testing plan:

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| Test Date | What I tested | What I did to test it (actual input values) | Test type | What I expected to happen | What happened. | What I did to fix it if the test failed. |
| 20/02/24 | Checking if display runs when being selected from the menu and if the nested keys are being accessedA computer screen with white text  Description automatically generated with medium confidence | Pick display in menu options |  | The nested keys of the first tasks key are printed | A computer screen with white text  Description automatically generated | I changed the value I was putting which was zero to the key putting zero doesn’t access the first thing but looks for a key 0 |
| 20/03/24 | What happens when u click the cancel in the multenterbox when adding new task | New task in menu,  Then cancel button |  | The cancel should just close and do nothing as, yet I haven’t made it so it’s go’s back | A screenshot of a computer  Description automatically generated  A error occurred as clicking the cancel button returned none which the program tried to append to the dictionary. | I made an if statement to not append when the multenterbox returns none |
| 22/03/24 | I am testing if a button box pops up when picking the assignee when adding a new task | Click add new task in menu |  | A button box pops up with the options of all possible people who can be assigned | A screenshot of a computer  Description automatically generated  An enterbox appears and not a buttonbox with all possible people that can we assigned as initially expected | There was a a syntax issue at the start of the if statement which was causing only the it first if statement to run with the enterbox |
|  | If the new task func work smoothly | Click add new task in menu |  | A set of windows will open all asking different specifications of the new task they want to add | A screenshot of a computer  Description automatically generated  The new task func doesn’t ask for the description of the task | When running the func its mateches what the user should be asked and runs its specific window which there was a spelling error which the computer wasn’t running the description thing |
| 28/03/24 | Checking if the value change function runs | In menu page clicked new task | buttonbox | A set of windows will open all asking different specifications of the new task they want to add- same as previous task | A screenshot of a computer error  Description automatically generated  When the program got to asking the assignee the button box expected a string but the list of options had integers | I changed the options into strings as the priority doesn’t require to be an integer |
| 02/04/24 | Checking if update tasks runs now with using task change function | In menu clicked update task and choose to create an about us page task then change title |  | The choose value of the chosen task will be updated | A computer screen with white text  Description automatically generated  Since I wanted to show the task tile in the choice box meaning I cant use the option to access the nested dictionary | I made the program so it backtracks from the title to find the task/key which has that title |
| 03/04/24 | Testing if task\_num is identified correctly which is the value being identified from the title of the chosen task to be able to update the tasks dict | Menu-> update task-> pick task(design hompage) -> assignee -> JSM |  | The chosen value in the chosen task is updated | The choices are empty so it wont be able to find anything in there | The search function now returns a tuple which has the chosen value and possible choices to make the program more modular so now what is did was look for the first item in the tuple which is their choice in the second item in the tuple which is a list |
| 03/04/24 | Testing if the changes from the previous test work, meaning testing if the task Num identified works | Menu-> update task-> pick task(design homepage) -> assignee -> JSM |  | The chosen value in the chosen task is updated |  | I used square brackets instead of normal brackets meaning it didn’t call the function but rather just looked for it something in a unknown dictionary |
| 5/04/24 | Testing when adding a new task when there is empty input it will keep asking again until |  |  |  | DO the team member change thing |  |
| 7/04/24 | Testing if searching for a team member works | Menu->find employee or task->Team\_member->Jane Love | Valid | The chosen team members details will be shown in a window | There was an error when calling the display function inside the find function. The display function coulndt add a ‘list’ to the message string. This is because the search function returns a tuple which has the users choice and a list of the choices the user had. | I referenced to only access the first item when calling the display function inside the find function |
| 7/04/24 | Testing if searching for a team member works | Menu->find employee or task->Team\_member->Bob Dillon | Valid | The chosen team members details will be shown in a window | There was an error when calling the display function inside the find function. The search function did puy only the chosen item as the specfic parameter when calling the display function but it put the name of the team member not their key | I made the search function also return the key as the first value in the tuple, so we don’t have to backtrack multiple times through out the code to find out the key. I did this by making a list of keys of what the search type is and them using the title or name to backtrack to find the key. Using the index of the choice in the choices to find the key in the list of keys as they will be in the same index. |
| 7/04/24 | Running generate report to see if the formatting is correct | Menu->Generate report | Valid | The tasks are listed in front of status |  |  |