

# Antenna Array Processing

## HW7

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```
clear; clc; close all;
```

یک رادار پالسی با اطلاعات زیر را در نظر بگیرید:

- ✓ فرستنده ی رادار شامل یک آنتن است که در فرکانس  $f_c = 150 \text{ MHz}$  کار می کند. عرض پالس برابر  $10 \mu\text{sec}$  و  $PRI = 0.1 \text{ msec}$  است.
- ✓ گیرنده ی رادار یک آرایه ی یکنواخت عمودی شامل  $M=10$  المان است. فاصله ی آنتن اول از زمین برابر یک متر و فاصله ی سایر آنتن ها از یکدیگر نیز برابر یک متر می باشد.
- ✓ فرستنده و گیرنده در یک مکان قرار دارند.
- ✓ زمان ضبط سیگنال ( $T_{\text{recording}}$ ) در گیرنده برابر 1 میلی ثانیه و نرخ نمونه برداری برابر  $f_s = 1 \text{ MHz}$  باشد.

```
fs = 1e6; % 1MHz
ts = 1/fs;

Trecord = 1e-3; % 1ms
delta_f = 1/Trecord;

t = 0 : ts : Trecord-ts;
freq = -fs/2 : delta_f : fs/2-delta_f;

fc = 150e6; % 150MHz

c = 3e8;
Lambda = c/fc;
k = 2*pi*fc/c ; % 2pi/lambda = 2pif/c

Tau = 10e-6; % 10us
Tau_num = round(Tau/ts);
```

```

PRI = 0.1e-3; % 0.1ms
PRF = 1/PRI;
PRI_num = round(PRI/ts);
pulse_num = round(Trecord/PRI); % Kollle Pulse ma chanta PRI hast!
sample_num = round(Trecord/ts); % Kollle Pulse ma chanta nemoone hast

% Uniform Array
M = 10;
h = 1; % height of first element from Ground
d = 1; % distance of each element from the next
D = h + d*(0:M-1);

```

## Plot of Low-Pass Signal:

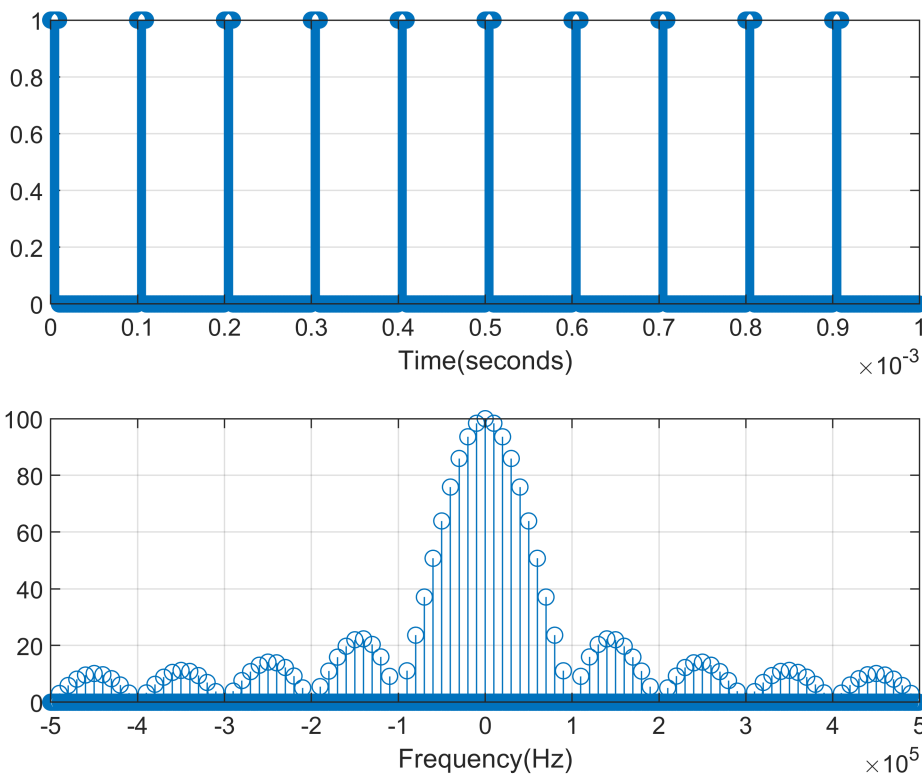
The same as previous HWs:

