

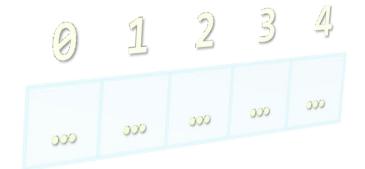
Functional Programming



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Collections





List

Dart has a List<T> type to declare list

```
List<String> colors = ["Red", "Green", "Blue"];
var names = ["Ali", "Ahmed", "Sara"];
const nums = [2, 3, 4];
var nullNums = List<int?>.filled(10, null);
colors.forEach((color) => print(color));
names.forEach((name) => print(name));
nums.forEach((num) => print(num));
nullNums.forEach((num) => print(num));
```

List Methods

```
const nums = [2, 3, 4];
nums.add(8);
nums.insert(0, 1);
nums.removeAt(2);
nums.remove(4);
nums.removeLast();
nums.removeRange(∅, 2);
nums.removeWhere((num) => num > 3);
nums.removeRange(0, nums.length);
nums.addAll([1, 2, 3]);
nums.addAll([4, 5, 6]);
```

List destructuring

 List destructuring allows you to unpack or extract values from a list and assign them to variables in a clean and concise way

```
var fruits = ["Apple", "Banana", "Cherry", "Mango", "Orange"];

// Destructuring the list

// ... is used to unpack the remaining elements

var [firstFruit, secondFruit, thirdFruit, ...others] = fruits;

print("First fruit: $firstFruit"); // Output: First fruit: Apple
print("Second fruit: $secondFruit"); // Output: Second fruit: Banana
print("Third fruit: $thirdFruit"); // Output: Third fruit: Cherry
print("Others: $others"); // Output: Others: [Mango, Orange]
```

Spread operator (...)

- Spread operator (...) allows you to include all elements of one list inside another list
 - It "spreads" the elements of a list into a new list
 - The null-aware spread operator (...?) is used when the list you're spreading might be null

```
List<String> fruits = ["Apple", "Banana"];
List<String> vegetables = ["Carrot", "Broccoli"];

List<String> food = fruits + vegetables;
print(food); // Output: [Apple, Banana, Carrot, Broccoli]

food = [...fruits, ...vegetables];
print(food); // Output: [Apple, Banana, Carrot, Broccoli]
```

Set

Set is same as List but does not allow duplicates

```
final Set<String> colors = {"red", "blue", "yellow"};
colors.add("pink"); // Adding a new element
  // Won't be added again because sets don't allow duplicates
colors.add("blue");
print(colors); // Output: {red, blue, yellow, pink}
```

Map

Stores keys and associated values

```
Map<int, String> languages = {
  1: "Python",
  2: "Kotlin",
  3: "Java",
};
languages.forEach((key, value) {
  print("$key => $value");
});
```

Lambda





Imperative vs. Declarative

Imperative Programming

You tell the computer how to perform a task

Declarative Programming

- You tell the computer what you want, and you let the compiler (or runtime) figure out the best way to do it. This makes the code simpler and more concise
- Also known as Functional Programming
- Declarative programming using Lambdas helps us to achieve KISS

KEEP IT SHORT & SIMPLE



What is a Lambda?

- Lambda is an **anonymous function** that you can store in a variable, pass them as parameter, or return from other function. It has:
 - Parameters
 - A body
- It don't have a name (anonymous method)
- It can be passed as a parameter to other function:
 - As code to be executed by the receiving function
- Concise syntax:

(Parameters) => Body



Passing Lambda as a Parameter

 Lambda expression can be passed as a parameter to methods such as forEach, filter and map methods:

```
var numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9];
numbers.forEach((e) => print(e));
```

forEach - Calls a Lambda on Each Element of the list

- Left side of => operator is a parameter variable
- Right side is the code to operate on the parameter and compute a result
- When using a lambda with a List the compiler can determine the parameter type

Lambda usage

Allows working with collections in a functional style

```
bool isEven(int n) => n \% 2 == 0;
void main() {
 // Range (1 to 10 inclusive)
 List<int> nums = List.generate(10, (i) => i + 1);
 // Version 1
 bool hasEvenNumber = nums.any((n) => n.isEven);
 // Verion 2
 hasEvenNumber = nums.any(isEven);
 // Version 3 - most compact
  hasEvenNumber = nums.any((n) => n \% 2 == 0);
  print("Has even number: $hasEvenNumber");
 // Version 1
 List<int> evens = nums.where(isEven).toList();
 // Version 2
  evens = nums.where((n) => n % 2 == 0).toList();
 print("Even numbers: $evens");
```

