

1) Optimal spacecraft landing / thrust profile:  $\vec{m}\vec{p}, f, mge_3$

$m > 0$

$p(t) \in \mathbb{R}^3 \rightarrow$  position

$p(t) \rightarrow$  height

$f(t) \in \mathbb{R}^3 \rightarrow$  thrust force

$g > 0 \rightarrow$  gravitational acceleration

$m \rightarrow$  is constant

$p(T^H) = 0$

$\dot{p}(T^H) = 0$

$T^H =$  touch down time

$\alpha > 0 \rightarrow$  minimum glide slope

$p(0) \rightarrow$  initial point

$\dot{p}(0) \rightarrow$  initial velocity

given

$p_3(t) \geq \alpha \| (p_1(t), p_2(t)) \|_2$

$\| f_k \|_2 \leq F^{\max}$

$\int_0^{T^H} \| f_k \|_2 dt$

$f_k = f_k \quad t \in [(k-1)h, kh]$

$k = 1, 2, \dots, k$

$T^H = kh$

$\gamma > 0 \rightarrow$  fuel consumption coefficient

$v_{k+1} = v_k + (\gamma/m) f_k - hge_3; \quad p_{k+1} = p_k + (h/2)(v_k + v_{k+1})$

objective

$\min \sum_{k=1}^k \| f_k \|_2$

s.t.

$\dot{p}((k-1)h)$

$\Rightarrow$  objective is convex  $\Rightarrow$  constraints are convex or affine

$\Rightarrow$  we have a convex optimization problem

Constraints  $v_{k+1} = v_k + (\gamma/m) f_k - hge_3;$

$p_{k+1} = p_k + (h/2)(v_k + v_{k+1});$

$\| f_k \|_2 \leq F^{\max}; \quad v_1 = \dot{p}(0)$

$p_{k+1} = 0;$

$p_1 = p(0);$

$v_{k+1} = 0;$

$p_k \geq \alpha \| (p_{k1}, p_{k2}) \|_2$

b) minimize touch down time,  $k, h, F^{\max}$   $\rightarrow$  if we can solve more than 1

Convex problem  $\Rightarrow$  due to our constraints  $\rightarrow$  starting with a big  $k$

and reducing  $k$  if the problem is reachable  $\rightarrow$  if we hit the answer  $\rightarrow$  inf  $\rightarrow$  answer

$k$  is too small  $\Rightarrow k+1 \rightarrow$  minimum available  $k \Rightarrow$  minimum touch down time



C) in matlab

### 3) Simple portfolio optimization

Page 155, 185-186

- $\sum x_i = 1$
- No (additional) constraints

minimum-risk portfolios

same expected return as  $\bar{x} = \frac{1}{n} \cdot 1$

done in matlab

Maximizing algebraic

### 4) Connectivity of a graph

$G = (V, E) \rightarrow$  weighted undirected graph

$n = |V|$  nodes

$m = |E|$  edges

$w_1, \dots, w_m \in \mathbb{R}_+$  weights

$A = [a_1 \dots a_m] ; \in \mathbb{R}^{n \times m} \rightarrow$  incidence matrix

$(a_k)_i = 1$  if  $i = k$

$(a_k)_j = -1$  if  $j = k$

$$L = \sum_{k=1}^m w_k \cdot a_k \cdot a_k^T = A \text{diag}(w) A^T$$

$$L \geq 0, \quad \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_n$$

$\lambda_1 = 0$  / algebraic connectivity of  $G$

maximize  $\lambda_2$   
 s.t.  $w \geq 0, Fw \leq g$

the better connected the graph  $\leftarrow$  the larger  $\lambda_2$

(a) we have to maximize  $\lambda_2 \Rightarrow \lambda_2$  shall be a concave function of  $w$

$\hookrightarrow$  knowing that  $\lambda_1$  is a concave function of  $w$   
 $\hookrightarrow$  minimum eigen value

Form a new matrix  $\Rightarrow \lambda_2$  becomes its minimum eigen value

eigen vector 1  $\leftrightarrow$  eigen value  $\lambda_1 \hookrightarrow$  we have to consider a

PAPCO

space orthogonal to 1 to have a subspace  $1^\perp \Rightarrow \lambda_2, \lambda_{\min}(Q^T L Q)$

$A \in \mathbb{R}^{n \times (n+1)}$  →  $\text{نصف قطري}$  →  $\text{polar disc}$   
 $(\text{largest}), W(1^T), 1^T$