```

SL_PRI=[ones(1,Tau_num) zeros(1,PRI_num-Tau_num)];
sl= repmat(SL_PRI,1,pulse_num); % Repeat The Baseband Signal for each PRI in total Pulse Length

figure(1)
subplot(2,1,1)
stem(t,sl)
xlabel('Time(seconds)')
grid on
subplot(2,1,2)
slf=fftshift(fft(sl));
stem(freq,abs(slf));
xlabel('Frequency(Hz)');
grid on

```



فرض کنید دو هدف متحرک با داپلرهای  $f_{d1} = 2 \text{ KHz}$  و  $f_{d2} = 1 \text{ KHz}$  و فاصله های  $R_1 = R_2 = 6 \text{ Km}$  در زوایای ارتفاعی  $\theta_1 = 10$  و  $\theta_2 = 20$  درجه قرار دارند. سیگنال باند پایه دریافتی از این دو هدف در آنتن  $m$  به صورت زیر است:

$$y_m = e^{jkd_m \sin(\theta_1)} s_l \left( t - \frac{2R_1}{C} \right) e^{j2\pi f_{d1} t} + e^{jkd_m \sin(\theta_2)} s_l \left( t - \frac{2R_2}{C} \right) e^{j2\pi f_{d2} t} + \text{noise}_m$$

این سیگنال را در هر آنتن تولید کنید. نویز را گوسی (مختلط) و مستقل از منابع با میانگین صفر و واریانس 1 در نظر بگیرید. دامنه ی  $s_l(t)$  را هم برابر یک در نظر بگیرید.

```
% Target 1:
theta_1= 10*pi/180;
fd1 = 2e3; % 2KHz
R1 = 6e3; % 6Km

% Target 2:
theta_2 = 20*pi/180;
```

```

fd2 = 1e3; % 1KHz
R2 = 6e3; % 6Km

% Noise Generation: Independent from Signals! -- Gaussian --- Zero Mean:
Noise = randn(M, length(t)) + 1j*randn(M, length(t)); % M*T Noise Matrix for M elements of Ant
Noise = Noise/sqrt(2);

Y = exp(1j*k*D'*sin(theta_1) ) .* circshift(s1 , floor(2*R1/c) ) .* exp(1j*2*pi*fd1*t) + ...
    exp(1j*k*D'*sin(theta_2) ) .* circshift(s1 , floor(2*R2/c) ) .* exp(1j*2*pi*fd2*t);

Y_noisy = Y + Noise;

```

## Plotting the Received Signal At Terminals:

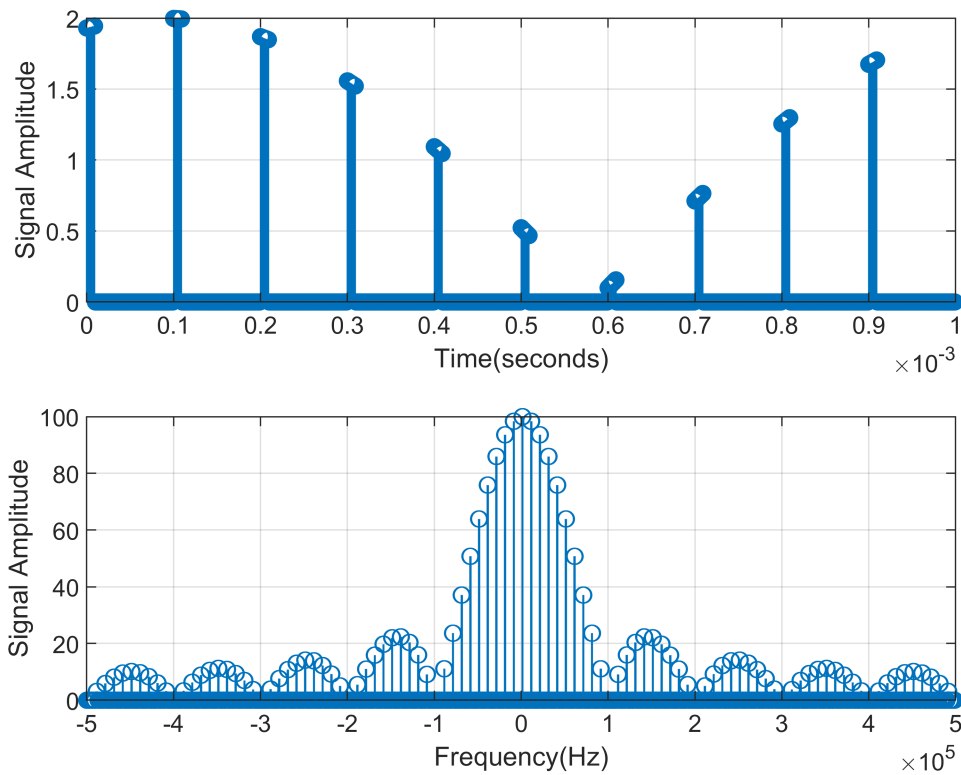
```

