Université De La Rochelle



Master ICONE 1ère année

TP Test

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1 Niveau 1

L'exécution de la classe SommeTest avec JUnit ça passe avec succès :

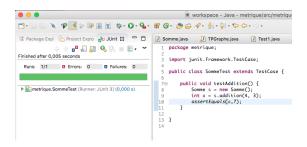


Figure 1 – La classe SommeTest

-Calcule de la couverture de test de la classe Somme :

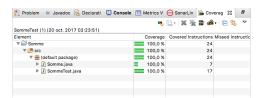


FIGURE 2 – La couverture

2 Niveau 2

2.1 La classe EntreeErrone

```
package personnePack;
   public class EntreeErrone extends Exception {
     public EntreeErrone(String message, Throwable cause) {
       super(message, cause);
       // TODO Auto-generated constructor stub
10
11
     public EntreeErrone(String message) {
12
       super(message);
13
       // TODO Auto-generated constructor stub
14
15
   }
16
```

2.2 La fonction setNumTelephone

```
public void setNumTelephone(String numTelephone) throws EntreeErrone{
           if(numTelephone.length()>8)
            throw new EntreeErrone("le numero est inferieur a 8");
3
           else
           {
5
            this.numTelephone=numTelephone;
           boolean trouver=false;
           for(int i=1;i<=1;i++)</pre>
10
            String val="0"+i;
11
            String twoElements=numTelephone.charAt(0)+numTelephone.charAt(1)
            if(twoElements==(val)){
14
              trouver=true;
            }
15
           }
16
           if(trouver == false)
17
           {
18
             throw new EntreeErrone("le numero de telephone doit etre entre 1
19
                  et 7");
           }
           else
           {
            this.numTelephone=numTelephone;
24
25
     }
26
          Test de SetNumTelephone
   2.3
   public void testSetNumTelephone() {
       try{
3
         P.setNumTelephone("03000");
4
         assertTrue(P.numTelephone.compareTo("03000")==0);
5
6
7
       catch(EntreeErrone ex){
8
          // fail(ex.getMessage());
9
10
     }
          Test Node
   2.4
   package Metrique;
3 import static org.junit.jupiter.api.Assertions.*;
5 import org.junit.jupiter.api.Test;
7 class NodeTest {
```

```
Node n = new Node(1,"test");
      @Test
9
     void testId() {
10
       //fail("Not yet implemented");
11
       //System.out.println(n.id());
12
       assertTrue(n.id()==1);
13
       assertFalse(n.id()!=1);
14
     }
15
16
17
     @Test
18
     void testSetColor() {
19
       //fail("Not yet implemented");
20
       n.setColor("black");
21
       assertTrue(n.color()=="black");
22
       assertFalse(n.color()!="black");
23
24
25
     @Test
     void testSetShape() {
29
       n.setShape("ok");
30
       assertTrue(n.shape()=="ok");
31
       assertFalse(n.shape()!="ok");
32
33
34
35
37
     @Test
     void testSetLabel() {
38
       //fail("Not yet implemented");
       n.setLabel("label1");
40
       assertTrue(n.label()=="label1");
41
       assertFalse(n.label()!="label1");
42
43
44
     @Test
     void testAddSucc() {
46
       //fail("Not yet implemented");
       assertTrue(n.addSucc(new Arc(new Node(2),new Node(3)))==true);
     }
49
50
     @Test
51
     void testContainsSucc() {
52
       //fail("Not yet implemented");
53
       assertFalse(n.containsSucc(new Arc(new Node(1),new Node(5)))==true);
54
55
     }
56
     @Test
     void testRemoveSucc() {
59
       assertFalse(n.removeSucc((new Arc(new Node(2),new Node(3))))==true);
60
61
```

```
62
     @Test
63
     void testAddPred() {
64
       assertTrue(n.addPred((new Arc(new Node(2),new Node(3))))==true);
65
66
67
68
     void testContainsPred() {
69
70
       assertTrue(n.containsPred((new Arc(new Node(1),new Node(2))))==false)
71
     }
72
73
     @Test
74
     void testRemovePred() {
75
       assertFalse(n.removePred(((new Arc(new Node(2),new Node(3))))))==true)
76
77
     @Test
     void testCompareTo() {
       //fail("Not yet implemented");
81
       assertTrue(n.compareTo(new Node (1))==0);
82
83
     }
84
     @Test
85
     void testCompareToFalse() {
86
       //fail("Not yet implemented");
87
       assertFalse(n.compareTo(new Node (1))==-1);
88
     }
90
91
92 }
```

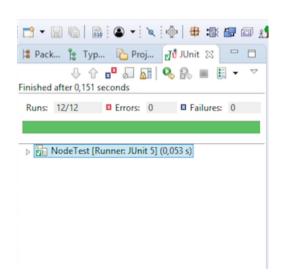


Figure 3 – JUnit

Num	classe	variable d'entrée	${f m\acute{e}thode}$	résultat
1	NodeTest	id=1 label="test"	testId()	True
2	NodeTest	couleur="black"	testsetcolor()	True
3	NodeTest	shape="ok"	testShape()	True
4	NodeTest	label="label1"	testSetLabel()	True
5	NodeTest	Arc	testAddsucc()	True
6	NodeTest	Arc	testContainsSucc()	True
7	NodeTest	Arc	testRemoveSucc()	True

Table 1 -

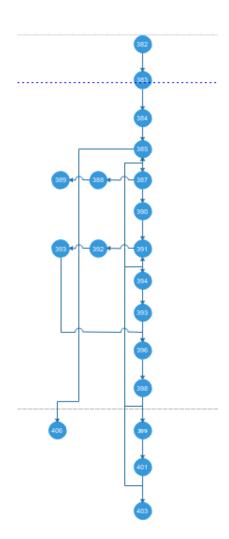


FIGURE 4 – Graphe