

CLUSTER UNIVERSITY SRINAGAR

COMPUTER APPLICATIONS

B.G. 4<sup>TH</sup> SEMESTER

**Multimedia and Internet Technologies**

**Unit I**

Introduction to Multimedia, applications of multimedia, multimedia design considerations, Multimedia building blocks/components –Text Images/Graphics, Sound, video animation, stages of Multimedia Design: Planning, Content Analysis, Instructional Design, Preparation of Media Elements, Integration of Media Element, Authoring Evolution, tools for multimedia design –Logic flow charts, story board.

**Unit II**

Data Digitalisation techniques of Multimedia, Delay sensitive data, Data Storage and retrieval techniques, Play back systems, Multimedia File Systems, Distributed Multimedia Systems and applications.

**Internet Technologies**

**Unit III**

**Internet: Definition and applications of Internet.**

Introduction to World Wide Web WWW Fundamentals, Connecting to Internet, Internet Surfing tools Using Common browsers like Internet Explorer, Electronic Mail And Chatting and Future of Internet.

**Unit IV**

**HTML**

Introduction to HTML, Building block of HTML, Using HTML BODY HEAD and Title Tag Formatting of text and paragraph heading and lists, Adding images for listing of different pages Hyperlinks using list boxes and Radio Buttons in Forms Creating Tables, Frames etc in Form Form Design issue in HTML.

**Reference Books**

1. Vaughan Tay "Multimedia –Making it Work" 4<sup>th</sup> Edition TMH
2. James E Shuman "Multimedia in Action" Vikas Publishing
3. Norman Desmarasis, "Multimedia on the PC" TMH
4. Internet & Intranet, Daniel Monili
5. ABC's of Internet, C Crunlish
6. Learning to Use the Internet, Ackermann

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