



Faculty of Engineering and Technology

Computer Science Department

Database Management Systems

COMP 333

E-Menu

Group Members:

Mohammed Abed Alkareem

ID: 1210708

Mosa Sbeih

ID: 1211250

Osama Quttenh

ID: 1222825

Group: 1

Instructor: **Dr. Bassem Sayrafi**

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Project idea

E-Menu is a website designed for restaurants, offering two interfaces. The first is for the customer, who uses their phone camera to scan a QR code, which redirects them to the website (provided they are connected to the restaurant's Wi-Fi). Upon accessing the site, the customer must enter the code for their table and then sign in using their phone. This leads to a page displaying the menu, from which the customer can order food. Payment can be made either through VISA or by requesting a receipt to pay in cash. The second interface is for restaurant management; the restaurant manager must enter a username and password to access a page that offers panels for menu modification (with options to delete, insert, or update items) and provides statistical analysis of the orders.

Project Goal

- Payment Flexibility
- Data Analytics
- Menu Management
- Cost Savings
- Automation

Technology

Hardware: Average Student Laptop

Operating System: Windows.

Database System: Relational Database.

Programming Languages: Python, Javascript, Html and Css