

Git cheatsheet locally

Convert a normal folder to local git repository:

```
git init
```

Work with branches locally:

<code>git branch</code>	Show available branches in local repo
<code>git branch jake</code>	Creates a branch with 'jake' as name
<code>git branch -d jake</code>	Deletes a branch whose name is 'jake'*
<code>git checkout jake</code>	Switch branch to 'jake'**
<code>git checkout -b jake</code>	Creates and switches branch at once.
<code>git merge jake</code>	Merges jake branch into the current
<code>git diff jake</code>	Shows differences between jake and current
<code>git rebase jake</code>	merges branch jake to current by putting all commits before the current branch's commits.

* If you want to delete a branch then you MUST not be inside this branch when you are trying to delete it. Thus the most common way is to switch to master and delete the branch from there. If a branch has not been fully merged into another branch (master for example) and you try to delete it, git is going to complain and say it to you that the branch you want to delete has not fulfilled its purpose yet. If you want to delete it regardless then you type the same command, but with capital D in this case ex. `git branch -D jake`.

****** Imagine for example that you are working on your current branch, you have made already some changes and suddenly a colleague says to you that he is about to push to the master. You want to go to master and fetch these changes there before you proceed on your branch. If you have unstaged files git is going to prevent you from switching branches before you actually add and commit those or reset their progress. In general you can't abandon a branch when it's state is not clean (branch clean, nothing to commit).

Working with files locally:

`git add jake.html` | adds jake.html to the staging area

`git add jake.html jake.css` | adds multiple file to staging

`git add --all` | add all changed files to staging area

`git commit -m 'something'` | Creates a commit with message

`git commit -am 'something'` | add all and commit at once

`git commit --amend*` | Creates new commit, deletes the previous

`git status` | Checks the whole status of your git repo locally

`git log` | Shows all the previous commits

`git log --oneline` | Log the commits line by line

`git log author="Kostas Diakogiannis"` | Show kostas commits

`git log --oneline -3` | Show the last 3 commits line by line

`git diff` | See the differences between last commit and now

`git stash**` | Save temporarily untracked files without commit

`git stash pop` | Bring the stashed files back to life

* It should be never used on master branch and especially after you have pushed on remote master branch. It changes history by deleting the last commit and adding a new one with all the old and new changes from these 2 commits together. (Like when you forget to add something to your cv, but in reality it deletes the previous cv, creates a new one, puts everything you had written before and the one that you are about to add). Heavily used when working locally on your own branch, and you have forgotten to do a small task with the last commit.

** Bear in mind that you are allowed to perform only one stash on your current commit state. In case you put a new stash at the same commit without popping the previous one, this latter stash will overwrite the previous one.

Connect to remote server:

`git remote -v` | Check origin's address (either ssh or https)

`git remote add origin someUrl` | Sets up someUrl as remote repo

`git remote set-url origin someUrl` | Changes remote url

`git fetch` | Fetches everything but does not merges yet *

`git merge origin/master` | Merges the origin/master (see above)

`git pull origin master` | Fetch and merge from remote master

`git pull origin jake` | Pull from remote jake branch

`git push origin master` | Push code to remote master

`git push origin jake` | push to remote jake branch

`git push --set-upstream origin master` | Sets the remote master on track with the current local branch where this command is being written. After this you don't have to specify any url neither when pushing nor pulling (just `git push` or `git pull` will do the job).

* Git fetch and git merge from origin are two very well connected commands. When you fetch from origin a new layer in between remote and local is temporarily created from git. This temporary repository represents the remote/branch and is called 'origin/master' (if we are fetching from master branch of remote etc). In order to accept this whole layer and merge it to our local git repository we type `git merge origin/master`. This install the changes from the remote master to our local git repo and deleted the temporary layer in between once and for all.

Important note: If you don't want to mess with this stuff, try `git pull` instead, which is a combination of the two aforementioned commands.

Time Travelling - Undoing Changes:

`git revert HEAD` | Undo last commit, (git's way to **ctrl + z**)

`git reset --HARD #7eb4eec` | Go back to the specified commit

`git reset HEAD jake.html` | Unstage jake.html

`git checkout -- jake.html` | Discard changes to jake.html *

`git cherry-pick #7eb4eec` | Brings the a specified commit to the top of the current branch and puts the HEAD on it.

* That works only if jake.html changes have not been added to staging area yet. For unstaging see `git reset HEAD jake.html` above.