figure(2)
y_in=Y(randi(10,1), :); % Choose a random Terminal to plot its received Signal
y_in_f=fftshift(fft(y_in));

subplot(2,1,1)
stem(t,abs(y_in))
xlabel('Time(seconds)')
ylabel("Signal Amplitude")
grid on

subplot(2,1,2)
stem(freq,abs(y_in_f))
xlabel('Frequency(Hz)')
ylabel("Signal Amplitude")
grid on

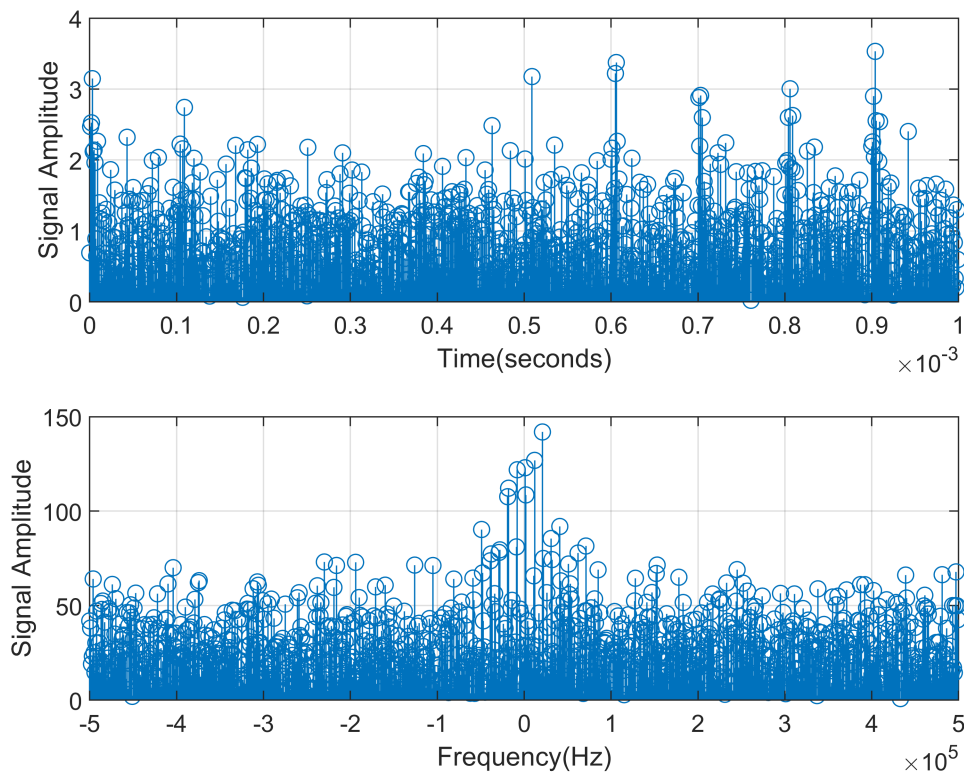
```



```
figure(3)
y_in_noisy=Y_noisy(randi(10,1), :); % Choose a random Terminal to plot its received Signal
y_in_noisy_f=fftshift(fft(y_in_noisy));

subplot(2,1,1)
stem(t,abs(y_in_noisy))
xlabel('Time(seconds)')
ylabel("Signal Amplitude")
grid on

subplot(2,1,2)
stem(freq,abs(y_in_noisy_f))
xlabel('Frequency(Hz)')
ylabel("Signal Amplitude")
grid on
```



## BeamForming:

The Projection of Steering Vectors on Signal Space! --> Maximize this Likelihood and the answer return the corresponding angle where the target is located.

