Mohammed Abrar M B

E-mail: mohammed.abrar95@gmail.com

Mobile: +91-7899760052

#1314/1A, 2nd Main, 7th Cross,

KTJ Nagar,,

Davangere - 577002

Career Objective

To work with best of my abilities and skills in order to benefit my organization to be better other in this competitive Time an influential position in the organization.

To secure a challenging position where I can effectively contribute my skills as Software Professional, possessing competent Technical skills.

Educational Credential

Exam / Degree	Institution	Board / University	Percentage	Class
B.E (CSE) DIPLOMA	Bapuji Institute of Engineering &Technology. Davangere GOVT. Polytechnic, Gutturu, Harihar	Visvesraya Technological University. Belgum. Department of Technical Education	68% 71.24 %	First Class
S.S.L.C	Sri Siddaganga Composite High School Davangere.	Karnataka Secondary Education Examination Board.	71.2%	First Class

Achievements

- > Our project "Complaint Box" is listed in TGMC, IBM winner list.
- Awarded as "COMP MASTRO" from CSE, BIET, Davangere.
- Secured **FIRST** place in **TOP CODER** events organized by CSE Department, held on 4th and 5th September at GMIT Davangere.
- > Secured **SECOND** place in the event "C-Quest" organized by UniCs Forum(CS Branch), BIET Davangere on 16th Sept,2015.
- ➤ Secured **SECOND** place in **Code-Marathon** events held in the Regional Technical Fest KAUSHALA-2k16 at UBDT College of Engineering, CSE Department, Davangere on 2nd Apirl2016.
- Secured **SECOND** place in **Code-Battle** events held during Technocrat 2016- A State Level Technical Fest, Dept. of E&C, UBDTCE, Davangere on 19th, March 2016.
- Secured **THIRD** place in **C-Genius** events held in an Inter Collegiate Technical Symposium organized by the Forum of Computer Science, UBDT college, Davangere on 22nd and 23rd March 2014.
- ➤ Qualified for 2nd round in "TCS TECH BYTES" conducted by TCS.

Extracurricular Activities

- ➤ Attended Conference **on "IBM DeveloperConnect-2016"**, held on 17th June 2016 at KTPO Conference Center, Whitefield, Bangalore.
- Conducted "Web App Development" session for CSE and ISE from 21th March to 27th March.
- ➤ Conducted "IBM BlueMix-Cloud" platform session for CSE and ISE from 28th March to 31st March.
- Actively serve as a volunteer for **DAVANA-2016**, College annual fest BIET.

- ➤ Attended Short Course on "Introduction to Big Data and Analytics" conducted at International Conference on Theoretical Computing and Communication Technology (iCATccT) held at BIET, Davangere during 29th -31st October 2015.
- Member of **CMR** consultant with **International Conference** on Applied and Theoretical Computing and Communication Technology (**iCATccT**) held at BIET, Davangere.

Area of interest

➤ Web Development, C, C++ and DBMS.

Professional Skill

Programming Environment : C, C++ and Java.

➤ Databases : SQL, MySQL & MongoDB.

➤ Web Design : HTML5, Bootstrap, PHP, JavaScript, CSS3.

Frameworks: Laravel 5.2 (php Framework), NodeJS(expressJS)

Projects

1. Project Title : "D-MAP" (Final year project, still under implementation)

Environment : Laravel, Bootstrap3, php, MySQL and Google Map API's.

Description: The main aim of this project is to develop an application, which displays specific

location of the property or field with the owner information and its details in map. And

notify the owner about his property updates.

2. Project Title : "COMPLAINT BOX" (http://complaint.mybluemix.net/)

Environment: HTML5, Bootstrap3, php, JavaScript, MySQL and IBM Bluemix.

Description: This application provides online facilities to register complaints regarding to public issues

like children missing and also they get updates about their complaints.

3. Project Title : "FEEDBACK SITE" (http://bietdvg.edu/feedback/)

Environment: HTML5, Bootstrap3, php, JavaScript, MySQL and Bluehost Server.

Description: The main aim of this project is to provide an online feedback form for college alumni, parents

and employer. It facilities responsive user interface.

4. Project Title : "RAPID ROLL"

Environment: C++, OpenGL, Microsoft Visual Studio -2013.

Description: This Mini-project is implemented using OpenGL functions. As it is game here ball are

moving from top of screen and different color huddles are move in random manner.

We have to place ball on blue color huddles.

Declaration

I, **MOHAMMED ABRAR M B**, hereby declare that the information furnished above is true to the best of my knowledge.

Place: Davangere

Date: Yours faithfully

(Mohammed Abrar M B)