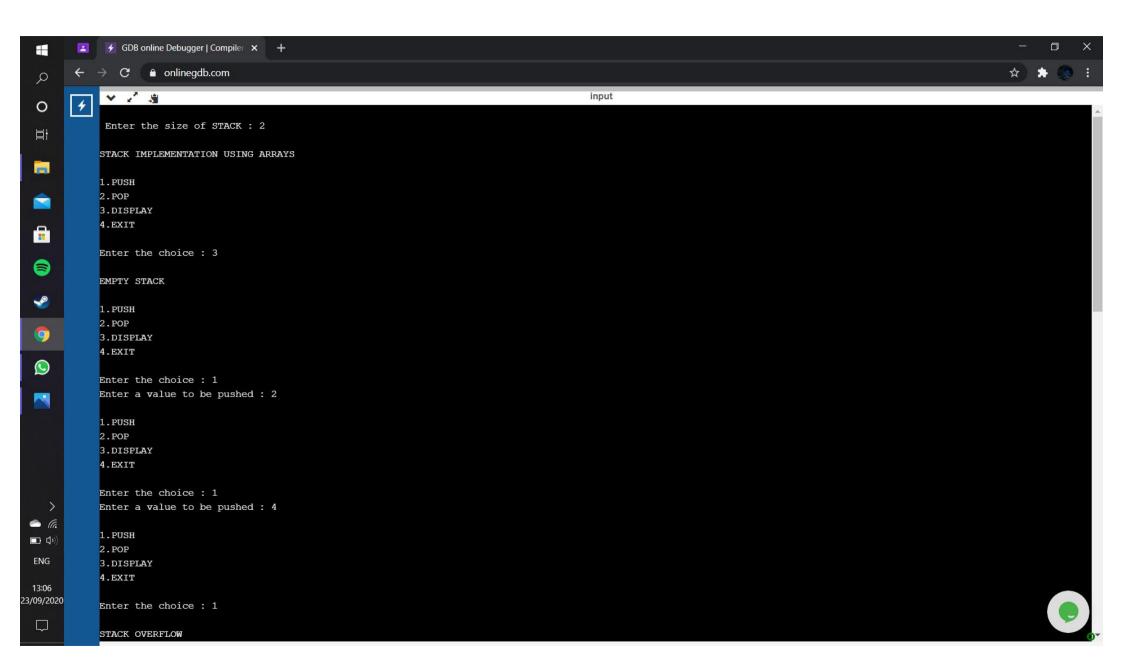
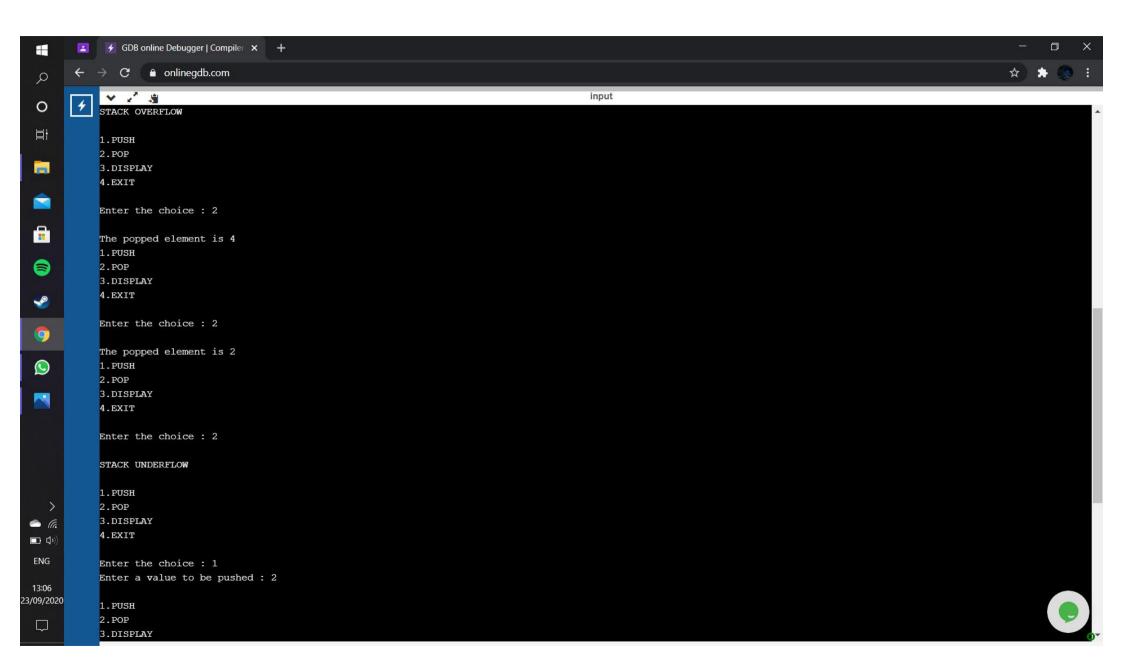
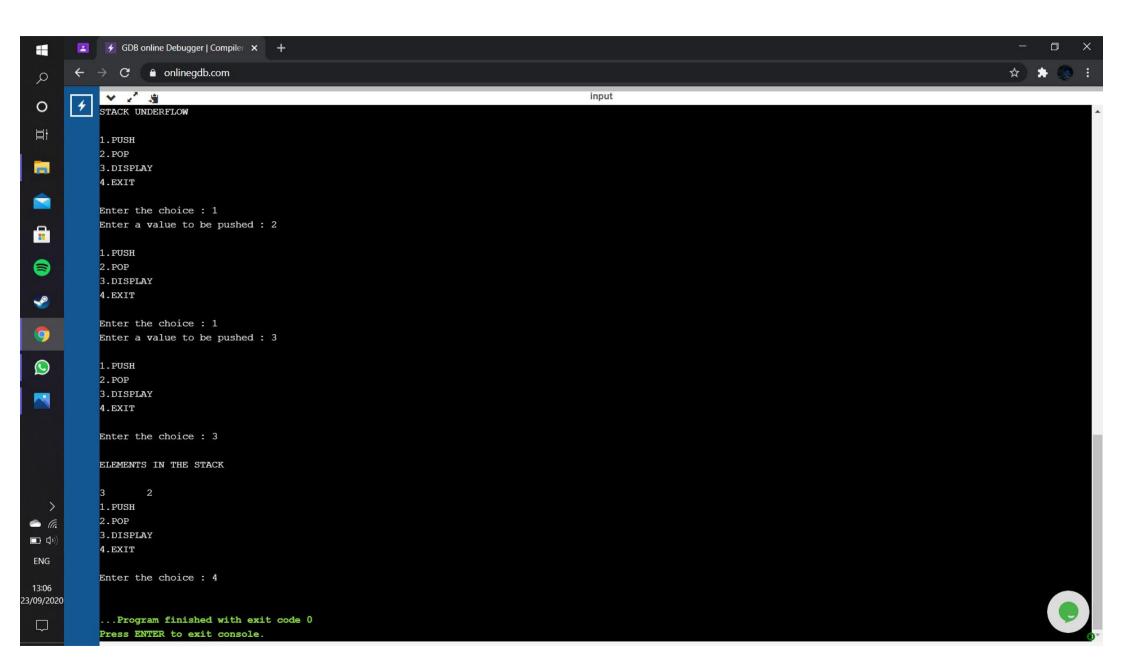


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                                                                                                                               Language C
 0
           main.c
            40 default:
            42 printf ("\nInvalid Choice\n");
            43 }}}
            44 while(choice!=4);
            45 return 0;
            46 }
 48 void push()
            49 - {
            50 if(top >= n - 1)
 52 printf("\nSTACK OVERFLOW\n");
            57 printf("Enter a value to be pushed : ");
58 scanf("%d",&x);
            59 top++;
            60 stack[top] = x;
            61 }}
            63 void pop()
            64 - {
            65 if(top <= -1)
            67 printf("\nSTACK UNDERFLOW\n");
            68 }
            71 printf("\nThe popped element is %d",stack[top]);
            72 top--;
            73 }}
 ENG
            75 void display()
 12:58
            76 - {
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            77 if(top >= 0)
 78 - {
```

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 0
          main.c
           48 VOIG push()
            50 if(top >= n - 1)
            51 - {
            52 printf("\nSTACK OVERFLOW\n");
 57 printf("Enter a value to be pushed : ");
58 scanf("%d",&x);
 59 top++;
            60 stack[top] = x;
            61 }}
            63 void pop()
            64 - {
            65 if(top <= -1)
            67 printf("\nSTACK UNDERFLOW\n");
            71 printf("\nThe popped element is %d",stack[top]);
            72 top--;
            73 }}
            75 void display()
            77 if(top >= 0)
            78 - {
            80 printf("\nELEMENTS IN THE STACK\n\n");
            81 for(i = top; i >= 0; i--)
 ENG
            82 printf("%d\t",stack[i]);
            83 }
 12:58
23/09/2020
            86 printf("\nEMPTY STACK\n");
```







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           main.c
              1 #include <stdio.h>
 ∐÷
                                                                                                      Stack Implementation by pass by ref.