```
[U, S, V] = svd(Y_noisy); % SVD Decomposition!
disp(S(:,1:20)) % M*T Matrix! --> Diagonal Elements have Values
```

Columns 1 through 9

47.6796	0	0	0	0	0	0	0	0
0	42.3816	0	0	0	0	0	0	0
0	0	33.4834	0	0	0	0	0	0
0	0	0	32.8863	0	0	0	0	0
0	0	0	0	31.9854	0	0	0	0
0	0	0	0	0	31.0141	0	0	0
0	0	0	0	0	0	30.5152	0	0
0	0	0	0	0	0	0	30.3211	0
0	0	0	0	0	0	0	0	29.6662
0	0	0	0	0	0	0	0	0

Columns 10 through 18

0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
28.9354	0	0	0	0	0	0	0	0

Columns 19 through 20

0	0
0	0
0	0
0	0
0	0
0	0
0	0
0	0
0	0
0	0

It is obvious that only the first 2 values originate from existence of targets and the rest are the result of having Noise in our Terminals! < K=2; also it is obvious that Noise levels are kind of the same in power/Energy represented on diagonal elements of S! >

```
K = 2; % Number of Targets ---- Known but chosen wisely from SVD result

Usig = U(:, 1:K); % M*K
Unull = U(:, K+1:end); % M* (M-K)

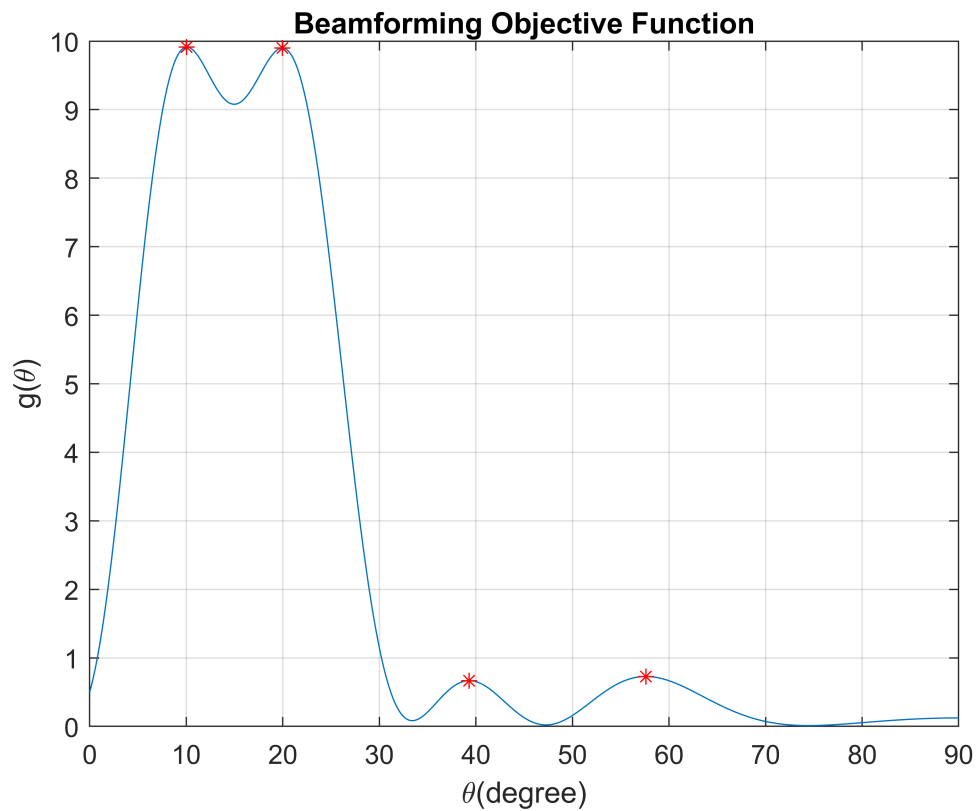
Vsig = V(:, 1:K); % T * K
Vnull = V(:, K+1:end); % T * (M-K)
```

Beamforming --- >>>> maximize this objective function to find Direction of Arrival!

$$g(\theta) = |a(\theta)' * U_{\text{sig}}|_2^2$$

