1 ES6 Assignment 1

1.1 Task 1: Create User Profiles

Create a createUserProfile function with the following:

- Use **destructuring with default values** to extract name (default: "Anonymous") and a nested theme (default: "light").
- Return a greeting string using a **template literal**.

Starter Code:

1.2 Task 2: Manage Unique Roles & User Data

Part 1: Unique Roles

- Create a getUniqueRoles function that accepts an array of roles.
- Return a new array with duplicates removed.

Part 2: User Database

- Populate the usersMap from the users array, using the user id as the key.
- Create a findUserById function to retrieve a user from the map.

Starter Code:

1.3 Task 3: Safely Update Configuration

Create updateTheme function with the following:

- Accept a config object and a new theme.
- Return a **new object** with the updated theme, leaving the original unchanged.

Starter Code:

```
const originalConfig = {
    user: "Admin",
    settings: {
        theme: "dark",
        notifications: {
            email: true,
        },
    },
};

const newConfig = updateTheme(originalConfig, "light");

// Verification:
console.log("New Config Theme:", newConfig.settings.theme); // light
console.log("Original Config Theme:", originalConfig.settings.theme); // dark
```

1.4 Task 4: Destructuring

Create a function processData that accepts an object with the following structure:

```
const data = {
    id: 1,
    user: {
        name: "Ali",
        address: {
            city: "Cairo",
            postal: "12345",
        },
    },
    items: [
        { id: "i1", name: "Item 1", price: 100 },
        { id: "i2", name: "Item 2", price: 200 },
    ],
};
```

The function should:

- 1. Extract the name and city properties.
- 2. Extract the first item's name and price.
- 3. Provide default values for postal (default: "00000") and the second item's price (default: 0).
- 4. Return a string summarizing the extracted data.

Task 4: Destructuring

```
console.log(processData(data));
// User Ali from Cairo bought Item 1 for 100 and Item 2 for 0.
```