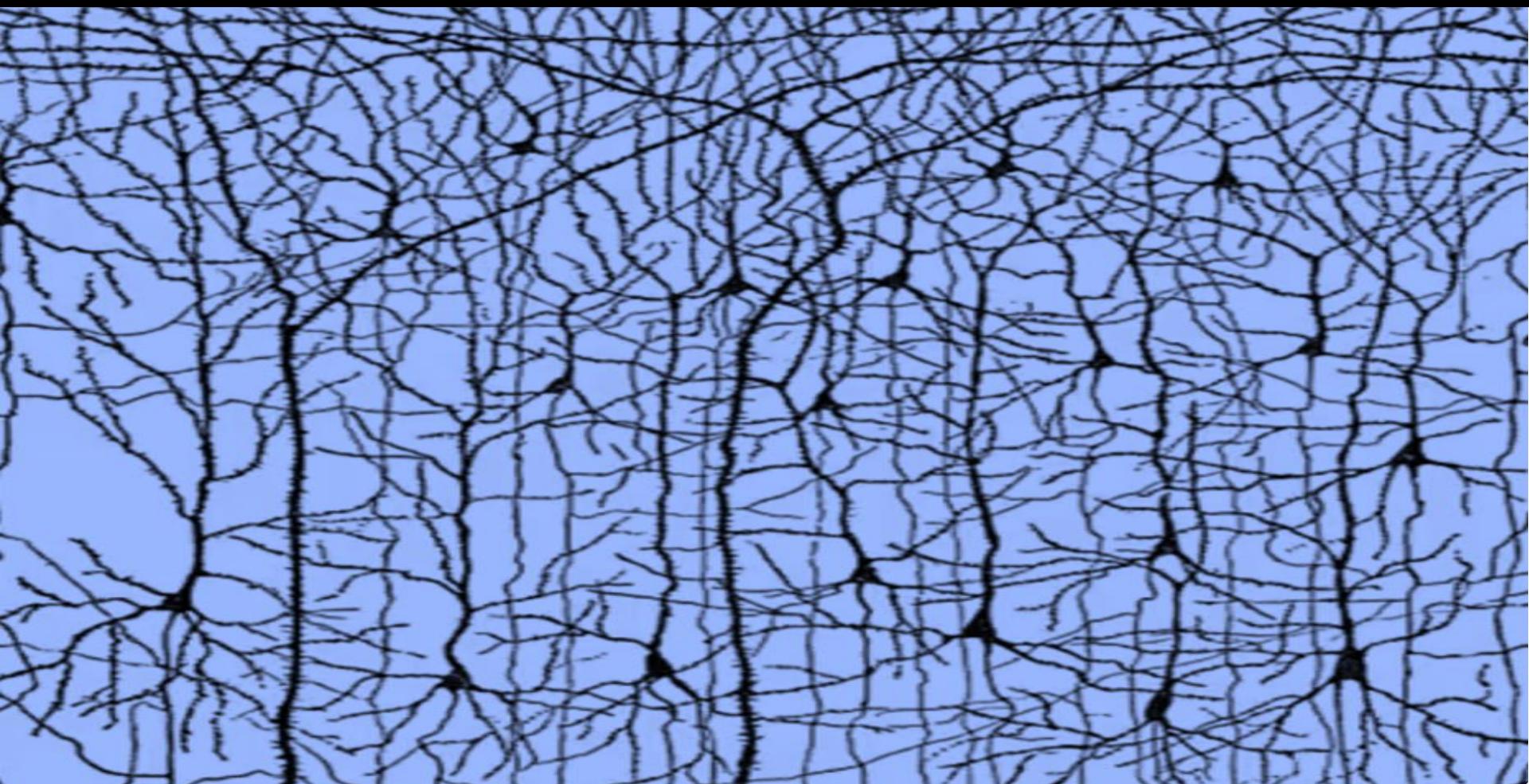


Neuroscience of Learning, Memory, Cognition

Part I: Neuronal Networks



2

Network Models

Set I

Course Syllabus

Part I: Neuronal Networks

1. Neuron models
2. Network models (feedforward & recurrent networks)
3. Synaptic plasticity & learning

Part II: The Neural Code

4. Encoding of information
5. Decoding of spike events
6. Information and entropy

Part III: Learning & Memory

7. Reinforcement learning
8. Associative memory

Outline

- Modeling synaptic inputs
- Spiking and firing-rate based network models
- Feedforward networks
- Recurrent networks

Some slides credit:

- Adrienne Fairhall, Rajesh Rao, UW course material 2013-2017
- Wulfram Gerstner, EPFL course material 2018

Other credits as noted on slides

Cover slide drawing: Santiago Ramon Y Cajal

Textbooks:

- Peter Dayan & Larry Abbott “Theoretical Neuroscience”, 2005
- Wulfram Gerstner “Neuronal Dynamics”, 2014
- Eugene Izhikevich “Dynamical Systems in Neuroscience”, 2010

Reference book:

- Paul Miller “An Introductory Course in Computational Neuroscience”, 2018³

Outline

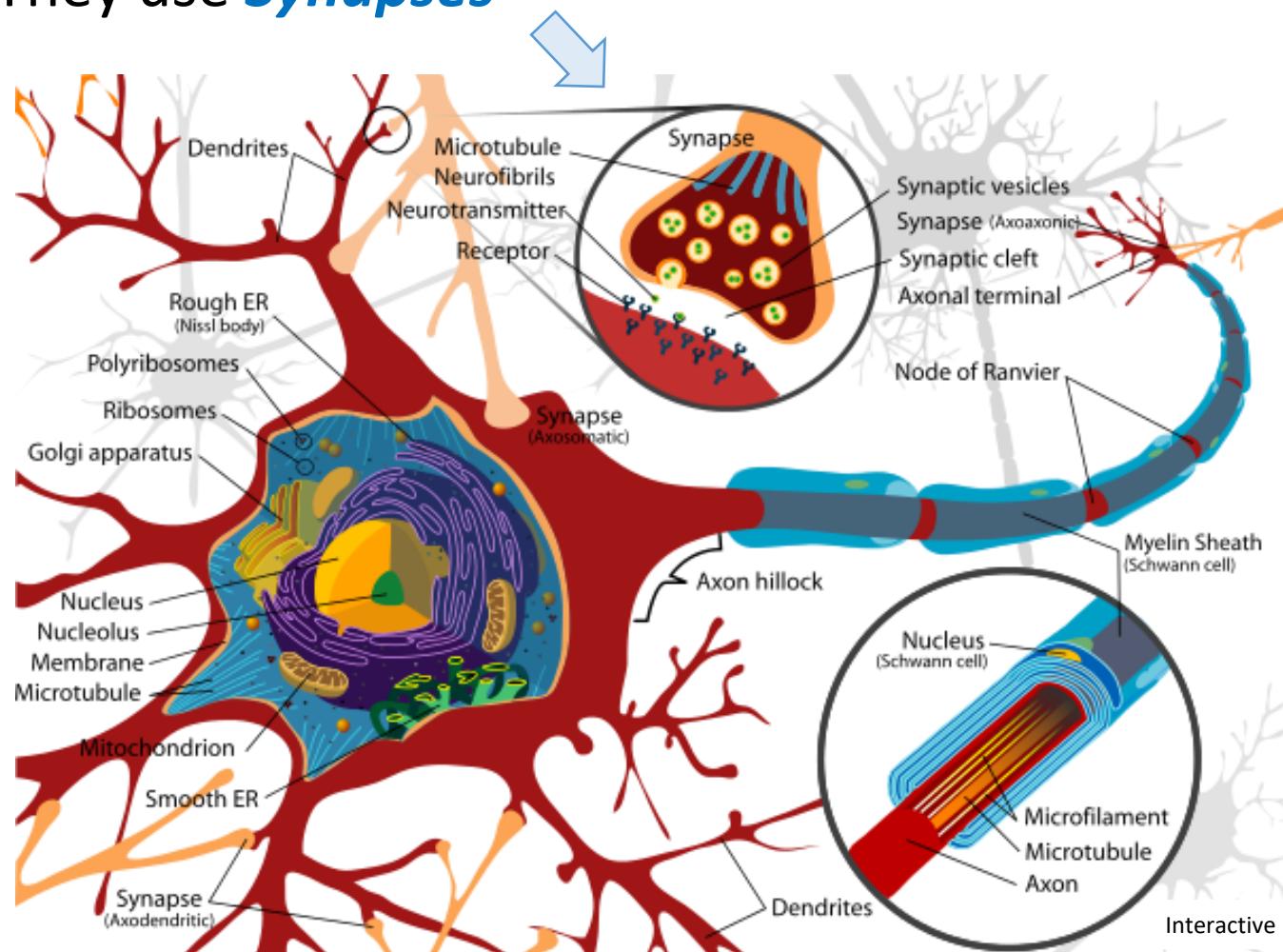
- Modeling synaptic inputs
 - Excitatory and inhibitory synapses
 - Modeling the effects of a synapse
 - Linear filter model of a synapse
- From spiking to firing-rate-based network
 - Multiple synapses
 - Firing-rate-based network
- Feedforward networks
 - Linear feedforward networks
 - Large networks: Continuous model
 - Mexican hat model
- Recurrent networks
 - Network stability
 - Application: Memory
 - Nonlinear recurrent networks
 - Excitatory–inhibitory networks
 - Phase plane stability analysis
 - Oscillations in olfactory system

Excitatory and Inhibitory Synapses

synapses
excitatory

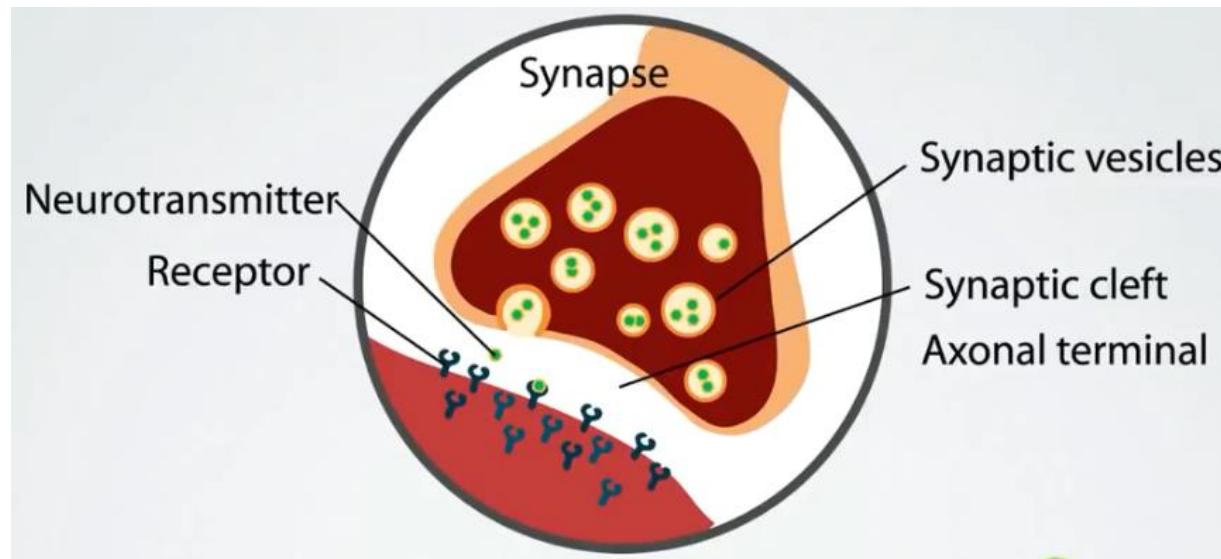
What is a Synapse?

- How do neurons connect to form networks?
 - They use *Synapses*



What is a Synapse?

- A *Synapse* is a connection or junction between two neurons



What is a Synapse?