```
theta = 0 : 0.5e-1 : 90;
a = exp(1j*k*D'*sind(theta)); % Steering Vector
g = sum(abs(a'*Usig).^2, 2); % g(theta)

figure(4)
plot(theta, g)
xlabel('\theta(degree)')
ylabel('g(\theta)')
grid on
title("Beamforming Objective Function")
[Beamforming_peaks , Beamformingidx ] = findpeaks(g);
hold on
plot(theta(Beamformingidx),Beamforming_peaks,"r*")
```

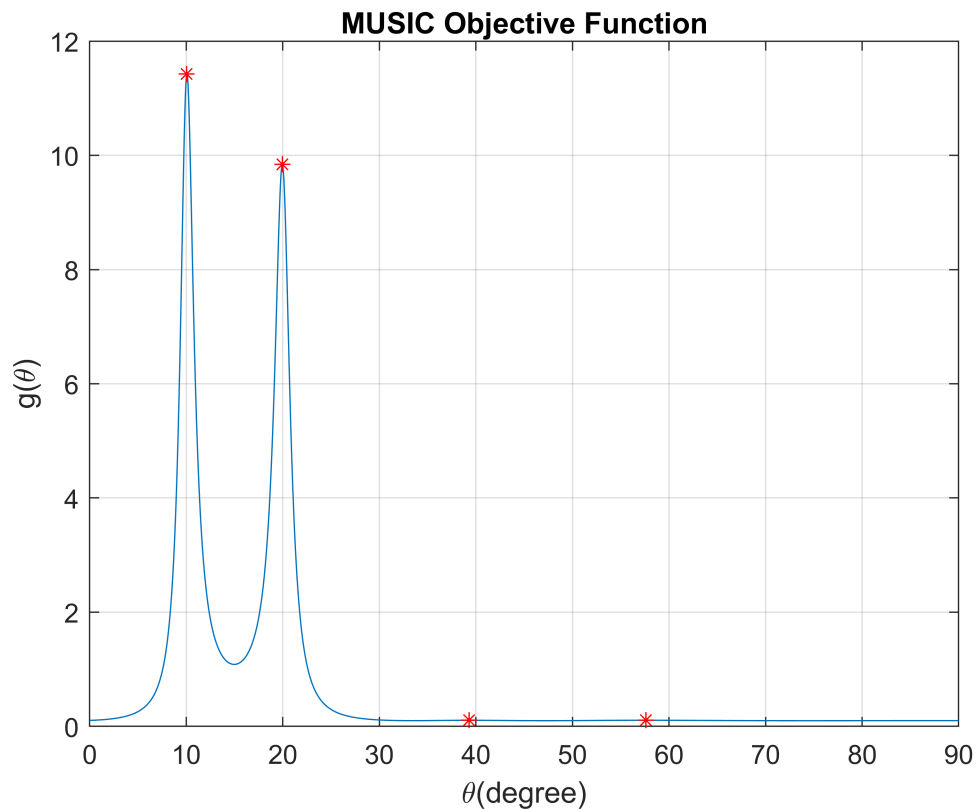


## MUSIC:

```
theta = 0 : 0.5e-1 : 90;
a = exp(1j*k*D'*sind(theta)); % Steering Vector
f = 1./sum( abs(a'*Unull).^2 ,2 ); % f(theta)

figure(5)
close all;
plot(theta, f)
xlabel('\theta(degree)')
ylabel('g(\theta)')
grid on
title("MUSIC Objective Function")
[Music_peaks , Music_idx ] = findpeaks(f);
hold on
plot(theta(Music_idx),Music_peaks,"r*")
```





It is clear, that the peaks in MUSIC, are sharper than those in Beamforming Method due to Dimension Dominance of the Unnull over the Usig!

(ج) از روی مشاهدات و با فرض معلوم بودن رنج اهداف ( $R=6$  km)، با استفاده از روش beamforming داپلر اهداف را تخمین بزنید.

(د) از روی مشاهدات و با فرض معلوم بودن رنج اهداف ( $R=6$  km)، با استفاده از روش MUSIC داپلر اهداف را تخمین بزنید.

