جامعة الأزهر _ غــــزة



Al Azhar University – Gaza FACULTY OF ENGINEERING AND INFORMATION TECHNOLOGY

FINAL PROJECT REPORT

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1.1 Introduction:

In this experiment, we will interface an LCD with a **Raspberry Pi 4**. It is very simple and easy and is commonly used in several electronic products. LCD (Liquid Crystal Display) provides a user-friendly interface and can be very useful for debugging purposes. We will also make a program using **Python** that enable the user to enter a password and check if it is true or not and display the result on the LCD.

1.2 Objectives:

To design a complete circuit that can check if the entered password is correct or not and display the entered password on an LCD.

Chapter 2 Instruments and components

Tools, Instruments and Device:

- Proteus simulation software.
- Raspberry Pi 4.
- SD card, for install operating system.

Components in Proteus simulation:

- Raspberry Pi 4.
- 2*16 LCD.
- 3*4 KEYPAD PHONE.
- BUZZER.
- · GREEN LED.
- RED LED.
- · NPN TRANSISTOR.
- RELAY CIRCUIT.
- Diode.

Chapter 3 Experiments

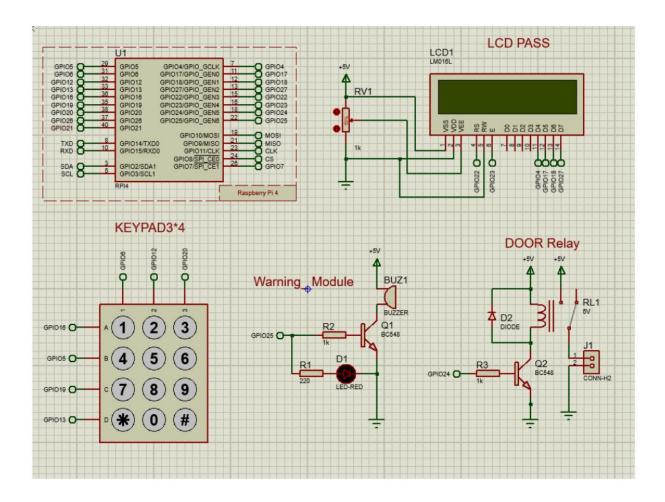
Experimental Procedures:

In this experiment, we are going to make a security system using password. The circuit uses LCD to identify a user who must enter a password to access the system. If the password is correct a Relay Door will be ON which can turn on any applications through relay load contact to show that the password is correct.

Also, if the entry is incorrect three times, a buzzer and red LED will be ON and the system will be break.

Follow up the following steps:

1- Let's first simulate a keypad interfacing circuit using Proteus software. Open Proteus and connect the circuit as shown in Figure below.



- 1- Using Raspberry Pi 4, first ensure that you have the necessary power supply, SD card, and operating system installed.
- 2- Connecting the LCD (2*16) display to the Raspberry Pi's GPIO pins as follows:
 - LCD_RS to GPIO 22.
 - LCD_E to GPIO 23.
 - LCD_D4 to GPIO 4.
 - LCD_D5 to GPIO 17.
 - LCD_D6 to GPIO 18.
 - LCD D7 to GPIO 27.
- 3- Using potentiometer $10K\Omega$, for LCD contrast.
- 4- Connecting the keypad (4*3) to the Raspberry Pi's GPIO pins as follows:
 - Connect ROW1 of the keypad to GPIO 16
 - Connect ROW2 of the keypad to GPIO 5
 - Connect ROW3 of the keypad to GPIO 19
 - Connect ROW4 of the keypad to GPIO 13
 - Connect COL1 of the keypad to GPIO 6
 - Connect COL2 of the keypad to GPIO 12
 - Connect COL3 of the keypad to GPIO 20
- 5- Connecting the Door_Relay output pin to GPIO 24. This pin will control the relay to turn the door ON and OFF.
- 6- Connecting the Warning_ Module output pin to GPIO 25. This pin will control the warning module to be activate if the password is wrong for 3 time.

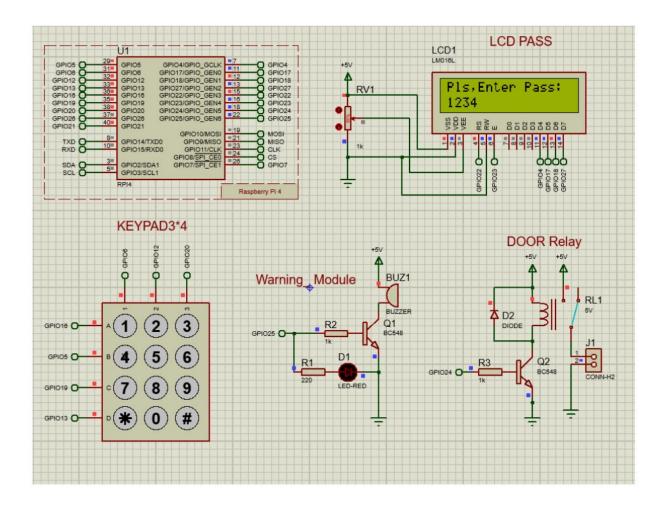
7- write the python code in Source Code:

```
Fan Relay = 24
Button \overline{Pin} = 21
LCD RS = 22
LCD E = 23
LCD^{-}D4 = 4
LCD D6 = 18
LCD D7 = 27
LCD WIDTH = 16 # Maximum characters per line
LCD CHR = True
LCD CMD = False
LCD LINE 1 = 0 \times 80 # LCD RAM address for the 1st line
LCD LINE 2 = 0xC0 # LCD RAM address for the 2nd line
KEYPAD = [
ROW_PINS = [16, 5, 19, 13] # Rows 1, 2, 3, 4
COL_PINS = [6, 12, 20] # Columns 1, 2, 3
GPIO.setmode (GPIO.BCM)
GPIO.setup(LCD_E, GPIO.OUT) # E
GPIO.setup(LCD_RS, GPIO.OUT) # RS
GPIO.setup(LCD_D4, GPIO.OUT) # DB4
GPIO.setup(LCD_D5, GPIO.OUT) # DB5
GPIO.setup(LCD_D6, GPIO.OUT) # DB6
GPIO.setup(LCD_D7, GPIO.OUT) # DB7
GPIO.setup(Fan_Relay, GPIO.OUT) # Fan_Relay
GPIO.setup(Warning_M, GPIO.OUT) # Warning_M]
GPIO.setup(Button_Pin, GPIO.IN, pull_up_down=GPIO.PUD_UP)
       lcd_byte(0x06, LCD_CMD) # 000110 (Cursor move direction)
lcd_byte(0x0C, LCD_CMD) # 001100 (Display On, Cursor Off, Blink Off)
```

```
def lcd_byte(bits, mode):
def lcd toggle enable():
   GPIO.output(LCD E, True)
def lcd string(message, line):
def read keypad():
        GPIO.output (row pin, GPIO.LOW)
```

```
for j, col_pin in enumerate(COL_PINS):
sleep(2)
        key = read_keypad()
```

8- Building project, then Run and test the code as shown below:



2- After simulation making the experiment practical, the same connecting GPIO pins from the Raspberry pi, then open Thonny program in the OP of RPi, to upload the code.

