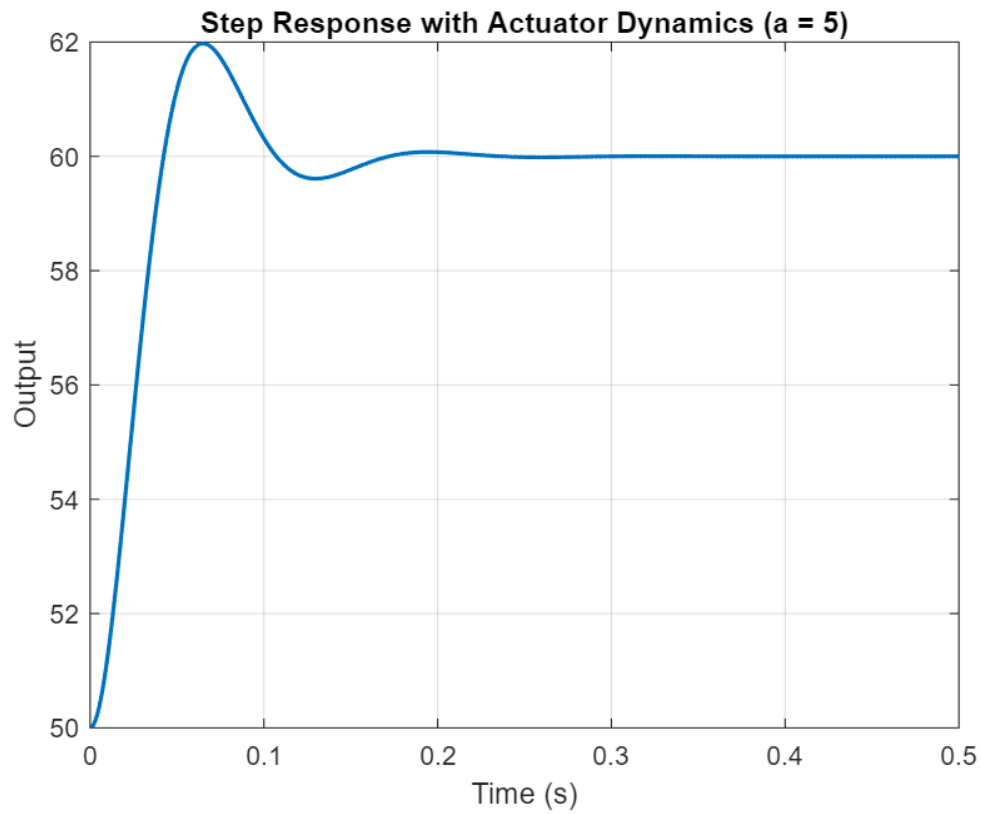



Performance Metrics with $a = 2$:
Settling Time: 0.3679 seconds
Overshoot: 55.51%
Steady-State Error: 0.0070