A single cortical neuron can have up to 10,000 synapses on its dendrites and the cell body

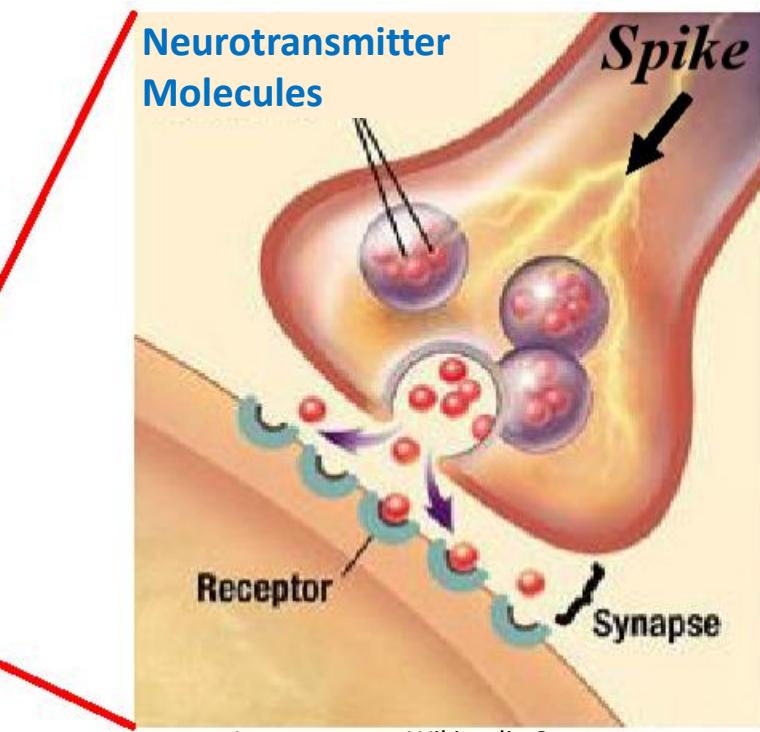
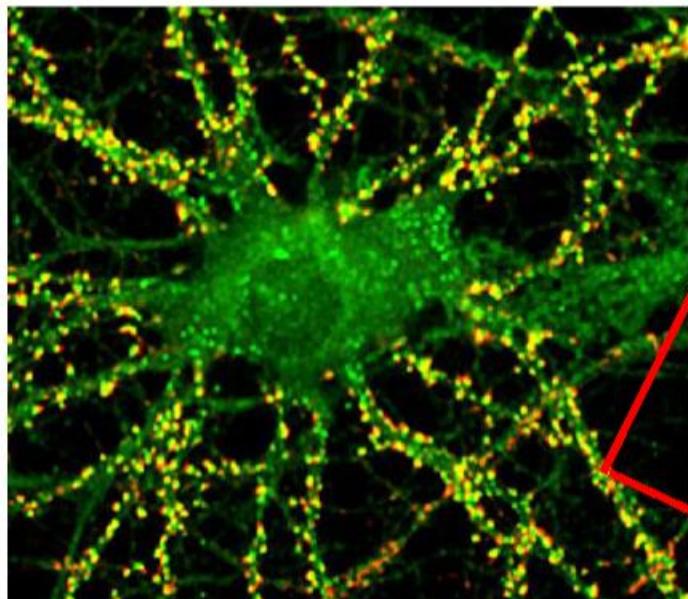


Image Credit: Kennedy lab, Caltech.
<http://www.its.Caltech.edu/~mbkl>

Image source: Wikipedia Commons

What is a Synapse?

- A *Synapse* is a connection or junction between two neurons

⇒ Chemical synapses use *neurotransmitters* ←

Sequence of events:

- Electrical activity in axon
- Chemical activity in the synapse
- Electrical activity in the post-synaptic dendrite

➤ *Let's see how this works*

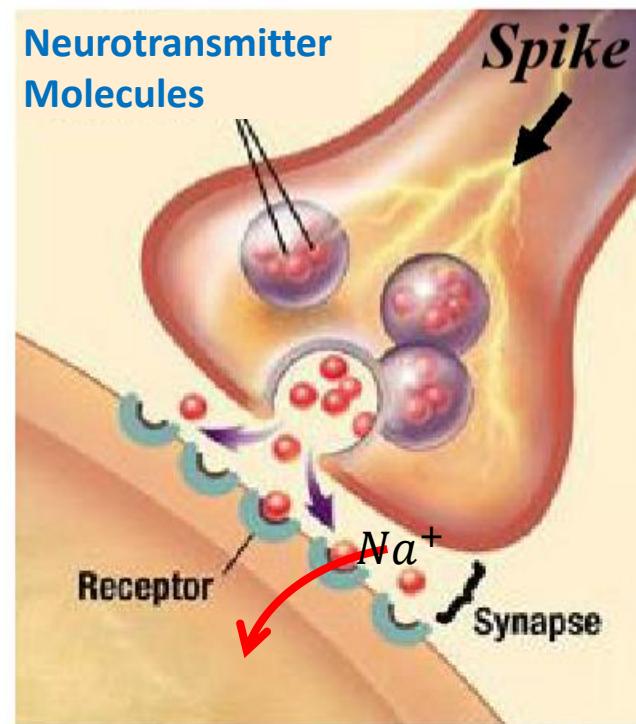


Image source: Wikipedia Commons

What is a Synapse?

- Spikes from *pre-synaptic* neuron's axon cause **neurotransmitters** to be released into the *synaptic cleft*
- Neurotransmitters bind with **receptors** on the *post-synaptic* neuron's membrane
- Ions (e.g. Na^+) flow through the channels controlled by the receptors
- This causes an **increase** (or a **decrease**) in the membrane potential (depending on the type and direction of the ion flow)

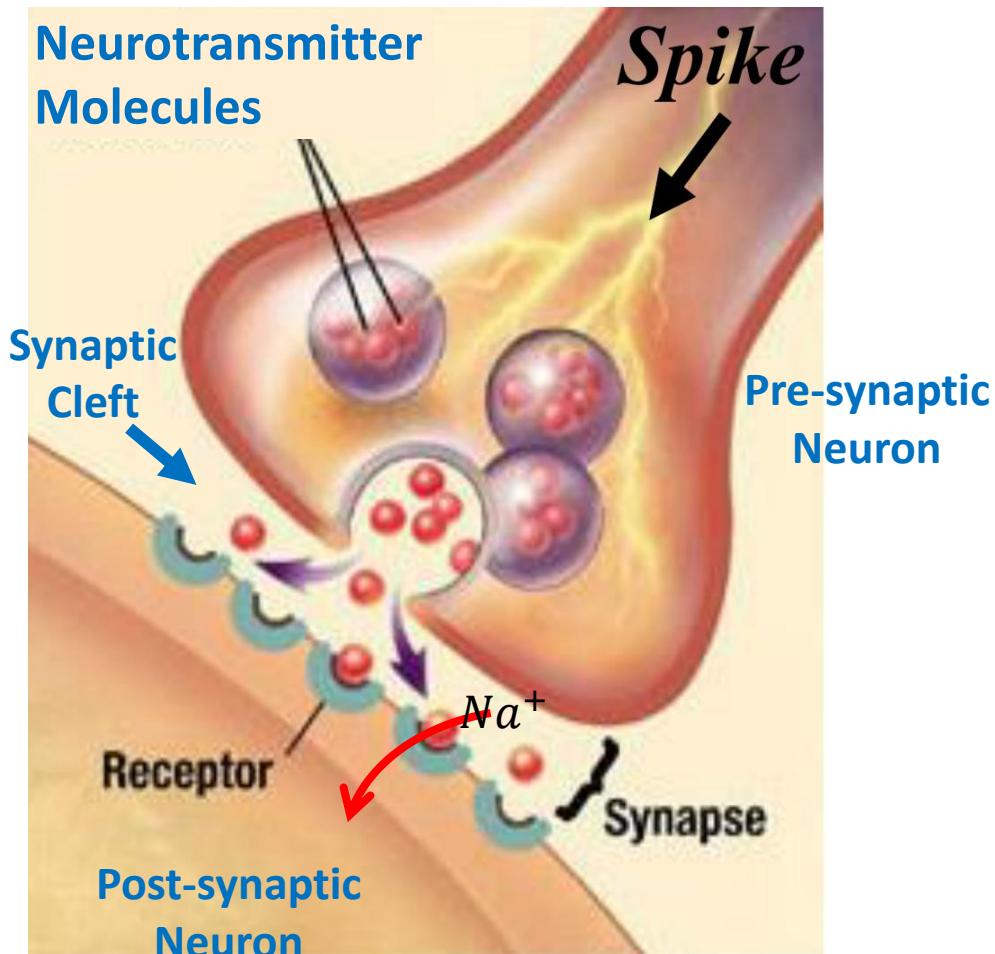
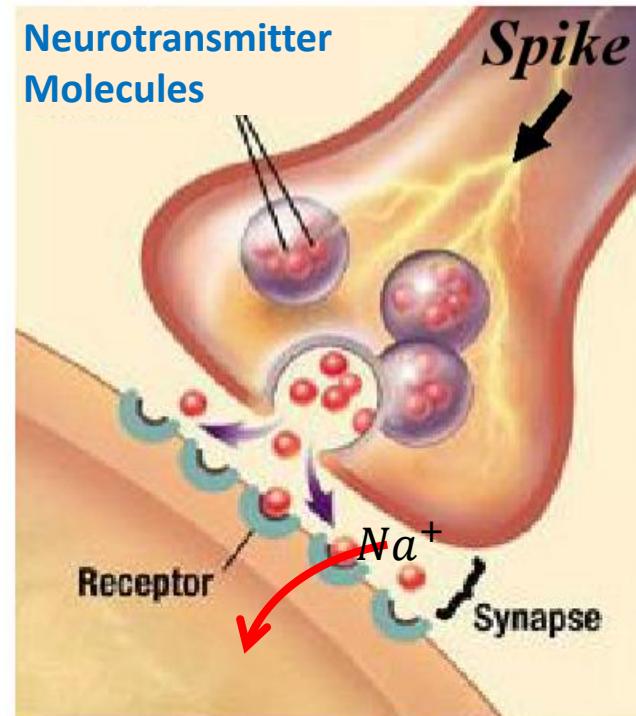


Image source: Wikipedia Commons

What is a Synapse?

In addition to transmission of information between the two neurons:

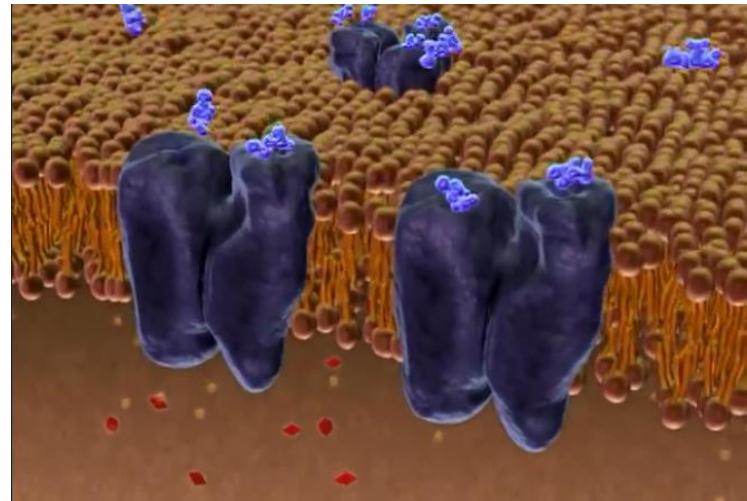
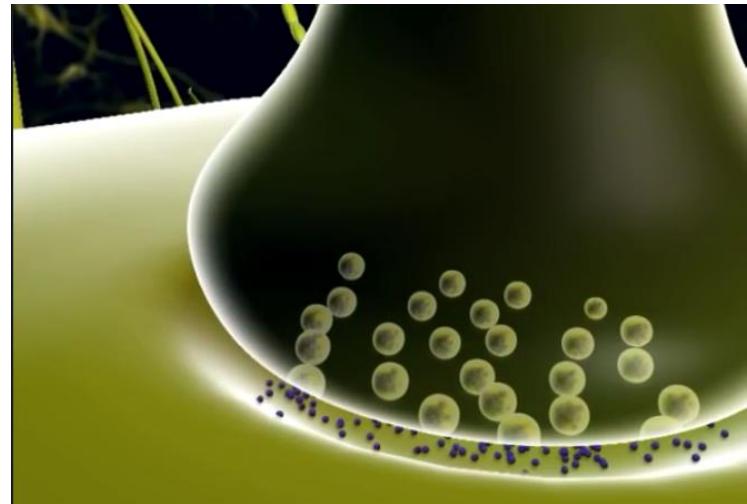
- This mechanism allows for **adjustment of the strength** between the spikes of the two neurons (in an adaptive way)
(by controlling the number and activity of the receptors)
- **Chemical synapses are the basis of learning and memory**



