

Write a menu driven C-program to design a simple cal. which solves 10 operations:-

Q. 1. #include <stdio.h>

①

```
float sumaver (int x, int y)
```

```
{
    printf("sum: %d \n", x+y);
```

```
    return ((x+y)/2.0);
```

```
}
```

```
void printeven (int x, int y)
```

```
{
    printf("All the even numbers from %d to
```

```
%d \n", y, x);
```

```
    if (y % 2 != 0)
```

```
        y = y + 1;
```

```
    for (int i = y; i <= x; i += 2)
```

```
        printf("%d", i);
```

```
}
```

```
int main ()
```

```
{
    int a[3], g1, g2, t;
```

```
    printf("Enter three nos \n");
```

```
    scanf("%d %d", &a[0], &a[1], &a[2]);
```

```
    for (int i = 0; i < 3; i++)
```

```
    {
        for (int j = i + 1; j < 3; j++)
```

```
            if (a[i] < a[j])
```

②

```
{ t = a[i];  
  a[i] = a[j];  
  a[j] = t;  
}
```

```
{ g1 = a[0];
```

```
  g2 = a[1];
```

```
  float aver = sumaver(g1, g2);
```

```
  printf("Average: %f\n", aver);
```

```
  printeven(g1, g2);
```

```
  return 0;
```

```
}
```


(A) sumaver(...) (B) Print even(...)

Q 2. #include <stdio.h>

(3)

#include <math.h>

int main()

{
int ch=1, c, d;

float a, b;

while (ch != 11)

{
printf("\n choose an operation: \n 1. + \n 2. -
 \n 3. * \n 4. / \n 5. % \n 6. ^ \n 7. == \n 8.
 < \n 9. > \n 10. ! = \n 11. stop");

scanf("%d", &ch);

switch (ch)

{

Case 1:

printf("Enter two number: \n");

scanf("%d", &a, &b);

printf("%f + %f = %f", a, b, a+b);

break;

Case 2:

printf("Enter two number: \n");

scanf("%f %f", &a, &b);

printf("%f - %f = %f", a, b, a-b);

break;

Case 3

printf("Enter two numbers: \n");

(4)

```
scanf ("%f%f", &a, &b);
```

```
printf ("%.f * %.f = %.f", a, b, a*b);
```

```
break;
```

case 4:

```
printf ("Enter two number: \n");
```

```
scanf ("%f%f", &a, &b);
```

```
printf ("%.f / %.f = %.f", a, b, a/b);
```

```
break;
```

Case 5:

```
printf ("Enter two integers: \n");
```

```
scanf ("%d%d", &c, &d);
```

```
printf ("%.d %.f %.d = %.d", c, d, c*d);
```

```
break;
```

Case 6:

```
printf ("Enter two numbers: \n");
```

```
scanf ("%f%f", &a, &b);
```

```
printf ("%.f ^ %.f = %.f", a, b, pow(a, b));
```

```
break;
```

Case 7:

```
printf ("Enter two numbers: \n");
```

```
scanf ("%f%f", &a, &b);
```

```
printf ("%.f == %.f = %.d", a, b, a==b);
```

```
break;
```

Case 9;

```
printf("Enter two numbers: \n");
```

⑤

```
scanf("%f %f", &a, &b);
```

```
printf("%f > %f = %d", a, b, a > b);
```

```
break;
```

Case 10;

```
printf("Enter two numbers: \n");
```

```
scanf("%f %f", &a, &b);
```

```
printf("%f != %f = %d", a, b, a != b);
```

```
break;
```

Case 11:

```
return 0;
```

default:

```
printf("Invalid entry");
```

```
}
```

```
{
```

```
return 0;
```

```
}
```