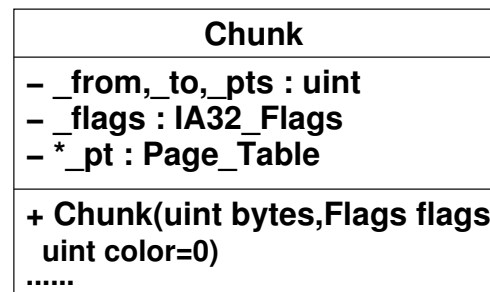
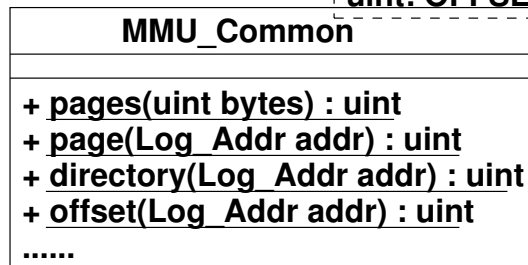


uint: DIRECTORY_BITS
 uint: PAGE_BITS
 uint: OFFSET_BITS



MMU_Common<10,10,12>