Types of Synapses

- *Chemical synapses:*

- Use neurotransmitters to communicate between two neurons
- Are the most common type of synapse found in the brain



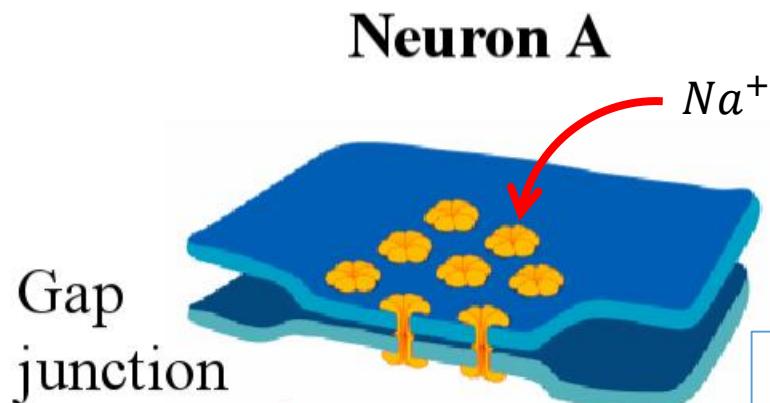
Types of Synapses

- There is also another type of synapse: **electrical synapse**

⇒ Electrical synapses use *gap junctions*



⇒ Chemical synapses use *neurotransmitters*

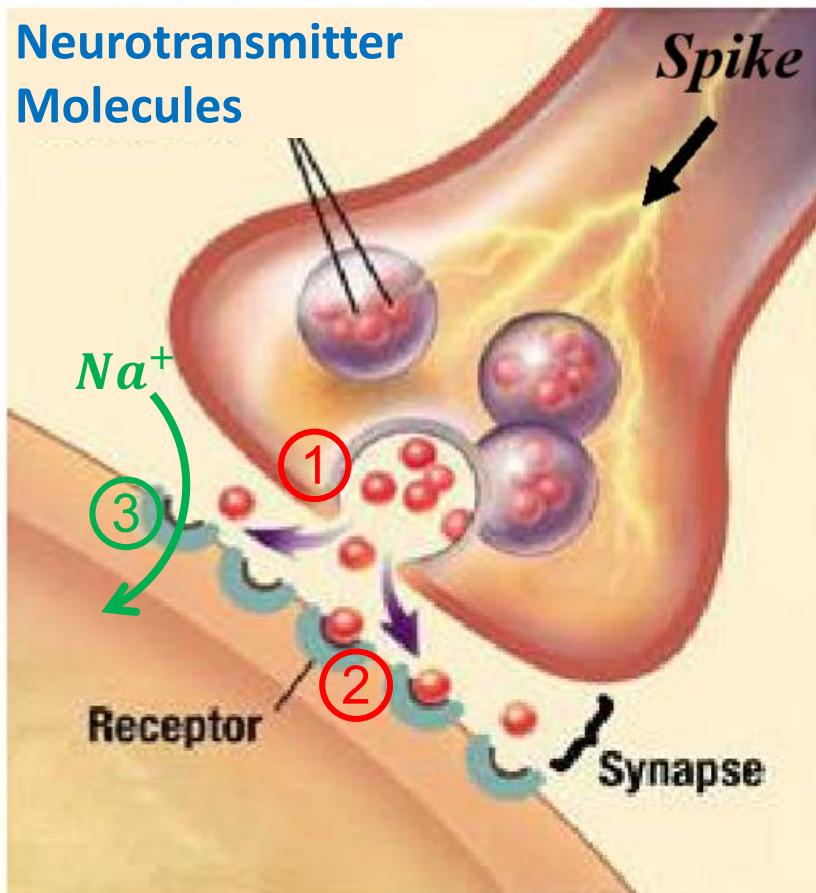


- Ionic channels connect the membranes of two neurons:
 - Higher concentration of ions on one side causes migration of some ions to the other side through the **gap junctions**
 - This type of synapse is used for fast connection between two neurons:
 - **No delay** caused by channel dynamics
 - The two neurons are **synchronized**
 - **No adaptation** occurs
- Some motor neurons are of this type (fast transmission, no adaptation)

Synapses can be **Excitatory** or **Inhibitory**

Review

An **Excitatory** Synapse



1. Input spike → Neurotransmitter release (e.g. Glutamate)
2. Neurotransmitter binds to ion channel receptor → Ion channel opens
3. Na⁺ influx → Depolarization

Called: EPSP (**Excitatory** Post-Synaptic Potential)

Synapses can be **Excitatory** or **Inhibitory**

Review

An **Inhibitory** Synapse

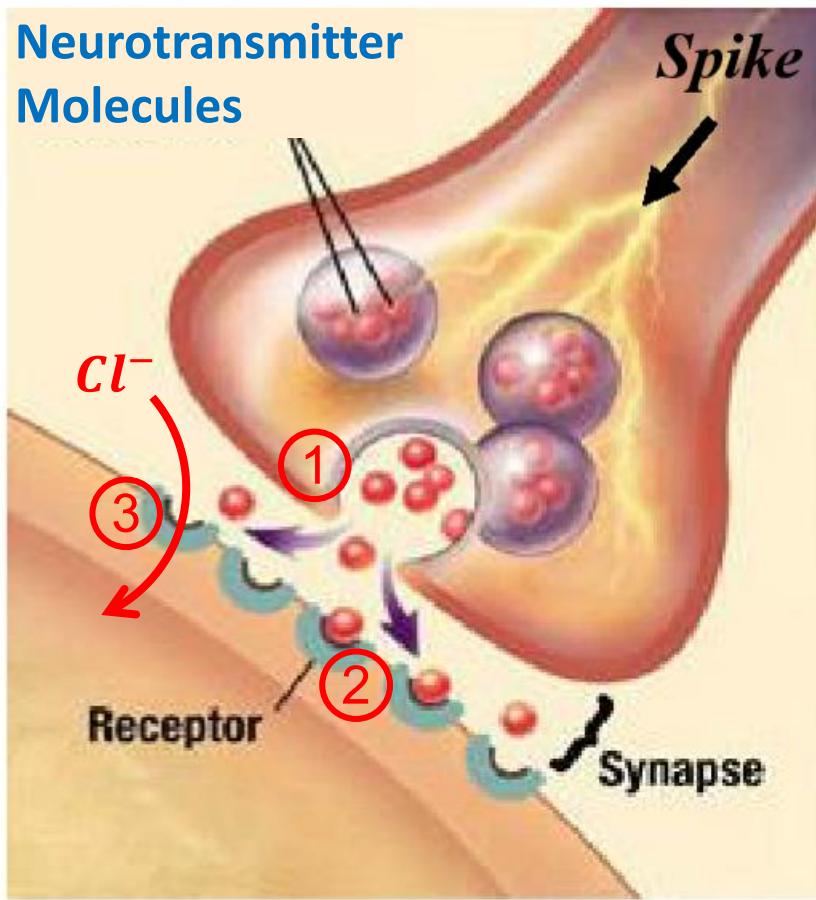


Image source: Wikipedia Commons

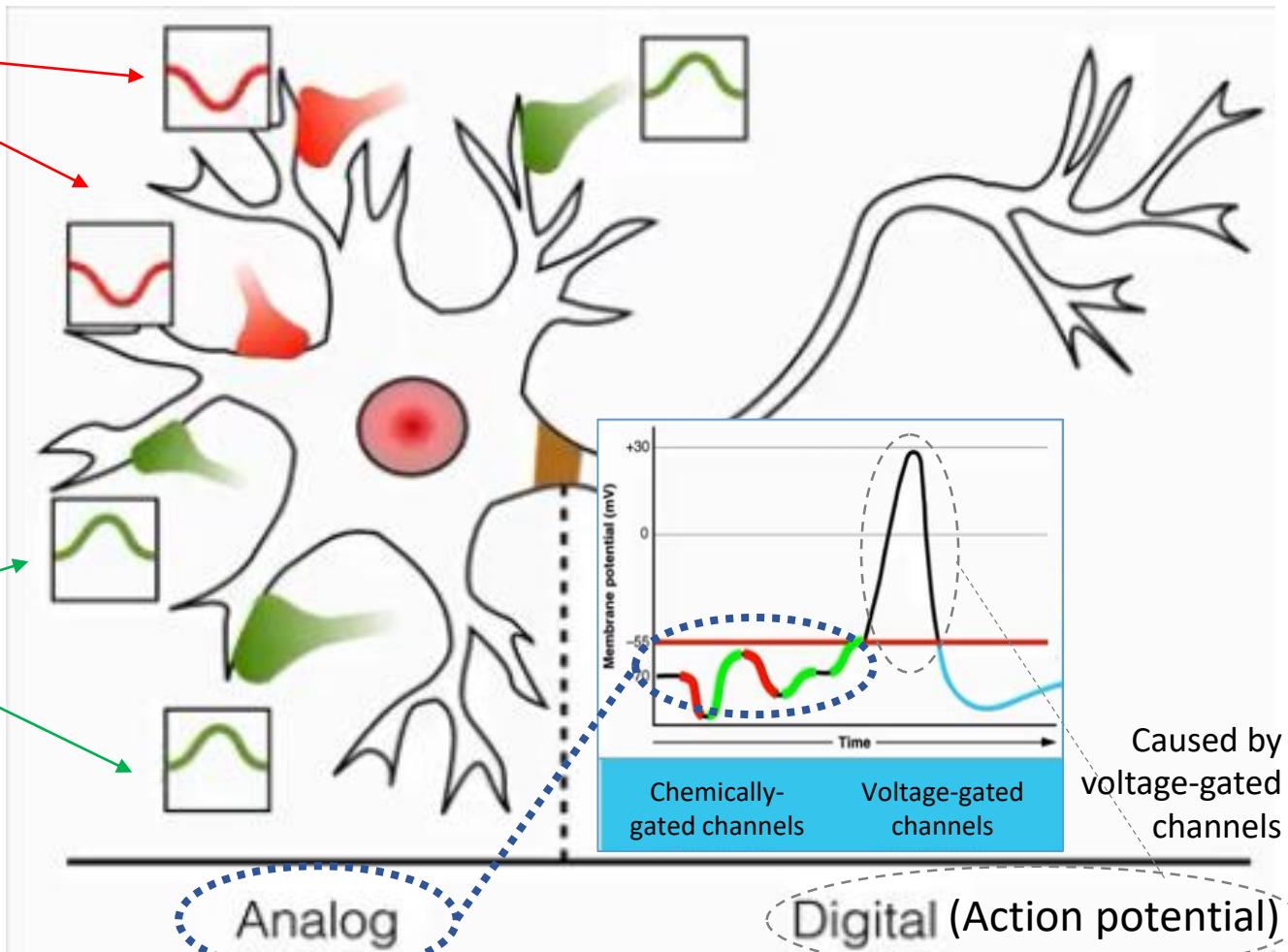
1. Input spike → Neurotransmitter release (e.g. GABA)
2. Neurotransmitter binds to ion channel receptor → Ion channel opens
3. K^+ outflux or Cl^- influx → Hyperpolarization

Called: IPSP (**Inhibitory** Post-Synaptic Potential)

Synapses can be **Excitatory** or **Inhibitory**

Review

Inhibitory



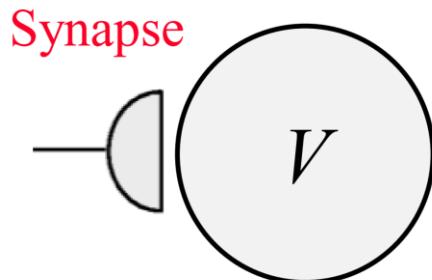
- We will now derive a mathematical formula for the operation of a neuron in its linear region

