

Afandina restaurant App

❖ Project objectives:

Create an application for the restaurant within 4 months and at cost does not exceed 400,000 EL.

❖ Deliverables:

- Display all food items and their prices.
- The ability of reserve a place in the restaurant.
- Home delivery feature.
- create a prototype for the app.
- Deliver an android and IOS app.

❖ Milestones:

- Team composition, February 1.
- App specification, February 10.
- Planning, March 1.
- Create the prototype, March 30.
- Evolution, April 15.
- Create the final version of the app, May 15.

❖ Technical requirements:

- User interface must be flexible and easy.
- The app must be trustable.
- App should provide all updates about food items and prices.
- The app must be android and IOS.

❖ Limits and exclusions:

- The app should contain all specification.
- The reservation department only work between 10Am and 2Pm.
- It should not exceed the agreed budget.
- Their will provide updates to solve any discovered bug.

❖ Customer review:

Afandina restaurant owner and team leader.