Network Programmability and Automation

1 Network Programmability and Automation

1.1 Introduction to Network Programmability and Automation

1.1.1 Typical O&M Scenarios

1.1.1.1 Device Upgrade

• Perform periodic batch upgrades on thousands of live network devices.

1.1.1.2 Configuration Audit

 Annual audits to ensure compliance (e.g., STelnet enabled, spanning tree security configured).

1.1.1.3 Configuration Change

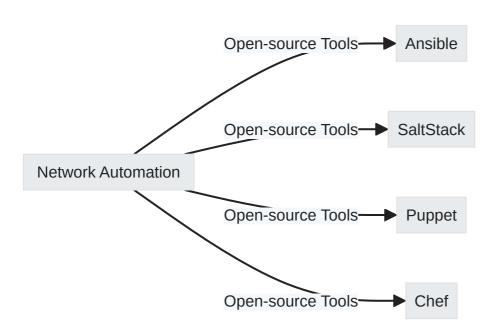
 Regularly update device accounts and passwords due to security requirements.

1.1.2 Network Automation

1.1.2.1 Introduction

Network automation reduces human dependency by using tools for automated deployment, operations and O&M.

1.1.2.2 Tools for Automation



 Recommended to acquire coding skills for network engineering capability construction.

1.1.3 Programming-based Network Automation

1.1.3.1 Python as a Skill Requirement

 Python is essential for writing automation scripts that handle repetitive and rule-based tasks.

1.1.3.2 Automated Device Configuration Example

1. Write Configuration File

2. Push Configuration with Python

- Establish SSH/Telnet connection.
- Upload configuration script to the network device.

1.1.3.3 Python Scripting Basics

```
# Iterate over commands and execute them on the
device via SSH.

pass # Implementation details here.
```

1.1.3.4 Benefits of Network Automation

With network automation, configurations can be deployed more efficiently and consistently across multiple devices.

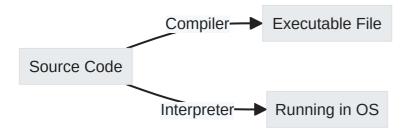
1.2 Overview of Programming Language and Python

1.2.1 Overview

- Programming languages control computer behavior.
- Classified into compiled and interpreted languages.
- Based on language levels: machine language, assembly language, high-level language.

1.2.2 Compiled vs. Interpreted

- Compiled: Translated into machine code before execution (e.g., C/C++).
- Interpreted: Translated at runtime, line by line (e.g., Python).



1.2.3 Language Level Classification

1.2.3.1 Machine Language

Consists of 0 and 1 instructions.

1.2.3.2 Assembly Language

• Encapsulates hardware instructions for readability (e.g., MOV, ADD).

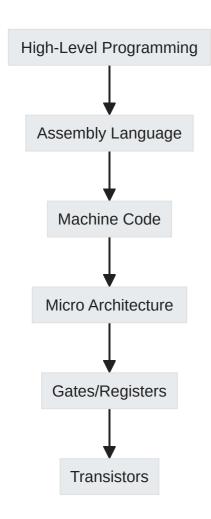
1.2.3.3 High-Level Language

- Includes languages like Java, Python.
- Requires translation to machine code.

JVM: Java virtual machine

• PVM: Python VM

1.2.4 Computing Stack & Program Execution



1.2.5 Python Overview

Python is a high-level interpreted language created by Guido Van Rossum.

1.2.5.1 Advantages & Disadvantages of Python

Note: Advantages & Disadvantages

Advantages:

- Python is written clearly and is easy to read.
- It can be used in different ways, both simple and complex.
- There are lots of extra tools you can get to do more things.

- Disadvantages:
 - It can run slowly because it processes one instruction at a time.

1.2.6 Python Execution Process

- 1. Install the Python environment on the operating system.
- 2. Write the source code py.
- 3. Compiler generates bytecode .pyc .
- 4. Python VM executes bytecode.

```
Python

1  # Example Code Block:
2  temp = v[k]
3  v[k] = v[k+1]
4  v[k+1] = temp
```

1.2.7 Getting Started with Python

1.2.7.1 Interactive Mode

Enter commands directly into the interpreter:

1.2.7.2 Script Mode

Write scripts and execute them:

```
$ shell
1 $ python demo.py # Executes script demo.py containing
python code.
```

demo.py:

```
print("hello world")
a = 1; b = 2; print(a + b)
```

1.2.8 Code Style Guide for Python

1.2.8.1 Indentation & Comments

- Use four spaces per indentation level.
- Single-line comments start with # .
- Multi-line comments use triple quotes """.

1.2.8.2 Identifier Naming Rules

Identifiers should start with a letter or underscore:

Correct	Incorrect
user_id	4user_id

1.2.9 Python Functions & Modules

Functions improve modularity; modules contain reusable definitions:

Function Example:

```
Python

def greet():
    print("Hello World")

greet() # Outputs "Hello World"
```

Module Example:

demo.py:

test.py:

```
Python

import demo
demo.sit() # Calls function from demo module.
```

1.2.10 Introduction to telnetlib

The telnetlib module in Python allows you to work with Telnet, a protocol used to establish a command-line interface connection to remote computers over the internet or local networks.

```
python

from telnetlib import Telnet
tn = Telnet(host=None, port=0[, timeout])
tn.read_all()
```

Methods:

- read_until(expected, timeout=None): Keep reading data until you find a specific text or until a certain amount of time has passed.
- read_all(): Keep reading data until there is no more coming (End Of File -EOF).
- read_very_eager(): Read any available data right away without waiting, but don't wait around for more data if there isn't any immediately available.
- write(buffer): Send your own commands or data to the server.
- close(): End your Telnet session and close the connection.

1.3 Cases

1.3.1 Telnet Login Using telnetlib

1.3.1.1 Overview

• **Objective**: Log into a network device functioning as a Telnet server using Python's telnetlib.

1.3.1.2 Manual Verification

Use terminal Telnet client for manual login verification.

- 1. Run command: telnet 192.168.10.10
- 2. Enter password when prompted.



```
Password:
Info: The max number of VTY users is 5...
Huawei>
```

1.3.1.3 Python Code Example

```
$
      Python
    import telnetlib
1
2
   host = '192.168.10.10'
    password = 'Huawei@123'
5
    tn = telnetlib.Telnet(host)
6
   tn.read until(b'Password:')
7
    tn.write(password.encode('ascii') + b"\n")
8
9
   print(tn.read until(b'<Huawei>').decode('ascii'))
10
   tn.close()
11
```

In Python, use <code>.encode()</code> to convert strings to ASCII format required by telentlib; prefix byte strings with <code>b</code> (e.g., b'Password:') to denote bytes objects as per official requirements.

1.3.1.4 Code Explanation

- Importing module.
- Setting host IP and password.
- Creating a Telnet connection.
- Reading output until 'Password:' prompt.
- Sending encoded password followed by newline.
- Reading output until <Huawei> prompt appears.

• Closing the connection.

1.3.1.5 Mermaid Flowchart