Modeling the Effects of a Synapse

as always a guide to the effects

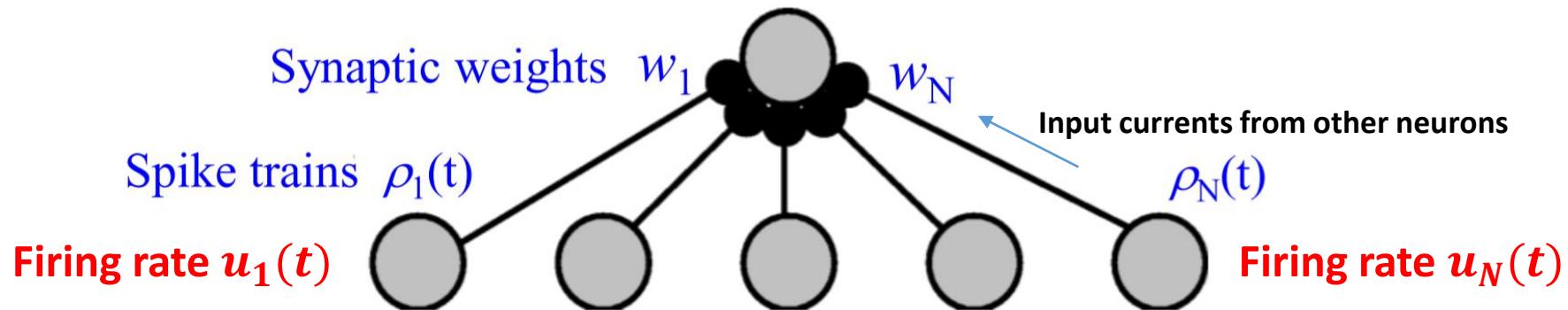
Modeling the Effects of a Synapse

- We will now model the dynamics of a neuron in transferring its input current (ions entering through synapses) to voltage (a change in the membrane potential):
 - The membrane allows synaptic current I_s into the cell (with its time constant τ_s)
 - The voltage V has its own time constant τ_m
 - And follows the input current via a nonlinear function $F(I_s(t))$



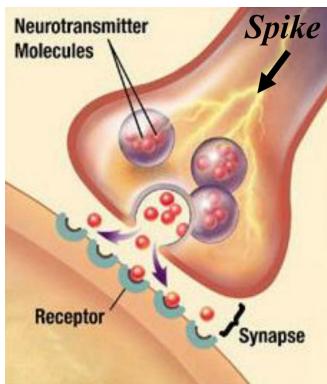
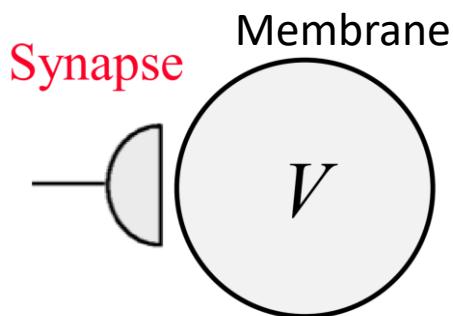
Modeling the Effects of a Synapse

- This approach allows us to add two important effects:
 1. Modeling of ***multiple input currents*** into a neuron (and expressing a neuron's output as weighted sum of its inputs)
 2. Moving from spiking model for a neuron to ***firing rate model*** (hence allowing to work with continuous functions and linear algebra in network-based analysis)



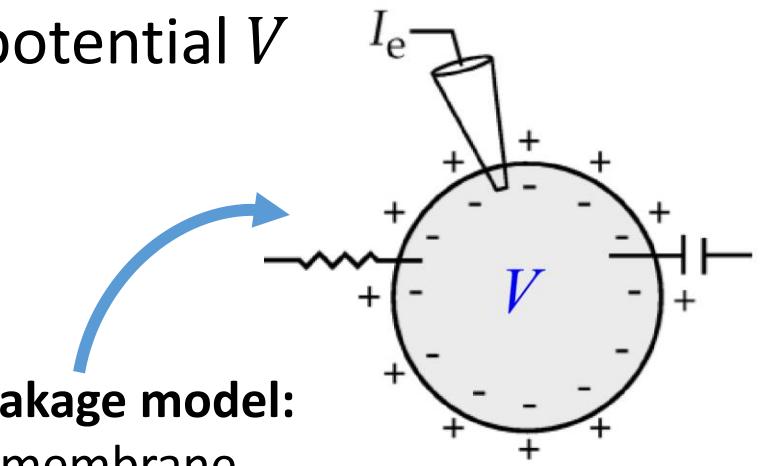
Modeling the Effects of a Synapse

- We want to build a computational model of the effects of a synapse on the membrane potential V

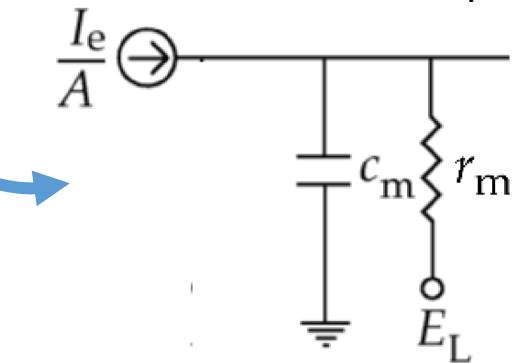


Starting again from the leakage model:
RC circuit model of the membrane
(using equivalent leakage values)

$$c_m \frac{dV}{dt} = -\frac{V - E_L}{r_m} + \frac{I_e}{A}$$



For a small membrane patch:



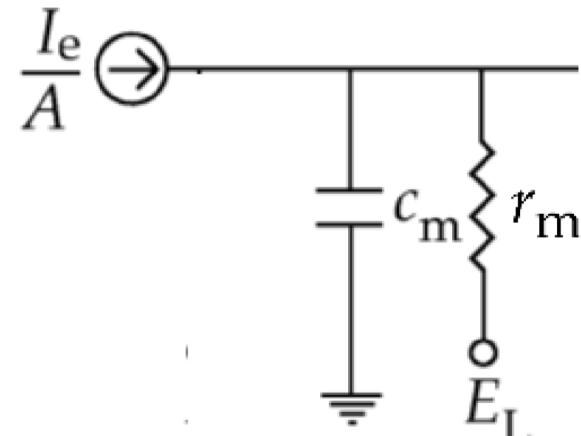
$$E_L = -65 \text{ mV}$$

We modeled voltage-gated channels earlier, here we will model the dynamics of synaptic channels

Modeling the Effects of a Synapse

- Circuit equation:

$$c_m \frac{dV}{dt} = -\frac{V - E_L}{r_m} + \frac{I_e}{A}$$



- Define membrane time constant as:

$$\tau_m = r_m c_m = R_m C_m \quad (R_m = \frac{r_m}{A}, C_m = c_m A)$$



$$\tau_m \frac{dV}{dt} = -(V - E_L) + I_e R_m$$

$c_m \approx 10 \text{ nF/mm}^2$
$r_m \approx 1 \text{ M}\Omega \text{ mm}^2$
$C_m = c_m A$
$R_m = r_m / A$

- This equation describes how the membrane potential behaves as a function of time as some current is injected into the cell

Modeling the Effects of a Synapse

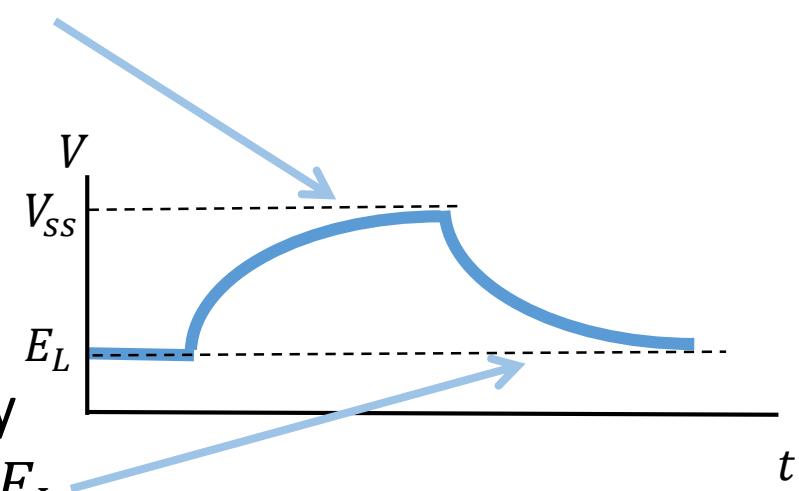
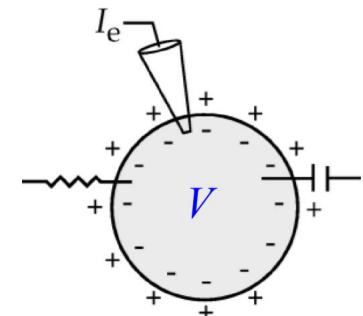
- What is this equation saying about the membrane potential?

$$\tau_m \frac{dV}{dt} = -(V - E_L) + I_e R_m$$

1. If we inject a fixed current into this neuron, the voltage will rise and stabilize at the steady state value V_{ss} :

$$\frac{dV}{dt} = 0 \rightarrow V_{ss} = E_L + I_e R_m$$

2. If we turn off the input current there will be an exponential decay back to the equilibrium potential E_L



- The time constant τ_m determines the speed of convergence of the voltage to its final values

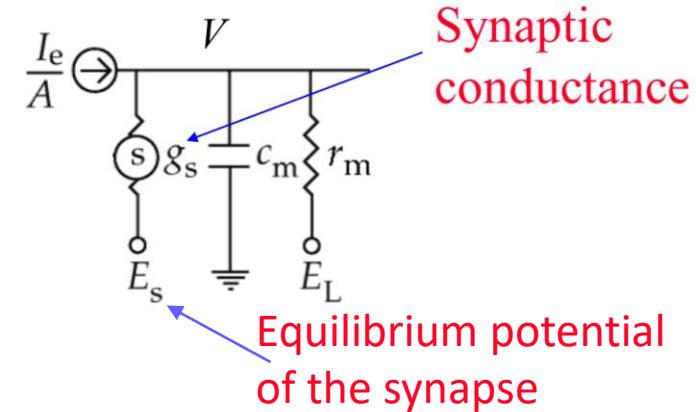
Modeling the Effects of a Synapse

- Let's add the effect of the synaptic channels:

$$c_m \frac{dV}{dt} = -\frac{V - E_L}{r_m} - g_s(V - E_s) + \frac{I_e}{A}$$



Leakage current Synaptic current

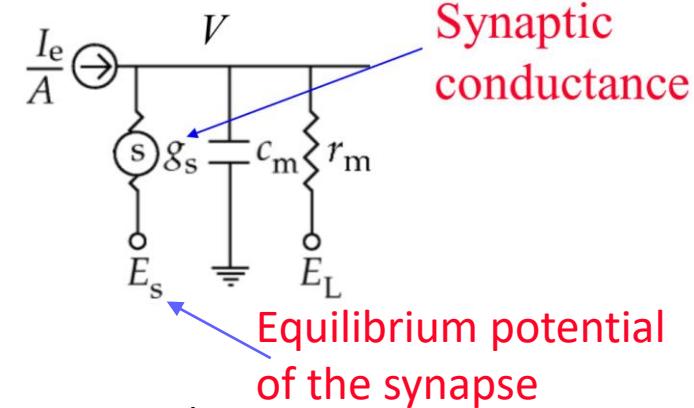


Modeling the Effects of a Synapse

- Let's add the effect of the synaptic channels:

$$c_m \frac{dV}{dt} = -\frac{V - E_L}{r_m} - g_s(V - E_s) + \frac{I_e}{A}$$





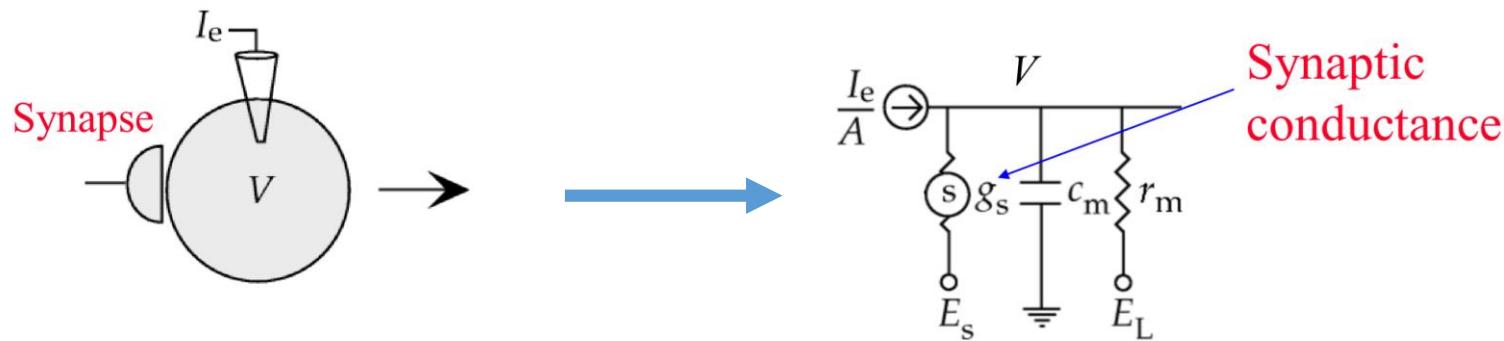
- At steady state ($\frac{dV}{dt} = 0$) (for a constant leakage current), membrane potential approaches E_s (i.e. $V \rightarrow E_s$) (and no current passes through g_s)

And at steady state:
 $V_{ss} = E_L + I_e r_m = E_s$

- Both excitatory and inhibitory synapses can be modeled by this equation:
 - If the synapse is **excitatory**:
 $V \rightarrow E_s = +50 \text{ mV}$
 - If the synapse is **inhibitory**:
 $V \rightarrow E_s = -80 \text{ mV}$

Modeling the Effects of a Synapse – Summary

$$c_m \frac{dV}{dt} = -\frac{V - E_L}{r_m} - g_s(V - E_s) + \frac{I_e}{A}$$



- How do we model the effects of input spikes on the *synaptic conductance* g_s ?

