

## National University of Computer & Emerging Sciences, Karachi Spring-2019 CS-Department



## MidTerm 1

25<sup>th</sup> February 2019, 9:00 am - 10:00 am

Course Code: CS205	Course Name: Operating Systems		
Instructor Name / Names: Dr. Hasina Khatoon, Nausheen Shoaib, and Tania Iram			
Student Roll No:	Section No:		

## **Instructions:**

- Read each question completely before answering it. There are **3 questions on 2 pages**.
- In case of any ambiguity, you may make assumption. But your assumption should not contradict any statement in the question paper.
- All the answers must be solved, such that, the entire question is in one sequence.

Time: 60 minutes. Max Marks: 60

**Q1:** Answer the following Questions:

[Marks=30]

- i. What is the purpose of virtualization in operating systems?
- ii. What are system calls? Give at least two different examples of system call.
- iii. What are the advantages and disadvantages of using the microkernel approach of design of operating systems?
- iv. What are CPU bound and I/O bound processes?
- v. When does a process move from Running to Waiting state and from Running to Ready state?
- vi. What operations are performed during context switching of a process?
- vii. Differentiate between long term and short term schedulers?
- viii. Differentiate between preemptive and non-preemptive scheduling algorithms?
- ix. Which CPU scheduling algorithm(s) may cause starvation of processes?
- x. Differentiate between Ready queue and Disk queue.
- **Q2:** Given the following piece of code: (6)

```
main(int argc, char ** argv) {
    int child = fork();
    int c = 5;
    if(child == 0) {
        c += 5;
    }
    else {
        child = fork();
        c += 10;
        if(child)
        c += 5;
}
```

How many different copies of the variable c are there? What are their values?

Q3 (a) Given the following processes with their next CPU burst and arrival time. Give Gantt chart using the following scheduling algorithms: (8)

Process	Next CPU burst	<b>Arrival Time</b>
<u>P0</u>	10	0
P1	15	2
P2	5	4
P3	4	6
<u>P4</u>	12	8

- i. Shortest-Job-First (Use preemptive scheme).
- ii. Round-Robin (Time Quantum = 5msec)
- Q3 (b) Calculate the average waiting time and the average turnaround time for each of the scheduling algorithms mentioned in (a) above. (8)
- Q3(c) Using preemptive priority-based scheduling, give the Gantt chart and calculate the average waiting time for the following priorities where 1 is the highest priority: (8)

$$P0 = 5$$
;  $P1 = 3$ ;  $P2 = 6$ ;  $P3 = 4$ ;  $P4 = 1$