```
1A)
      AREA PROG1, CODE, READONLY
ENTRY
      EXPORT START
START
      MOV R1, #0
      MOV R2, #05
      MOV R3, #04
      MOVS R0, R1
      MOVEQ R0, R2
      MOVS R3, #0
      MOVEQ RO, R3
      MVN R2, R2
STOP B STOP
      END
2B)ADD 32-BIT NUMBER
      AREA PROG1, CODE, READONLY
ENTRY
      EXPORT START
START
      LDR R0,=10
      LDR R1, =20
      ADD R2, R0, R1
STOP B STOP
      END
3A)ADD FIRST 10 NUMBER
      AREA PROG2, CODE, READONLY
ENTRY
      EXPORT START
START
      LDR R0, =10
      LDR R1, =0
LDR R2, =1
L00P
      ADD R1, R2, R1
ADD R2, R2, #1
SUBS R4, R0, R2
      BNE LOOP
      ADD R1, R2, R1
STOP B STOP
      END
4A)REV SUB OF TWO 32BIT NUMBER
      AREA MYCODE, CODE, READONLY
ENTRY
      EXPORT START
START
      LDR R1, =0X11111111
      LDR R2, =0X22222222
      RSB R0, R1, R2
STOP B STOP
      END
5A) FACTORIAL OF NUMBER
      AREA PROG5, CODE, READONLY
ENTRY
      EXPORT START
START
      MOV R6, #10
      MOV R7, #1
```

LOOP CMP R6, #0

MULGT R7, R6, R7

SUBGT R6, R6, #1

BGT LOOP

STOP B STOP

END