Modeling the Effects of a Synapse

- How do we model the effects of input spikes on the ***synaptic conductance*** g_s ?

$$g_s = g_{s,max} P_{rel} P_s$$

- $g_{s,max}$: **Maximum conductance** associated with this particular synapse:
 - Related to **number of channels** on the post-synaptic neuron
- P_{rel} : Probability of **release of neurotransmitter**, given that there is an input spike:
 - Once there is an input spike, what is the probability that neurotransmitters are going to be released into the synaptic cleft?
- P_s : Probability of post-synaptic **channels being open**
(or the fraction of channels opened at any point in time, minus the fraction of channels being closed)

Basic Synapse Model

- A simple model for how a synapse behaves:

1. Assume $P_{rel} = 1$

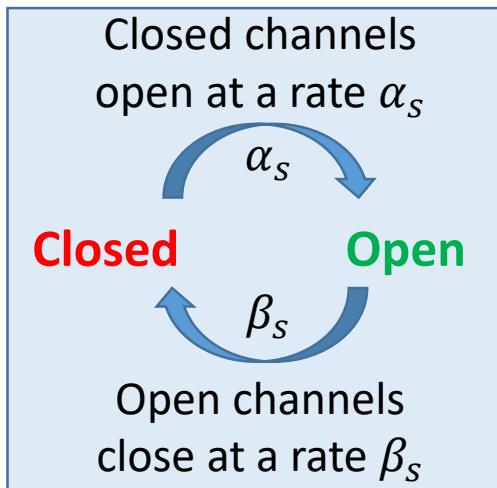
$$g_s = g_{s,max} P_{rel} P_s$$

- i.e. when there is a spike at the presynaptic neuron, it will **always cause the release of neurotransmitters** into the synaptic cleft

2. Model the effect of a single spike input on P_s

(i.e. the change in the fraction of channels that are open on the post-synaptic neuron):

- Kinetic model of post-synaptic channels:



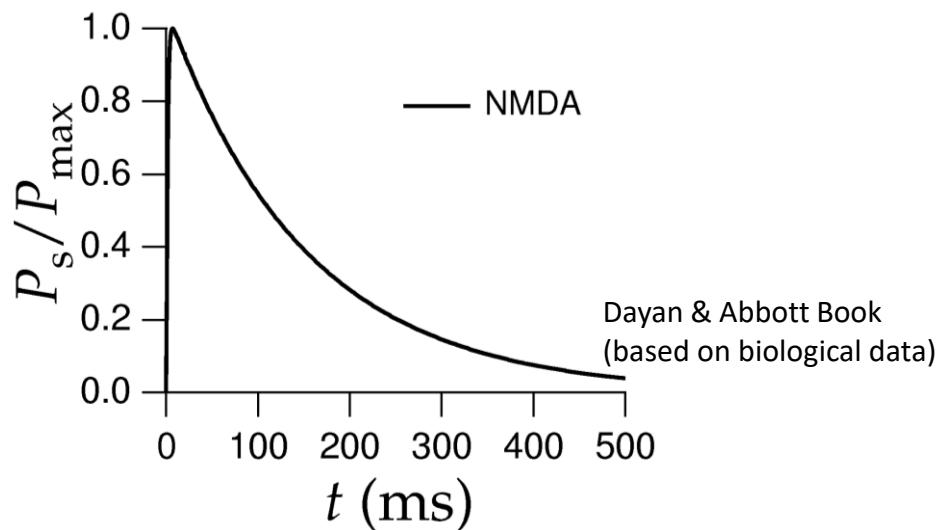
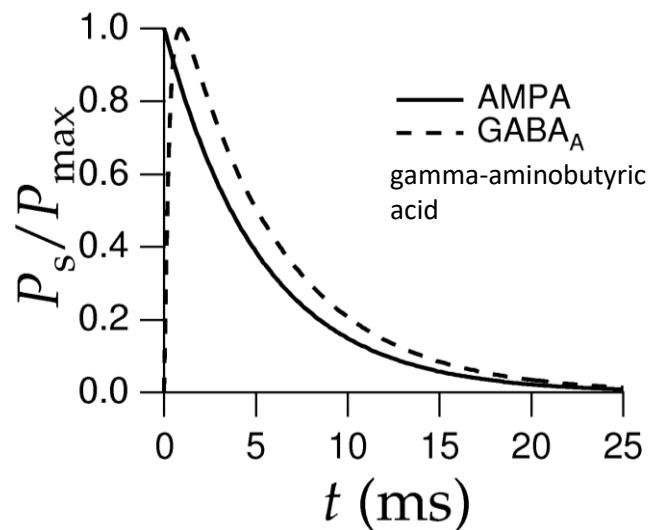
$$\frac{dP_s}{dt} = \alpha_s(1 - P_s) - \beta_s P_s$$

Annotations for the differential equation:

- Fraction of channels that are closed: points to the term $(1 - P_s)$.
- Fraction of channels that are open: points to the term P_s .
- Channel opening rate: points to the term $\alpha_s(1 - P_s)$.
- Channel closing rate: points to the term $\beta_s P_s$.

Basic Synapse Model

- What does P_s look like over time given a spike?

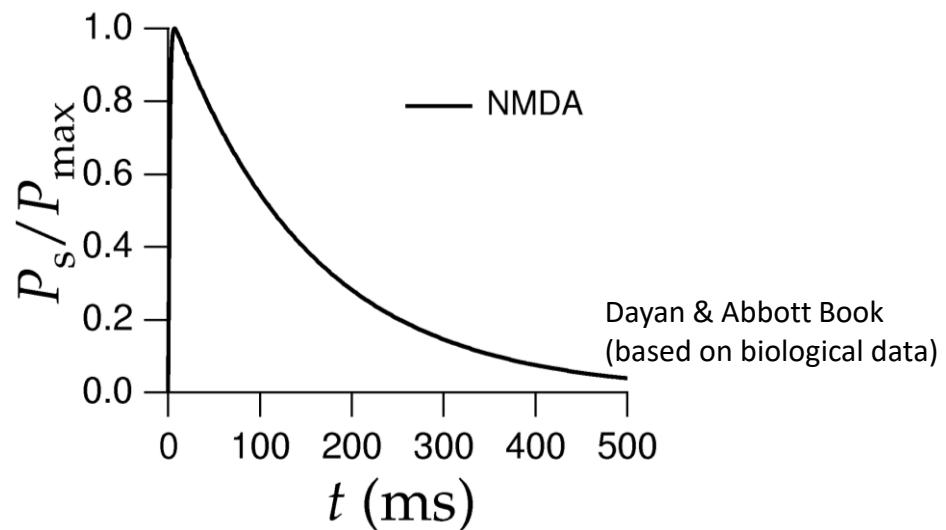
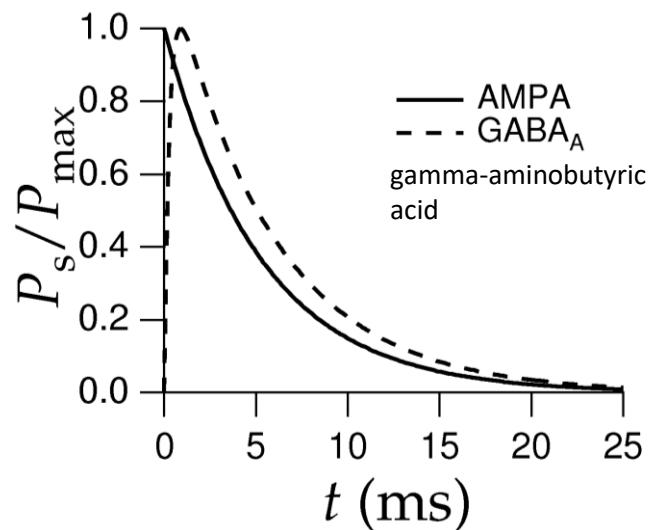


- **Exponential function** yields reasonable fit for some synapses (e.g. AMPA synapse)

$$K(t) = e^{-\frac{t}{\tau_s}}$$

Basic Synapse Model

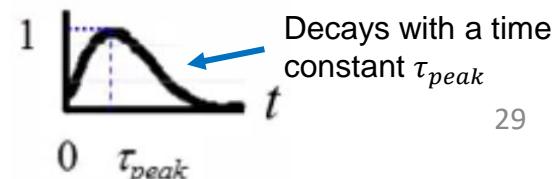
- What does P_s look like over time given a spike?



- *Exponential function* yields reasonable fit for some synapses (e.g. AMPA synapse)
- Others (e.g. NMDA, GABA_A synapses) can be fitted using *Alpha function*

$$K(t) = e^{-\frac{t}{\tau_s}}$$

$$\alpha(t) = \frac{t}{\tau_{peak}} e^{1 - \frac{t}{\tau_{peak}}}$$

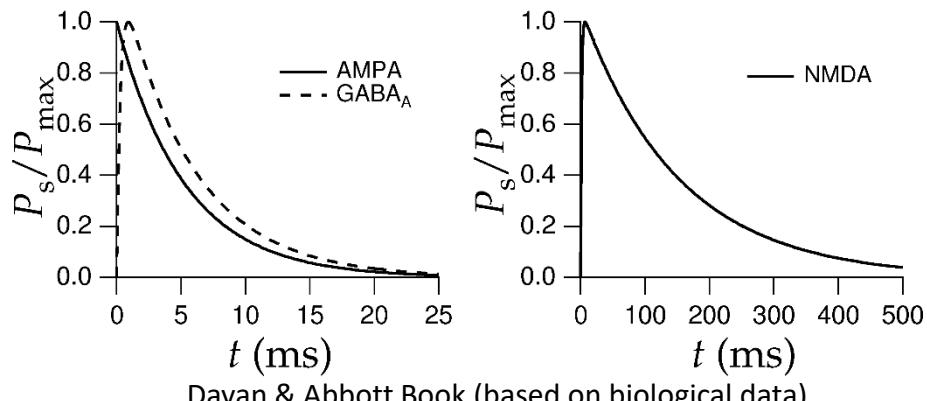
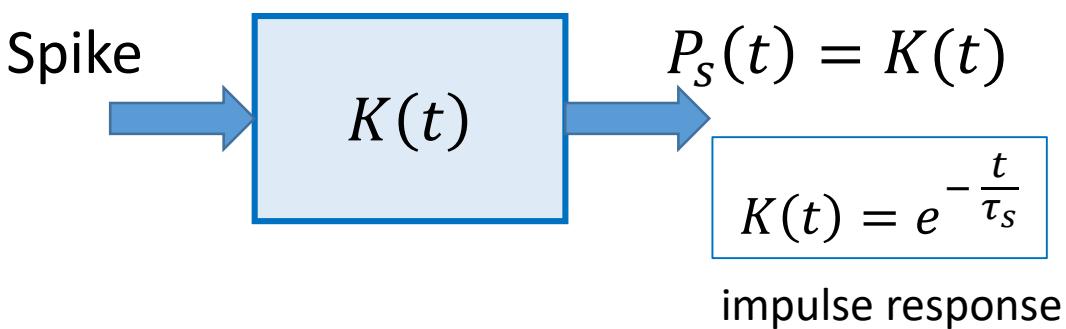


(Different mathematical forms are used to model these functions, see Dayan & Abbott Book)

Basic Synapse Model

- What does P_s look like over time given a spike?