Lambda usage

e.g. What's the average age of employees working in Doha?

```
List<Employee> employees = [
  Employee(name: "Sara Faleh", city: "Doha", age: 30),
  Employee(name: "Mariam Saleh", city: "Istanbul", age: 22),
  Employee(name: "Ali Al-Ali", city: "Doha", age: 24),
];
// Filtering employees in "Doha", mapping their ages,
// and calculating the average
double avgAge = employees
    .where((employee) => employee.city == "Doha")
    .map((employee) => employee.age)
    .reduce((a, b) => a + b) /
    employees.where((employee) => employee.city == "Doha").length;
print("Average age of employees in Doha: $avgAge");
```

Common operations on collections

Filter, Map, Reduce, and others















Common operations on collections

.map \delta \delta

Applies a function to each list element

.where(condition)



 Returns a new list with the elements that satisfy the condition

.find(condition)



 Returns the first list element that satisfy the condition

.reduce



 Applies an accumulator function to each element of the list to reduce them to a single value

Operations Pipeline



- A pipeline of operations: a sequence of operations where the output of each operation becomes the input into the next
 - e.g., .where -> .map -> .toList
- Operations are either Intermediate or Terminal
- Intermediate operations produce a new list as output (e.g., map, filter, ...)
- Terminal operations are the final operation in the pipeline (e.g., find, reduce, toList ...)
 - Once a terminal operation is invoked then no further operations can be performed

Filter using .where \(\tag{7} \)

Keep elements that satisfy a condition

nums.where((n)
$$\Rightarrow$$
 n % 2 $==$ 0)

Transform elements by applying a Lambda to each element

$$nums.map((n) => n * n)$$

Reduce

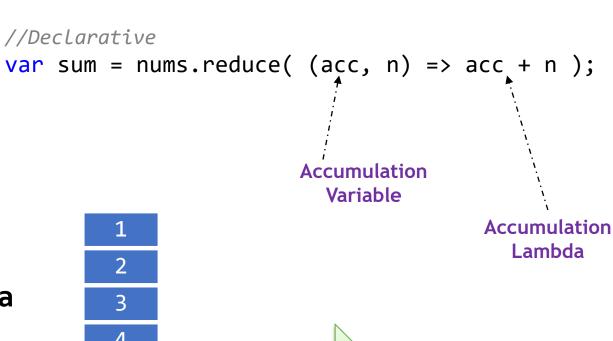


Apply an accumulator function to each element of the list to reduce them to a single value