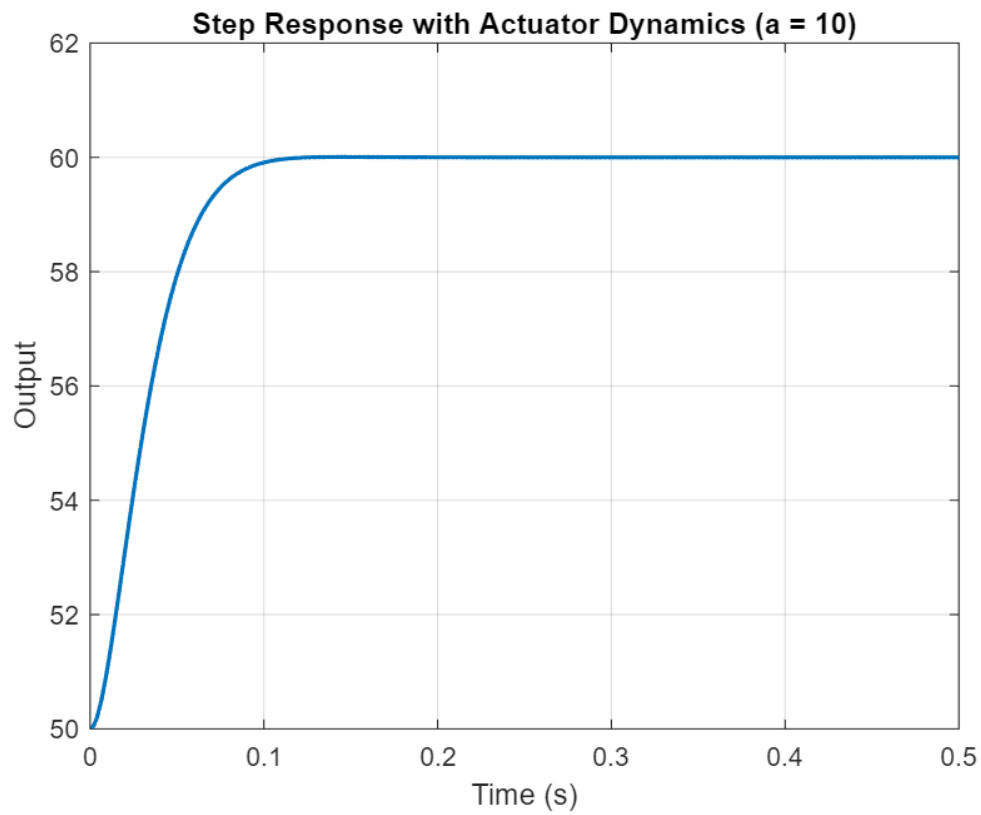


Performance Metrics with $a = 5$:

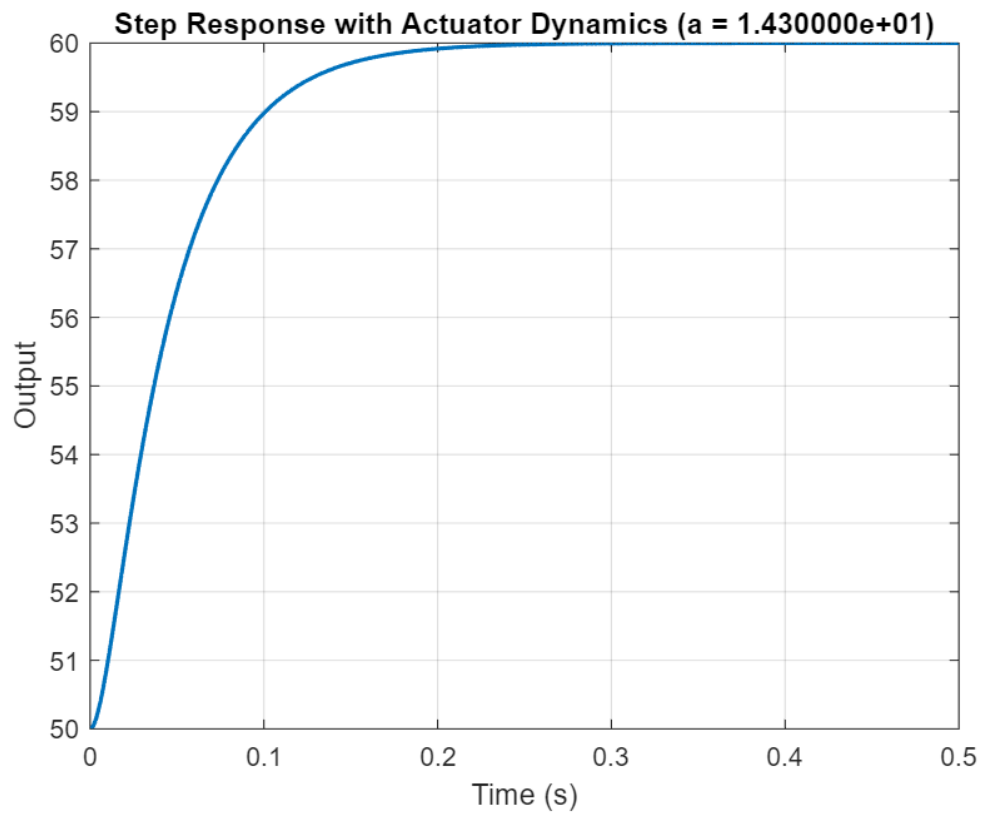
Settling Time: 0.1526 seconds
Overshoot: 19.75%
Steady-State Error: 0.0000



Performance Metrics with $a = 10$:
Settling Time: 0.0898 seconds
Overshoot: 0.07%
Steady-State Error: 0.0000

