Computer Networks-1 Second Year 2015

## **Choose the correct answer:**

c) 32 bits

1. I	PV4 Address is	
	a) 8 bits	b) 16 bits

2. In which layer of OSI reference model does the Router operate?

a)	Layer 1 (Physical Layer)	b)	Layer 3 (Network Layer)
c)	Layer 4 (Transport Layer)	d)	Layer 7 (Application Layer)

d) 64 bits

3. To deliver a message to the correct application program running on a host, the \_\_\_\_\_ address must be consulted.

a)	Port	b) IP
c)	Physical	d) None of the above

4. IPv6 has \_\_\_\_\_\_ -bit addresses.

a) 32	b) 64
c) 128	d) Variable

5. The Internetworking Protocol (IP) is a \_\_\_\_\_ protocol.

a)	Reliable	b)	connection-oriented
c)	both (a) and (b)	d)	none of the above

6. A port address in TCP/IP is \_\_\_\_\_ bits long.

a) 32	b) 48
c) 16	d) none of the above

7. Identify the class of the following IP address: 4.5.6.7

a)	class A	b)	class B
c)	class C	d)	none of the above

8. A host with an IP address of 142.5.0.1 needs to test internal software. What is the destination address in the packet?

a)	131.0.0.0	b)	127.1.1.1
c)	129.1.127.127	d)	none of the above

9. The subnet mask for a class B network is 255.255.224.0. How many subnetworks are available?

a) 2	b) 4
c) 8	d) none of the above

Computer Networks-1 Second Year 2015

10. I	f the	sender is a host and wants to send a p	oacke	et to another host on the same network, the
I	ogica	al address that must be mapped to a phys	sical	address is
	a)	the destination IP address in the	b)	the IP address of the router found in the
		datagram header		routing table
	c)	either a or b	d)	none of the above
		sender is a host and wants to send a all address that must be mapped to a phys	•	et to another host on another network, the address is
	a)	the destination IP address in the datagram header	b)	the IP address of the router found in the routing table
	c)	either a or b	d)	none of the above
12. <i>A</i>	\n Af	RP reply is normally		
	a)	Broadcast	b)	multicast
	c)	unicast	d)	none of the above
13. <i>A</i>	\n Af	RP request is normally		
	a)	Broadcast	b)	multicast
	c)	unicast	d)	none of the above