For AMPA channel
we can model:



Dayan & Abbott Book (based on biological data)

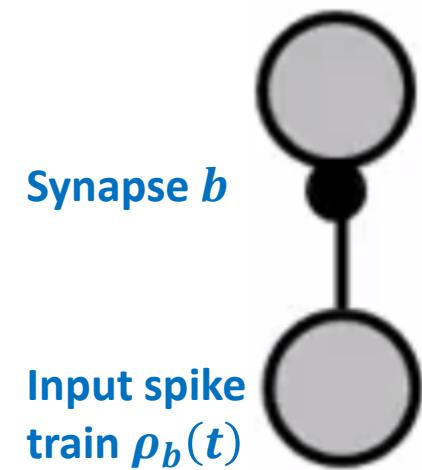
Linear Filter Model of a Synapse

of a Synapse
Linear Filter Model

Linear Filter Model of a Synapse – Delta Function (Review)

Practice in HW

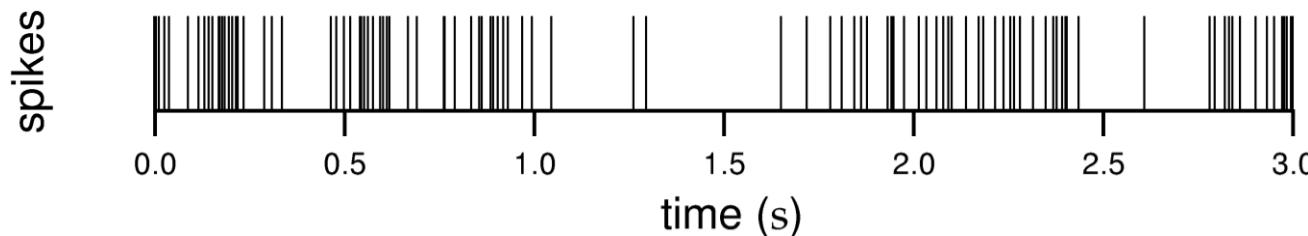
- What if there are more than one spikes?
- Let's model the effect of a train of spikes on P_s
(P_s : Probability of post-synaptic channels opening)



- Write the input spike train as:

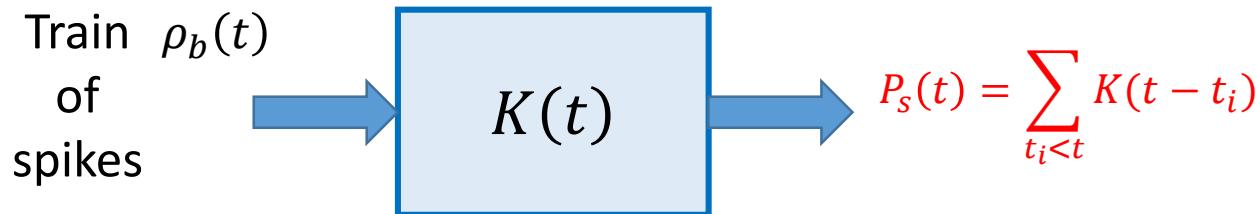
$$\rho_b(t) = \sum_i \delta(t - t_i)$$

where t_i are the input spike times

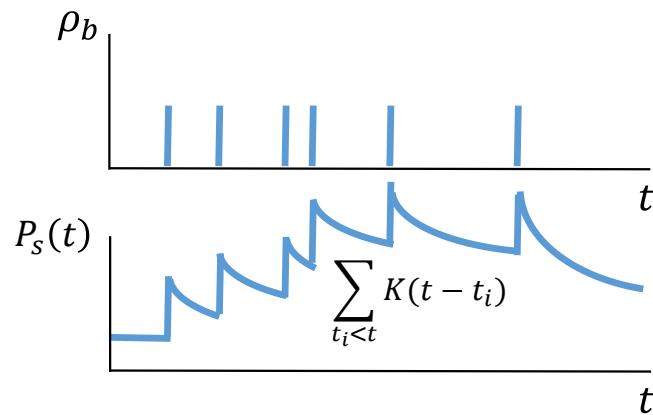


Linear Filter Model of a Synapse – Delta Function (Review)

Practice in HW



- Assuming $K(t)$ as the exponential function: $K(t) = e^{-\frac{t}{\tau_s}}$



Linear Filter Model of a Synapse – Delta Function (Review)

Practice in HW

- We know that any function $h(t)$ can be written as:

$$h(\textcolor{red}{t}) = \int_{-\infty}^{\infty} h(\tau) \delta(\textcolor{red}{t} - \tau) d\tau \quad (\text{sifting property})$$

- We can use simple math to write:

(see derivation details on next page – *simple exercise*)

$$\sum_{t_i < t} h(t - t_i) = \int_{-\infty}^t h(t - \tau) \rho(\tau) d\tau$$

$$\rho(t) = \sum_i \delta(t - t_i)$$

Linear Filter Model of a Synapse – Delta Function (Review)

Practice in HW

- We know that any function $h(t)$ can be written as:

$$h(\textcolor{red}{t}) = \int_{-\infty}^{\infty} h(\tau) \delta(\textcolor{red}{t} - \tau) d\tau$$

- We can also write:

$$\begin{aligned} \sum_{t_i < t} h(\textcolor{red}{t} - t_i) &= \sum_{t_i < t} \int_{-\infty}^{\infty} h(\tau) \delta(\textcolor{red}{t} - t_i - \tau) d\tau \\ &= \int_{-\infty}^{\infty} h(\tau) \left(\sum_{t_i < t} \delta(t - t_i - \tau) \right) d\tau \\ &= \int_0^{\infty} h(\tau) \rho(t - \tau) d\tau \\ &= \int_{-\infty}^t h(t - \tau) \rho(\tau) d\tau \end{aligned}$$

$$\sum_{t_i < t} h(t - t_i) = \int_{-\infty}^t h(t - \tau) \rho(\tau) d\tau$$

$\delta(t - t_i - \tau)$
Nonzero for:
 $\tau = t - t_i$

$\sum_{t_i < t} \delta(t - t_i - \tau)$
All spikes for:
 $\textcolor{red}{\tau} = t - t_i > 0$

$\rho(t) = \sum_i \delta(t - t_i)$

$\rho(t - \tau) = \sum_i \delta(t - t_i - \tau)$

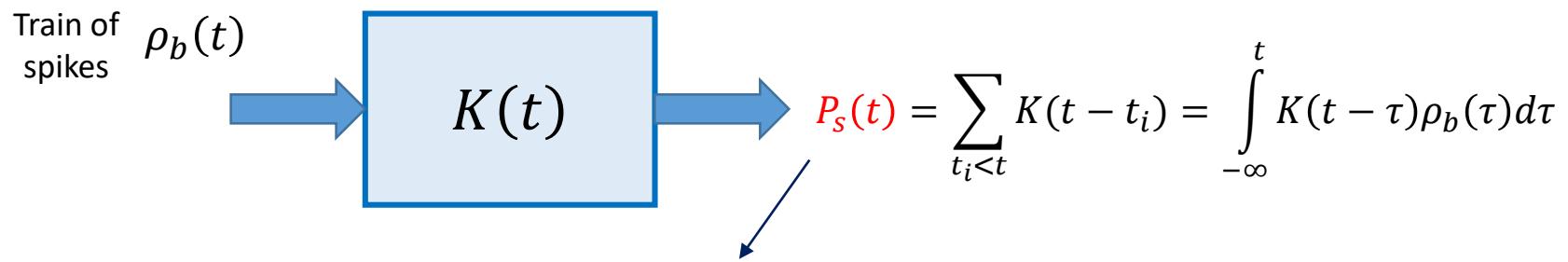
For $\textcolor{red}{\tau} = t - t_i > 0 \rightarrow$

$\rho(t - \tau)_{\tau > 0} = \sum_{t_i < t} \delta(t - \overline{t_i} - \tau)$

Linear Filter Model of a Synapse

Practice in HW

- We can use the **linear filter** model (with an impulse response $K(t)$) to derive the effect of the synapse on a train of input spikes:



- Using $g_s(t) = g_{s,max} P_{rel} P_s(t)$ (with assumption $P_{rel} = 1$) yields for input from a neighbour b ($b = 1, \dots, N$):

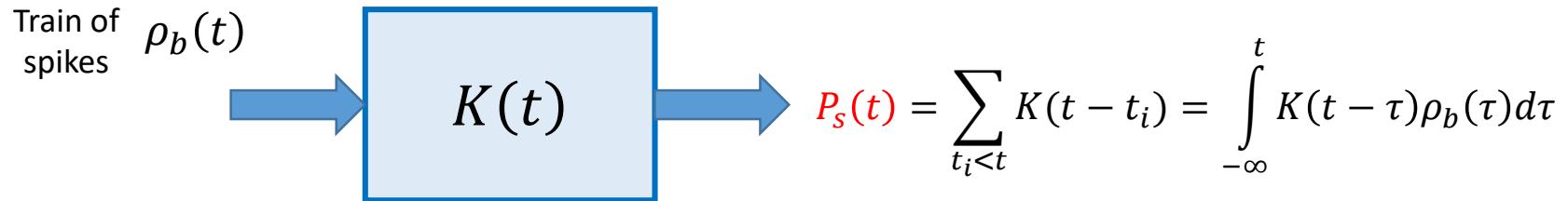
Synaptic conductance
(for neighbor b)

$$g_b(t) = g_{sb,max} \sum_{t_i < t} K(t - t_i) = g_{sb,max} \int_{-\infty}^t K(t - \tau) \rho_b(\tau) d\tau$$

- This is the conductance g_b of one of the inputs to a neuron

Linear Filter Model of a Synapse

Practice in HW

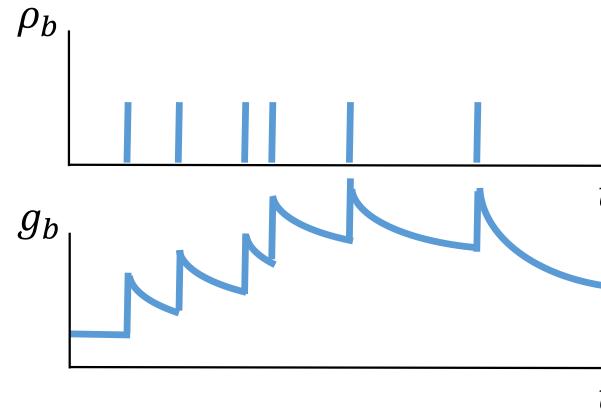


Synaptic conductance
(for neighbor b)

$$g_b(t) = g_{sb,max} \sum_{t_i < t} K(t - t_i) = g_{sb,max} \int_{-\infty}^t K(t - \tau) \rho_b(\tau) d\tau$$

- Assuming $K(t)$ as the exponential function:

$$K(t) = e^{-\frac{t}{\tau_s}}$$



- We will use this formula to derive the total input current to a neuron from multiple neighbors

