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SpeechSynthesis API

This document contains everything you need to know, to get started in using the Javascript SpeechSynthesis API.

Abstract

The SpeechSynthesis API, is a browser API that allows you to convert plain to text into human-like speech. The API is supported by most browsers and can be used with Javascript.

Creating a SpeechSynthesis Object

```
const synth = window.speechSynthesis;
```

List available voices

```
const voices = speechSynthesis.getVoices();
voices.forEach(voice => {
    console.log(voice); // Logging voice object
});
```

Generate speech

```
if(synth.speaking) {
    console.error("A voice is already speaking");
    return;
}

const utterThis = new SpeechSynthesisUtterance("sample text");
const firstVoice = speechSynthesis.getVoices()[0]; // Selecting first voice
utterThis.voice = firstVoice;
synth.speak(utterThis);
...
```

In this example we are using the first voice that is available as out voice. Note that you can use the <code>getVoice()</code> method, to select a appropriate voice. See List available device.

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Speak function

Below you see the code for the speak function which you can use to abstract the SpeechSynthesis method.

```
function speak(text, voice) {
    if(synth.speaking) {
        console.error("Error: A voice is already speaking!");
        return;
    }

    const utterThis = new SpeechSynthesisUtterance(text);
    utterThis.voice = voice;
    synth.speak(utterThis);
}
```