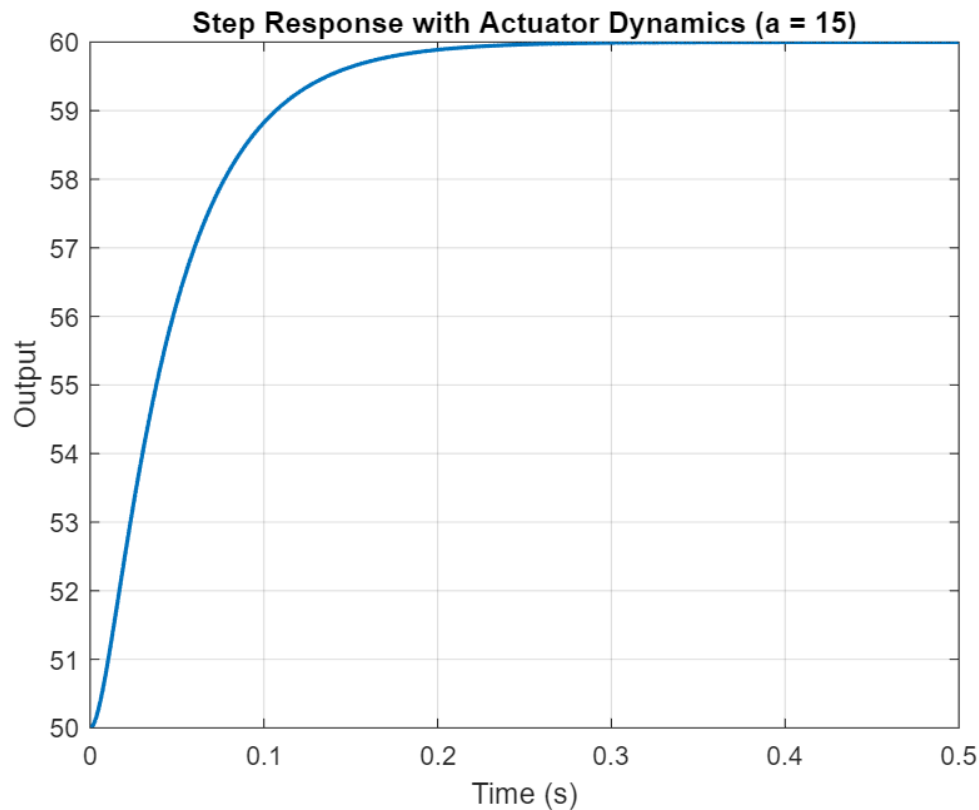


Performance Metrics with $a = 1.430000e+01$:
Settling Time: 0.1647 seconds
Overshoot: 0.00%
Steady-State Error: 0.0000



Performance Metrics with $a = 15$:

Settling Time: 0.1754 seconds
Overshoot: 0.00%
Steady-State Error: 0.0001



Observations:

1. Settling Time: As a increases, the settling time decreases significantly. For example:

- $a = 1$: Settling time = 0.7623 seconds.
- $a = 10$: Settling time = 0.0898 seconds.
- $a = 15$: Settling time increases slightly to 0.1754 seconds.

This indicates that increasing a improves the system's response speed, but there is a trade-off at higher values of a where the improvement is less pronounced.

2. Overshoot: The overshoot reduces as a increases:

- $a = 1$: Overshoot = 74.86%.
- $a = 5$: Overshoot = 19.75%.
- $a \geq 10$: Overshoot becomes negligible (close to 0%).

This trend suggests that higher values of a stabilize the system and minimize oscillatory behavior.

3. Steady-State Error: For higher a , the steady-state error approaches zero, indicating improved tracking performance:

- $a = 1$: Steady-state error = 0.2737.

- $a = 5$: Steady-state error = 0.0000.
- $a \geq 10$: The error remains negligible.

4.System Dynamics: The actuator dynamics, represented by $A(s) = \frac{0.99}{0.1s + a}$, play a significant role. As a increases, the pole of $A(s)$ shifts further to the left in the s-plane, effectively speeding up the system response and improving stability.

Findings:

Controller Design Adaptability: Your controller works well across different values of a , demonstrating robustness to actuator dynamics.

Trade-Offs: While increasing a generally improves performance metrics, excessively high a may result in marginal improvements and increased controller effort.

Optimal Range: Based on the metrics, $a = 5$ or $a = 10$ provides an optimal balance of fast response, low overshoot, and negligible steady-state error.