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```
// Imperative
var sum = 0;
for (var n in list)
   sum = sum + n;
```

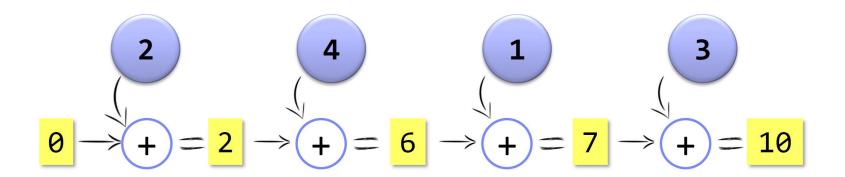
Collapse the multiple elements of a list into a single element





Reduce





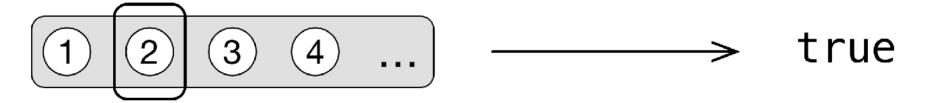
Reduce is terminal operation that yields a single value

any and every



- any returns true if it finds an element that satisfies the lambda condition
- every returns false if it finds an element that fails the lambda condition

var hasEvenNumber = nums.any((n) => n % 2 == 0);



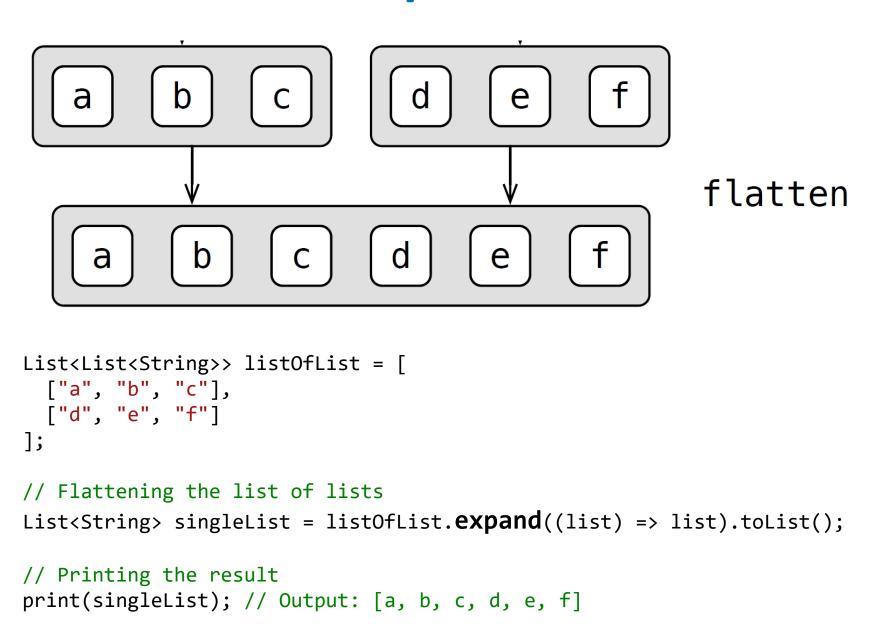
firstWhere

Return first element satisfying a condition

var firstEven = nums.firstWhere((n) => n % 2 == 0);



Expand



expand

Do a map and flatten the results into 1 list

Each book has a list of authors. **expand** combines them to produce a single list of **all** authors

```
List<Book> books = [
   Book("Head First Dart", ["Dawn Griffiths", "David Griffiths"]),
   Book("Dart in Action", ["Dmitry Jemerov", "Svetlana Isakova"]),
];

// Flattening the list of authors
var authors = books.expand((book) => book.authors).toList();
print(authors);
```

Sort a List using Lambda

Sort strings by length (shortest to longest)

```
List<String> names = ["Farid", "Saleh", "Ali", "Sarah", "Samira",
"Farida"];
 var sorted = List.of(names)..sort((a, b) =>
                             a.length.compareTo(b.length));
 // Without the cascade operator, you would have to
 // do this in two steps:
 // sorted = List.of(names);
 // sorted.sort((a, b) => a.length.compareTo(b.length));
 print(names);
 print(">Sorted by length:");
 print(sorted);
```

Record

- Records is a data structure that allows you to group multiple values together without needing to create a class
 - useful when you need to return or pass around multiple values from a function or when you want to combine values into a logical unit without a class
 - Supports Positional and Named Fields: Records can have both positional and named fields
 - Type Safety: Dart records are strongly typed, meaning the fields have specific types that must be followed
 - Immutability: Records are immutable; once created, you cannot change the values in them

Why Use Records?

- Convenient for returning multiple values:
 - Records are simpler than creating custom classes
 - No need for classes: You don't need to define a separate class for temporary or simple structures
- Type Safety: You have clear type constraints, reducing errors
- Readable code: Named fields improve readability and allow for clearer intent without the need for complex structures
- Efficient: Records are lightweight and immutable

Record Example

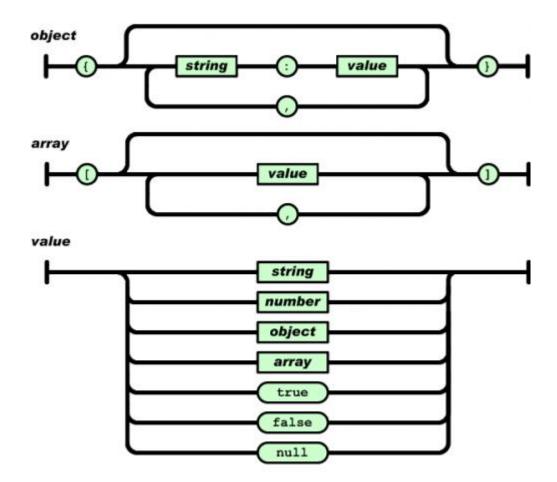
```
// Function returning coordinates as a record
(double, double) getCoordinates() {
  double latitude = 25.276987;
  double longitude = 51.520008;
  return (latitude, longitude); // Return a record with two
positional fields
void main() {
  var coordinates = getCoordinates();
  print("Latitude: ${coordinates.$1}");
  print("Latitude: ${coordinates.$2}");
  // Extract the latitude and longitude from the record
  var (latitude, longitude) = getCoordinates();
  print("Latitude: $latitude");
  print("Longitude: $longitude");
```

Record with named fields

Makes the code more readable and self-explanatory:
 Named fields make it clear what each value represents