                void push(int *item,int s[],int *top);
              4 int pop(int s[],int *top);
              5 void display(int *top,int s[]);
              7 int main()
              8- {
 int top = -1;
                     int item,s[10],item_deleted,choice;
                     while(1)
 printf("\n1:push\n2:pop\n3:display\n4:exit\nenter choice :\n");
                             f("%d",&choice);
                        switch(choice)
                            case 1:printf("enter the item to be inserted\n");
                                 f("%d",&item);
                            push(&item,s,&top);
                             case 2:item_deleted=pop(s,&top);
                            if(item_deleted!=-1)
                            printf("\nitem deleted is %d \n",item_deleted);
                             top--;
                            break;
                            case 3 : display(&top,s);
                            break;
                            default : return 0;
 □ (3)
 ENG
             36 }
 13:08
23/09/2020
             38 void push(int *item,int s[],int *top)
 39 - {
                     if(*top==STACK SIZE-1)
```

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 0
           main.c
            38 void push(int *item,int s[],int *top)
            39 - {
                   if(*top==STACK SIZE-1)
 printf("\nStack overflow\n");
                       return;
                   (*top)++;
 s[*top]=*item;
 48 }
            50 int pop(int s[],int *top)
            51 - {
                   int item deleted;
 9
                   if(*top==-1)
                       printf("\nStack underflow \n");
                   item_deleted = s[*top];
                   return item deleted;
            62 }
            63 void display(int *top,int s[])
            64 - {
                   if(*top==-1)
                       printf("\nstack is empty\n");
 △ (6.
                       return;
□ (3)
 ENG
                       tf("\nContents of the stack \n");
                   for(int i=*top;i>=0;i--)
 13:09
23/09/2020
                       printf("%d\n",s[i]);
 76 }
```