```
% To find Doppler of a target, we must perform our operation over S
% obtained in SVD decomposition and use projection over Vsig , Vnull to
% decide Range+Doppler for a target!
```

Maximize Below objective function

$$g(\theta) = |s(R, f_d)' * V_{sig}|_2^2$$

gives Beamforming result for the Doppler! of a target

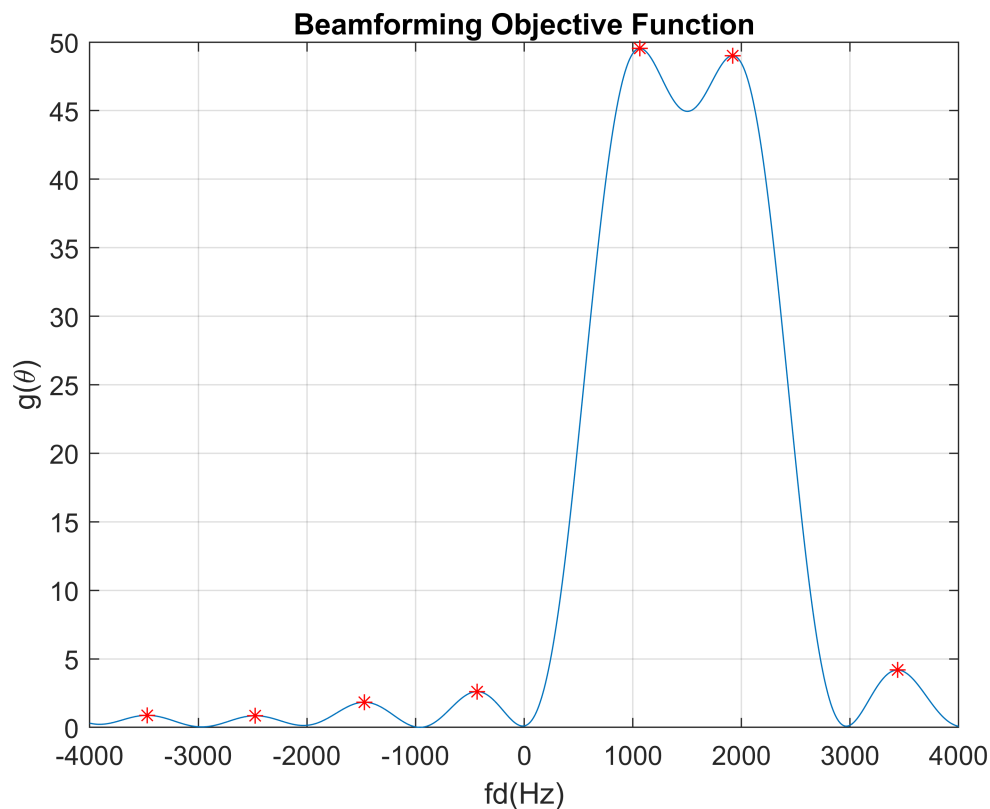
```
fd = (-4e3 : 1 : 4e3)'; % The Value to be found is the doppler of the targets!
s = circshift(s1 , floor(2*R1/c) ).* exp(1j*2*pi*fd*t); % Signal Space with given Range
```

```

g = sum( abs(s*Vsig).^2 ,2 ); % g(fd)

figure(6)
close all;
plot(fd , g)
xlabel('fd(Hz)')
ylabel('g(\theta)')
grid on
title("Beamforming Objective Function")
[Beamforming_peaks , Beamformingidx ] = findpeaks(g);
hold on
plot(fd(Beamformingidx),Beamforming_peaks,"r*")

```



Fd is obtained correctly -->>> 1KHz and 2KHz!

```

fd = (-4e3 : 1 : 4e3)'; % The Value to be found is the doppler of the targets!
s = circshift(sl , floor(2*R1/c) ).* exp(1j*2*pi*fd*t); % Signal Space with given Range
f = 1./sum( abs(s*Vnull).^2 ,2 ); % f(fd)

figure(6)
close all;
plot(fd , f)
xlabel('fd(Hz)')

```

```

ylabel('f(fd)')
grid on
title("MUSIC Objective Function")
[Music_peaks , Music_idx ] = findpeaks(f);
hold on
plot(fd(Music_idx),Music_peaks,"r*")

```