```
// Function returning coordinates as a record with named fields
({double lat, double lon}) getCoordinates() {
  double latitude = 25.276987;
  double longitude = 51.520008;
  // Return a record with named fields
  return (lat: latitude, lon: longitude);
void main() {
  var coordinates = getCoordinates();
  // Extract the latitude and longitude from the record
  print("Latitude: ${coordinates.lat}");
  print("Longitude: ${coordinates.lon}");
```







JSON Data Format

- JSON (JavaScript Object Notation) is a very popular lightweight data format to transform an object to a text form to ease storing and transporting data
 - Encoding (aka serialization) turning a data structure into a string
 - Decoding (aka deserialization) is the opposite process
 -> turning a string into a data structure

Serializing JSON manually using dart:convert

 Flutter has a built-in dart:convert library that includes a straightforward JSON encoder and decoder

```
import 'dart:convert';
void main() {
var jsonString = '''
      "name": "John Smith",
      "email": "john@dart.dev"
  // Parse the JSON string into a Map
  final user = jsonDecode(jsonString) as Map<String, dynamic>;
  print('Hello, ${user['name']}!');
  print('We sent the verification link to ${user['email']}.');
  final userJsonString = jsonEncode(user);
  print(userJsonString);
```

Serializing JSON inside model classes

- Add two methods to the class:
 - A Surah.fromJson() constructor, for constructing a new Surah instance from a map structure.
 - A toJson() method, which converts a Surah instance into a map.

■ id: int ■ name: String ■ englishName: String ■ ayaCount: int ■ type: String

```
// Convert a Surah object to a JSON map
Map<String, dynamic> toJson() => {
  'number': number,
  'arabicName': arabicName,
  'englishName': englishName,
  'verseCount': verseCount,
  'type': type,
};
// Convert a JSON map to a Surah object
Surah.fromJson(Map<String, dynamic> json) :
  number = json['number'],
  arabicName = json['arabicName'],
  englishName = json['englishName'],
  verseCount = json['verseCount'],
  type = json['type'];
```

@Serializable

 To use Json sterilization the class must be annotated with @Serializable

```
@Serializable
data class Surah (
    val id : Int,
    val name: String,
    val englishName : String,
    val ayaCount : Int,
    val type: String
)
```

Read JSON file

Read a JSON file and convert its content to objects

```
val filePath = "data/surahs.json"
val fileContent = File(filePath).readText()

val surahs = Json.decodeFromString<List<Surah>>(fileContent)
```

 To utilize the @Serializable and Json class functionalities, ensure that you include the required dependencies in the build.gradle file of the module, as detailed in the documentation page.



You may use https://plugins.jetbrains.com/plugin/10054-generate-kotlin-data-classes-from-json
Android Studio plugin to generate a Kotlin class from a json string!

Patterns Matching

- https://dart.dev/language/patterns
- https://happy-makadiya.medium.com/patternmatching-in-dart-flutter-a-developersplayground-0f2143126acf

Summary

- To start thinking in the functional style avoid loops and instead use Lambdas
 - Widely used for list processing and GUI building to handle events
- A list can be processed in a pipeline
 - Typical pipeline operations are filter, map and reduce
- JSON is a very popular lightweight data format to transform an object to a text form to ease storing and transporting data

Resources

- JSON serialization
 - https://docs.flutter.dev/data-andbackend/serialization/json
 - https://codewithandrea.com/articles/parse-jsondart/