Outline

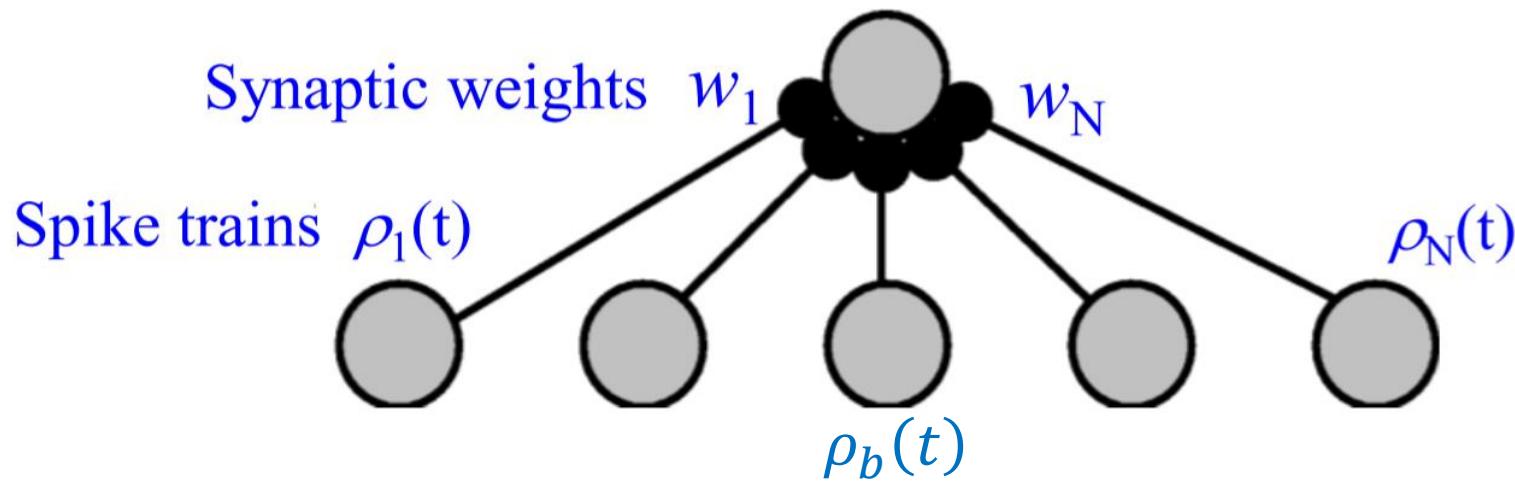
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Multiple Synapses

Multiple synapses

From Single Synapse to Multiple Synapses

- A neuron receives inputs from N other neurons
- Spike trains $\rho_1(t), \dots, \rho_N(t)$ arrive at each of the input synapses



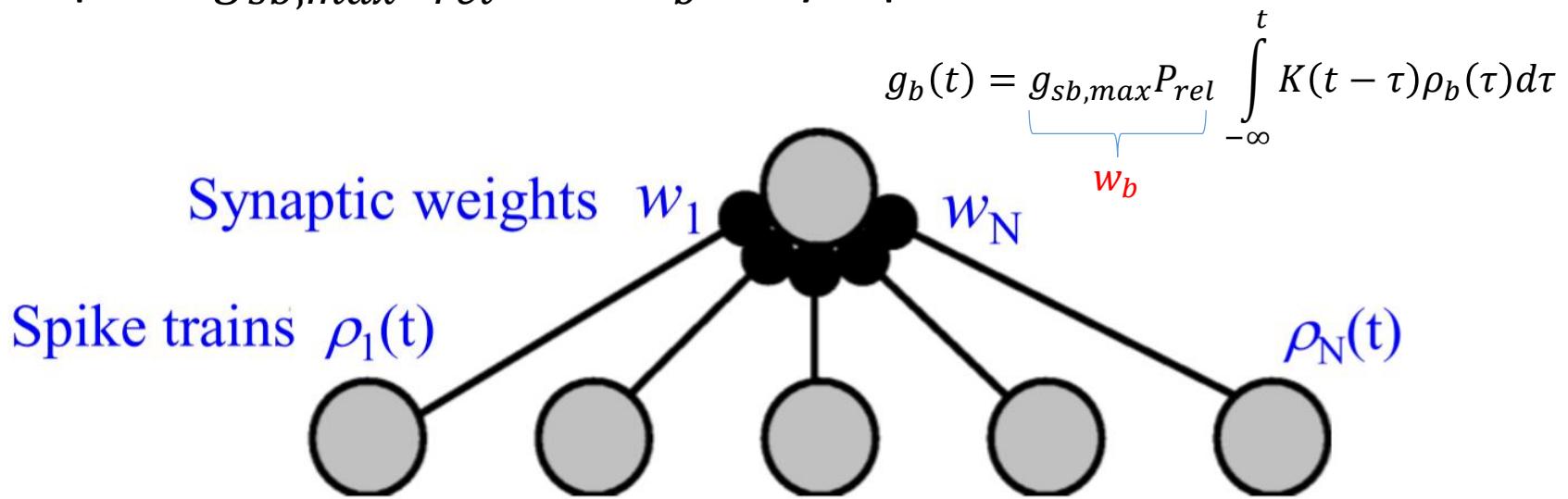
- Input from a neighbour b ($b = 1, \dots, N$):

$$I_b(t) \propto g_b(t) = g_{sb,max} P_{rel} \int_{-\infty}^t K(t - \tau) \rho_b(\tau) d\tau$$

Synaptic conductance

From Single Synapse to Multiple Synapses

- Each synapse has a weight w_1, \dots, w_N
- Replace $g_{sb,max}P_{rel}$ with w_b in synaptic conductance:



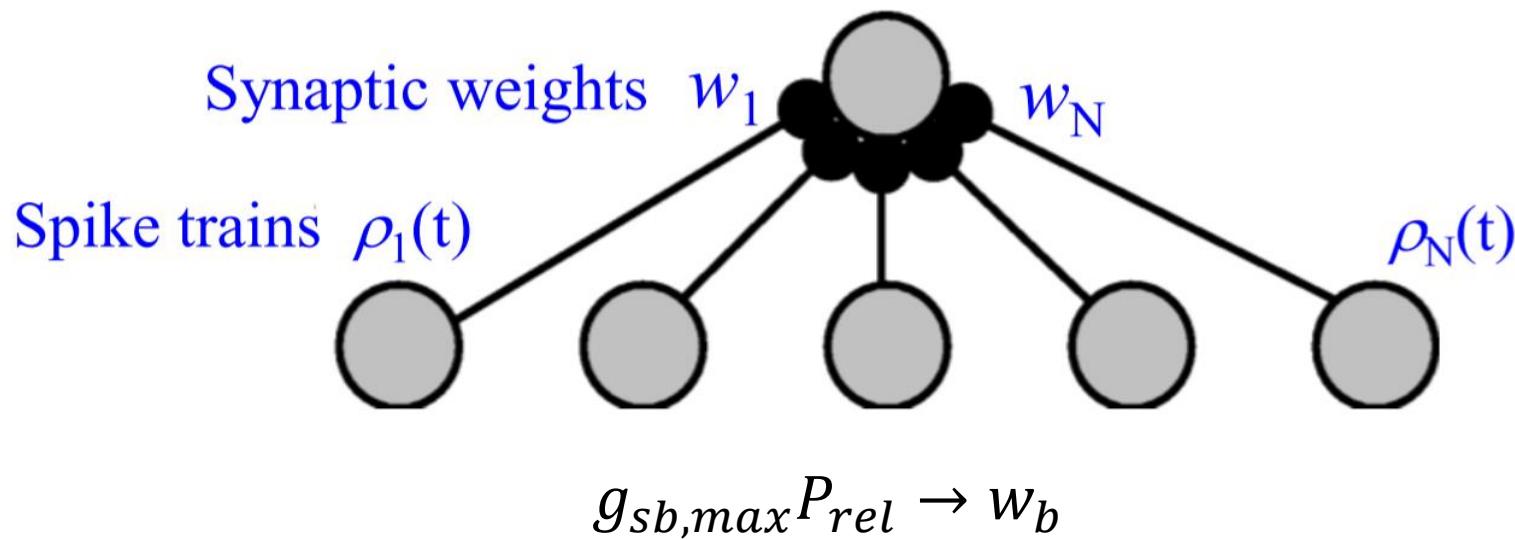
- Total synaptic current:
(assuming no nonlinear interactions between synapses)

$$I_s(t) = \sum_{b=1}^N I_b(t) \propto \sum_{b=1}^N w_b \int_{-\infty}^t K(t - \tau) \rho_b(\tau) d\tau$$

From Single Synapse to Multiple Synapses

- Total synaptic current:

$$I_s(t) = \sum_{b=1}^N I_b(t) \propto \sum_{b=1}^N w_b \int_{-\infty}^t K(t-\tau) \rho_b(\tau) d\tau$$



- The total **conductance** of the synapse determines the **weight** between the two neurons across the synapse
- The synaptic weight (number of channels, their conductance, P_{rel}) is **adapted** during the learning and memory formation functions

Modeling Network of Neurons – Spiking versus Firing Rate

- **Option 1:** Model networks using *spiking* neurons
 - Advantages:
 - Model computation and learning based on:
 - **Spike timing** (can use individual spike times in analysis)
 - Spike correlations / **synchrony** between individual neurons
 - Disadvantages:
 - Solving differential equations can be **computationally expensive** or impossible for large networks

Modeling Network of Neurons – Spiking versus Firing Rate

- **Option 2:** Use neurons with ***firing-rate*** outputs
 - Output of neurons is not 0 or 1 or a spike, but a real-valued output denoting the firing-rate of the neuron
 - **Advantages:**
 - Greater **efficiency, scales well** to large networks
 - **Disadvantages:**
 - Not able to model phenomena based on **spike timing** or synchrony

Question:

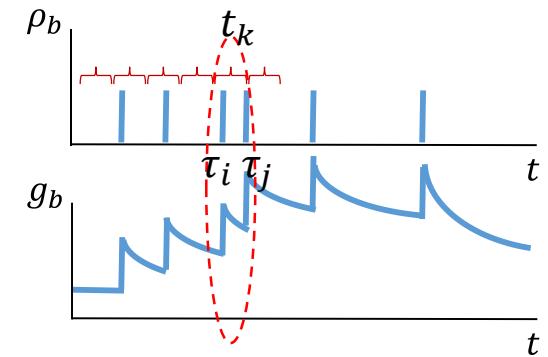
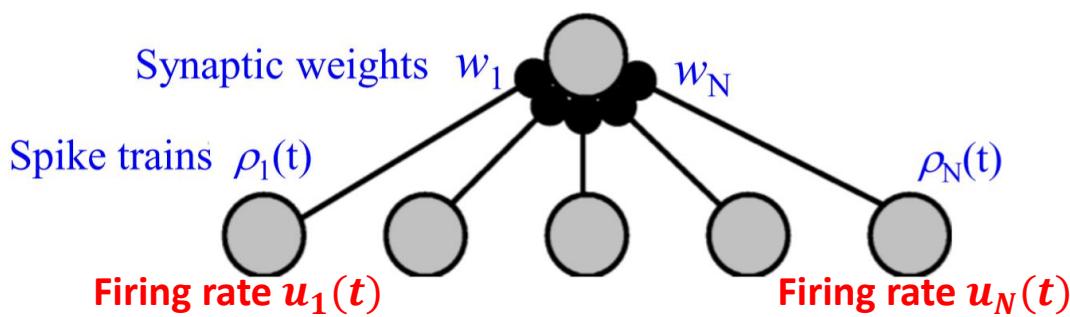
- How are these two approaches related?
- ***We will now transform the input current formula into a form based on using firing rates***

From Single Synapse to Multiple Synapses

- Total synaptic current:

$$I_s(t) = \sum_{b=1}^N I_b(t) \propto \sum_{b=1}^N w_b \int_{-\infty}^t K(t - \tau) \rho_b(\tau) d\tau$$

Spike train $\rho_b(t)$



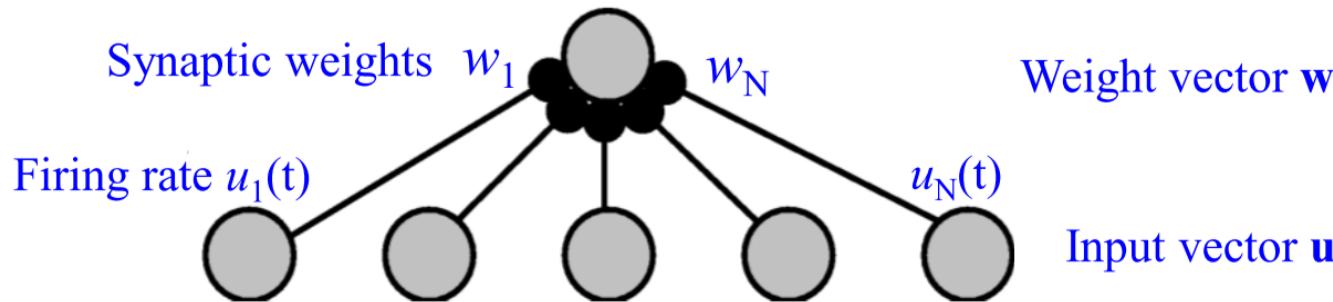
- Replace spike train with firing rate:

$$\approx \sum_{b=1}^N w_b \int_{-\infty}^t K(t - \tau) u_b(\tau) d\tau$$

Firing rate $u_b(t)$

- Instantaneous firing rates involve low-pass filtering of the spike train
(In fact, they are time-averaged replacements for ensemble averages in a population of similar neurons)

