# SIGNAL PROJECT

"In The Name of God"

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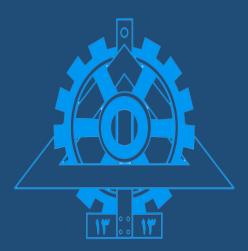
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Subject:Shazam App

Sources: My own hardwork&creativity , Internet sites such as Mathworks and good friends





# SIGNAL PROJECT

Chapters:

1. Creating Database

2. Hash\_function

3. Matching Clips

4. Running and test cases

### First\_part:

As we reached phase 2 we considered making a database ,actually a little one, to get closer to shazam app in reality.

Here we go again having my codes and their description as always:

Let's start with hash producer which is the main function used in making database:

As we can see down here, this function calls some other functions which are (peak\_to\_pair;matched;voiceprint) and some have been written for now and some are old ones. Peak\_to\_pair is given to us.Voice print has came from phase1.

Matched function:

```
hash_producer(audio,name)
         % song list = get mp3 list('C:\Users\Mohammad Reza\Desktop\CAsignalp2\Songs\Train
         % songname=song_list(1,1);
% audio=songname{1};
5
6 -
7
8 -
9
         % name=songname{1}:
         [data,fsl]=audioread(audio);
         [peaks, T, F] = voiceprint (data, fsl);
         pairs = peak_to_pair(peaks);
11
12 -
         rightous pairs=matched(pairs);
13
14 -
15
         Ll=length(rightous_pairs(:,1));
16 -
17 -
         hashl=zeros(L1,2);

\bigcirc
 for i = 1 : L1
18 -
19 -
               hashl( i , 1 )=hash_func(rightous_pairs(i,1),rightous_pairs(i,2),rightous_pai
               hashl( i , 2)=(rightous_pairs(i,3));
20 -
22 -
         hashed=unique(hashl(:.1));
23 -
24 -
         L2=length(hashed(:,1));
         hash2=zeros(L2,L2);
25
26 -
       for j= 1 : L2
27 -
28 -
              n=1;
hash2(j,1) = hashed(j,1);
29 -
30 -
                  if(hash2(j,1) == hashl(c,1))
31 -
32 -
                       n=n+1;
                   hash2(j,n) = hash1(c,2);
34 -
         end
36
37 -
38 -
36
         name2=strcat(name,'_HASHTABLE.mat');
save( name2 ,'hash2');
39
40 -
```

We read the audio and then finding peaks and making them as ordered in the description with name righteous\_pairs then beginning to making hash\_table using hash\_func in the chapter 2 and then memorizing the ts1 for each peak,

Saving them by given name to the function with some changes into it to be compatible with the big big picture out of project.

We use this progress in a for loop to have this table for all parts of our Songs>>Train step.

The output is saved anywhere wanted to be used

Later.

```
1 - clc;
2 - clear;
3
4 - song_list = get_mp3_list('C:\Users\Mohammad Reza\Desktop\CAsignalp2\Songs\Train');
5 - For i=1:length(song_list(:,1))
6 - songname=song_list(i,1);
7 - hash_producer(songname{1},num2str(i));
8 - end
```

#### Chapter2:Hash\_func

We just wrote the code you suggested to do then we named it hash\_func which comes down here:

```
function index=hash_func(f1,f2,t_var)
index=(t_var)*2^16+f1*2^8+f2;
end
```

It's all needed for this part and nothing more.

#### **Chapter3** Matching Clips

To find matches we needed to find and compare datas so we needed a search algorithm to find those and we could use much more better functions but we prefered to use 2 consecutive for loops which is the worst but the most

simple one.

Searcher is the name we put on it:

It gives out chance which is the number of

Paired data in comparison with given file.

```
[data,fs] = audioread(Clip);
 3 -
4 -
5 -
6 -
7 -
8 -
                data=awgn(data , SNR );
                peaks = voiceprint(data.fs);
                pairs = peak_to_pair(peaks);
rightous_pairs=matched(pairs);
                L1 = length(rightous_pairs);
                chance = 0;
 10
11 -
12 -
13 -
14 -
15 -
16 -
17 -
18 -
                for i = 1 : L1
                      hashl = hash_func(rightous_pairs(i,1), rightous_pairs(i,2), rightous_pairs(i,
                      p=0;
                     for p=1:length(hashing)
                            if (hashing(p,1) ==hash1)
    chance = chance+1;
                            end
19 -
 20
```

Next step was just to get the clip and check it with our tables so we wrote the function to do so;

First this function had another view then we made it better and compatible with our thoughts in other steps.

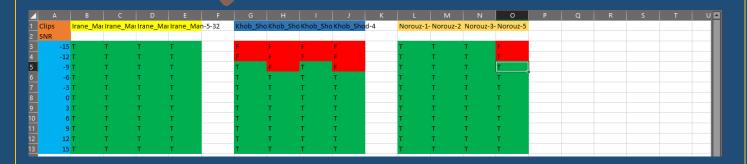
Chapter4: Running and getting the output

Here we have the last script needed for running and having the output.

#### Match\_clip function:

```
function match_clip(Clip,SNR)
         % Clip = 'Norouz-5.mp3';
         song_list = get_mp3_list('C:\Users\Mohammad Reza\Desktop\CAsignalp2\Songs\Train');
10
11
         % save('SONGID_DB.mat','song_list');
% sonGID_DB=load('SONGID_DB.mat');
12
13
14
15
         % find(strcmp(SONGID_DB2(:,1),'khobshod.mp3'));
         % find(strcmp(SONGID_DB2(:,1),'Norouz.mp3'));
% find(strcmp(SONGID_DB2(:,1),'Iraneman.mp3'));
16 -
17 -
18
19 -
         L=length(song_list(:,1));
chance=zeros(1,L);
              hashed=load(strcat(num2str(i),' HASHTABLE.mat'));
21 -
         hashing=hashed.hash2;
chance(1,i) = searcher(Clip,hashing,SNR);
23 -
24
         % hashed=load('hash_linel.mat');
25
         % hashing=hashed.hash2;
26
         % chancel = searcher(Clip, hashing, SNR);
27
28
29
30
31
32
         % hashed=load('hash_line2.mat');
% hashing=hashed.hash2;
         % chance2 = searcher(Clip,hashing,SNR);
33
34
35
36
         % hashed=load('hash line3.mat');
         % hashing=hashed.hash2;
37
38
39
40
41
         % chance3 = searcher(Clip.hashing.SNR);
         % songname='';
         % if(chancel > chance2) &&(chancel > chance3)
42
43
44
45
         % songname=song_list(1,1);
% elseif(chance2 > chance1)&&(chance2 > chance3)
46
47
48
49
                songname=song_list(2,1);
         % elseif(chance3 > chance1)&&(chance3 > chance2)
50
                songname=song list(3,1);
         % end
       for j=1:L
              if(chance(1,j)==max(chance))
                                       song you were looking for is: ');
                  disp('The input
57 -
58 -
59 -
                   disp(song_list(j,1));
              end
         end
         % disp('The input song you were looking for is: \n');
         % disp(songname);
          end
```

The result is out here with the noise added from -15 to 15 added 3 by 3 for each song:



# SIGNAL PROJECT

END Of The Semester

"Happy finishing Term4"