→  $A^T A \sim \lambda_1, \dots, \lambda_n \mid \lambda_1 = \lambda_{\min}(A^T A)$  is concave

if  $L$  is symmetric, positive semidefinite,  
 function  $\Rightarrow A^T A \rightarrow \text{convex}$  }  $\Rightarrow (A^T A)$  is convex

$L \geq 0$

$\lambda_{\max}$  sep  $A^T A$  is convex |  $\lambda_{\min}$  is Concave

(b) Numerical example!  $F = 1^T, g = 1$  / Compare  $\omega^* \rightarrow \text{optimal}$   
 $\omega_{\text{unif}} = (1/m)1$   
 Done in Matlab.

5) radiation treatment;  $b_j \rightarrow$  the level of beam  $j$

$0 \leq b_j \leq B^{\max}$  → maximum possible beam level

$d_i = \sum_{j \in I} A_{ij} b_j$   $d_i \geq D^{\text{target}}$  ;  $d_i \leq D^{\text{other}}$  → not feasible generally

$A \in \mathbb{R}_+^{m \times n} \rightarrow \text{known}$   $\Rightarrow E = \sum_{i \in I} (d_i - D^{\text{other}})^2$   
 Penalty

(a) To prove convexity of a problem, we need to show that objective is convex

→ The fact that summation of squares of difference → from a known vector is convex → proves the convexity of the problem → due to the fact that

Constraints are all convex (some are affine)

b) in Matlab



6)  $v = (r_j + 1 - r_i)_+ = \max\{r_j + 1 - r_i, 0\}$

$r_i \geq r_j + 1$ ;  $J = \sum_{k=1}^m \phi(v^{(k)})$ ;  $v^{(k)} \xrightarrow[\text{violation}]{\text{Preference}} (i^{(k)}, j^{(k)})$   
 $r \in \mathbb{R}^n$

$\phi$ : nondecreasing convex penalty function

$\phi(u) = 0 \quad u \geq 0$

(i) it is better to use  $\| \cdot \|_2^2$  or  $( \cdot )^2$  simply because

large error is damned for this  $\phi$ !  $\rightarrow$  for example quadratic form penalty!

(ii) we should, in this case, take a linear cost function like

$\phi(u) = u$

(b) in matlab

7) Optimizing processor speed

$E = \sum_{i=1}^n \frac{\alpha_i}{s_i} f(s_i)$

$s_1, \dots, s_n \quad s_{\min} \leq s_i \leq s_{\max}$

minimize completion time  $T$

time of task  $i$ :  $\tau_i = \alpha_i / s_i$ ;  $s_i = \frac{\alpha_i}{\tau_i}$

$p_i = f(s_i)$ ;  $f: \mathbb{R} \rightarrow \mathbb{R}$

$E \leq E_{\max}$

Energy as a function of  $s_i$  is not generally

positive increasing convex

convex  $\Rightarrow E = \sum_{i=1}^n \tau_i f(\frac{\alpha_i}{\tau_i})$

perspective of  $f$

$\Rightarrow$  the objective is convex  $\rightarrow$  summation of convex functions!

$f(\frac{\alpha_i}{\tau_i}) \rightarrow f \circ \tau_i$   
 $u = \alpha_i$

→ Conver

Constraints will be:

5 min 15: 15 min

$$\frac{q_i}{S_{max}} \leq \sigma_i \leq \frac{q_i}{S_{min}}$$

upper  
hand

Quantity

precedence  $\Rightarrow$  considering idea of epigraph  $\Rightarrow T \leq \max_i \text{len}(a_i)$

T is max of  $t_i$

back

$$\Rightarrow y \geq \widehat{z}_i + \tau_j^*$$

$i$  to  $(i, j)$

$$\Rightarrow \tau_i \geq \tau_i^0$$

→ min max (°)

تو کتب و

خود تکی

upper  
band  
Ti 811

زمان خود  
سختی

اگر جو اعم کا سیم بہ ہوتا ہے، min کا سیم شری ادن طور وینہ کسم!

$$\frac{d_i'}{s_{\max}} \leq \tau_i \leq \frac{d_i'}{s_{\min}}$$

$t_i \geq \tau_i$

$$t_j \leq t_i + \tau_j$$

$\Rightarrow$  Problem is convex with convex constraints!

b) in method!