Simplifying the Input Current Equation



- Let's remove the integral from the equation for $I_s(t)$

$$I_s(t) = \sum_{b=1}^N w_b \int_{-\infty}^t K(t - \tau) u_b(\tau) d\tau$$

- Suppose synaptic filter K is exponential: $K(t) = \frac{1}{\tau_s} e^{-\frac{t}{\tau_s}}$
- Differentiating the equation for $I_s(t)$ w.r.t. time t yields:

$$\tau_s \frac{dI_s}{dt} = -I_s + \sum_b w_b u_b$$

Weighted linear sum of inputs

Same time constant from $K(t)$ describes the dynamics of $I_s(t)$

➤ We will derive this equation on next page

Simplifying the Input Current Equation

$$I_s(t) = \sum_{b=1}^N w_b \int_{-\infty}^t K(t-\tau) u_b(\tau) d\tau$$

$$K(t) = \frac{1}{\tau_s} e^{-\frac{t}{\tau_s}}$$

$$= \frac{1}{\tau_s} \sum_{b=1}^N w_b e^{-\frac{t}{\tau_s}} \int_{-\infty}^t e^{+\frac{\tau}{\tau_s}} u_b(\tau) d\tau$$

- Differentiating the equation for $I_s(t)$:

$$\frac{dI_s(t)}{dt} = \frac{1}{\tau_s} \left[\sum_{b=1}^N w_b \left(-\frac{1}{\tau_s} \right) e^{-\frac{t}{\tau_s}} \int_{-\infty}^t e^{+\frac{\tau}{\tau_s}} u_b(\tau) d\tau + \sum_{b=1}^N w_b e^{-\frac{t}{\tau_s}} e^{+\frac{t}{\tau_s}} u_b(t) \right]$$

$$= \frac{1}{\tau_s} \left[- \sum_{b=1}^N w_b \int_{-\infty}^t \underbrace{\frac{1}{\tau_s} e^{-\frac{(t-\tau)}{\tau_s}}}_{K(t-\tau)} u_b(\tau) d\tau + \sum_{b=1}^N w_b u_b(t) \right]$$

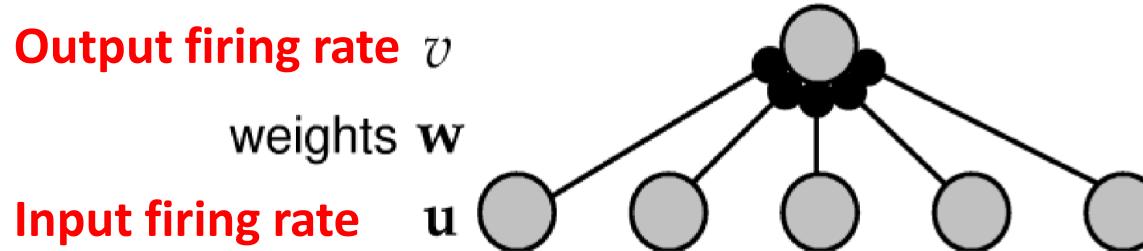
$\underbrace{-I_s(t)}$

$$\Rightarrow \tau_s \frac{dI_s}{dt} = -I_s + \mathbf{w} \cdot \mathbf{u}$$

Firing-Rate-based Network

Network
Firing-Rate-based

General Firing-Rate-based Network



- Dynamics of input current I_s :

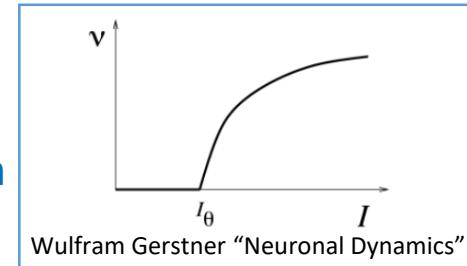
$$\tau_s \frac{dI_s}{dt} = -I_s + \mathbf{w} \cdot \mathbf{u}$$

- Output firing rate v :

- It does not follow the input current instantaneously
- But has dynamics similar to the membrane potential's dynamics:

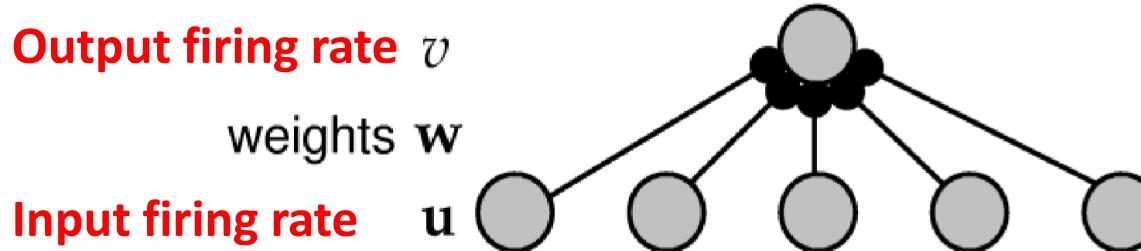
$$\tau_r \frac{dv}{dt} = -v + F(I_s(t))$$

Nonlinear function



Wulfram Gerstner "Neuronal Dynamics"

General Firing-Rate-based Network



$$\tau_r \frac{dv}{dt} = -v + F(I_s(t)), \quad \tau_s \frac{dI_s}{dt} = -I_s + \mathbf{w} \cdot \mathbf{u}$$

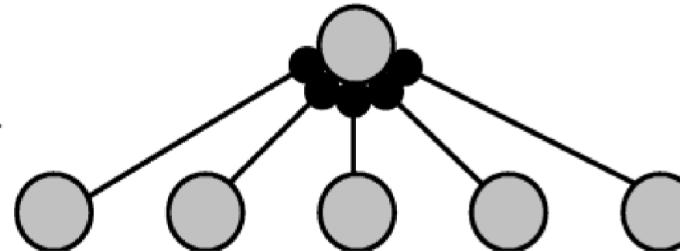
- Relation between τ_r and τ_s determines how the output firing rate follows the input firing rates
 - Assume $\tau_s \ll \tau_r$ or $\tau_r \ll \tau_s$

General Firing-Rate-based Network

Output firing rate v

weights w

Input firing rate u

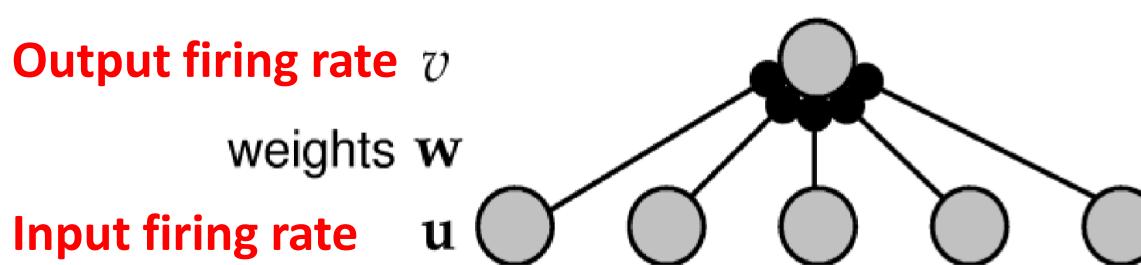


$$\tau_r \frac{dv}{dt} = -v + F(I_s(t)), \quad \tau_s \frac{dI_s}{dt} = -I_s + \mathbf{w} \cdot \mathbf{u}$$

- If $\tau_r \ll \tau_s$:
 - The output dynamics is fast (or synapses are slow), so the output quickly reaches its steady-state value:
$$v = F(I_s(t))$$
 - The synaptic inputs take longer to converge:

$$\tau_s \frac{dI_s}{dt} = -I_s + \mathbf{w} \cdot \mathbf{u}$$

General Firing-Rate-based Network



$$\tau_r \frac{dv}{dt} = -v + F(I_s(t)), \quad \tau_s \frac{dI_s}{dt} = -I_s + \mathbf{w} \cdot \mathbf{u}$$

- If $\tau_s \ll \tau_r$:

- The synaptic input converges quickly to its steady-state value:

$$I_s = \mathbf{w} \cdot \mathbf{u}$$

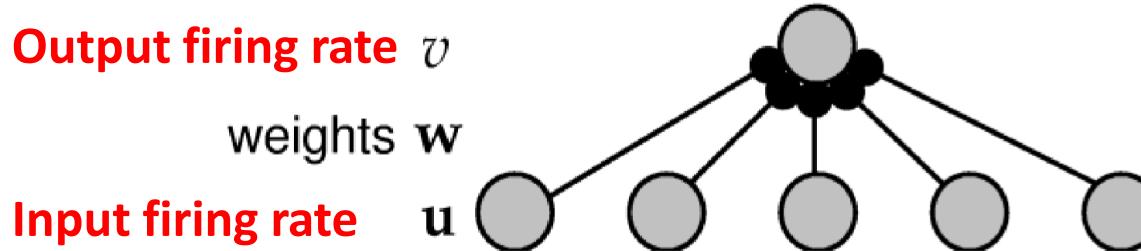
- As opposed to the network dynamics, which take longer to converge:

- The equation for the output firing rate:

$$\tau_r \frac{dv}{dt} = -v + F(\mathbf{w} \cdot \mathbf{u})$$

➤ *We will use this approximation in our upcoming network models*

General Firing-Rate-based Network

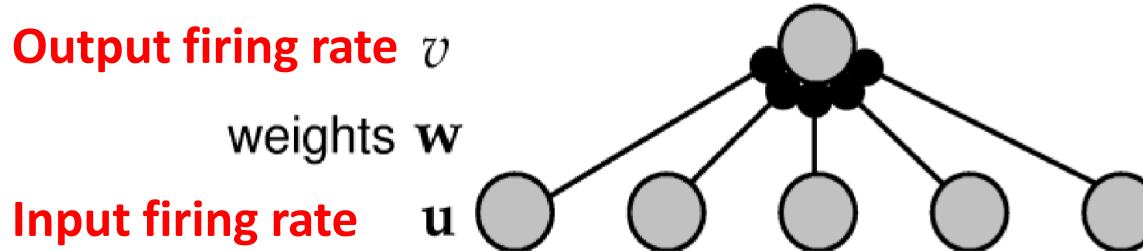


$$\tau_r \frac{dv}{dt} = -v + F(I_s(t)), \quad \tau_s \frac{dI_s}{dt} = -I_s + \mathbf{w} \cdot \mathbf{u}$$

- For general values of τ_s and τ_r :
 - In the case of **static inputs** (i.e. the inputs do not change for a long time):
 - The steady-state output is reached at a time $\gg \tau_s, \tau_r$
 - By setting: $\frac{dI_s}{dt} = 0, \frac{dv}{dt} = 0$ in the dynamics equations:

$$I_s = \mathbf{w} \cdot \mathbf{u} \rightarrow v_{ss} = F(I_s) = F(\mathbf{w} \cdot \mathbf{u})$$

General Firing-Rate-based Network



- The steady-state output (setting: $\frac{dI_s}{dt} = 0, \frac{dv}{dt} = 0$):

$$I_s = \mathbf{w} \cdot \mathbf{u} \rightarrow v_{ss} = F(I_s) = F(\mathbf{w} \cdot \mathbf{u})$$

- This equation should look familiar to those who work with **artificial neural networks!**
- There, the function F is usually a threshold or a sigmoid function
- Note that this is a simplification of the rich dynamics of **real neural networks**

Outline

- Modeling synaptic inputs
 - Excitatory and inhibitory synapses
 - Modeling the effects of a synapse
 - Linear filter model of a synapse
- From spiking to firing-rate-based network
 - Multiple synapses
 - Firing-rate-based network
- Feedforward networks
 - Linear feedforward networks
 - Large networks: Continuous model
 - Mexican hat model
- Recurrent networks
 - Network stability
 - Application: Memory
 - Nonlinear recurrent networks
 - Phase plane stability analysis
 - Oscillations in olfactory system

Next

