GRINE Mohammed

Software Engineer — Full Stack Mobile Developer (Flutter & Diango)

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PROFESSIONAL SUMMARY

GRINE Mohammed, final year computer science student at ESI Algiers, specialized in mobile development. I started mobile development three years ago with native Android (Kotlin), and later transitioned to Flutter. I build and deploy backend projects using Django. I have **nearly one year of freelance work experience** building full-featured mobile apps. I have solid experience in mobile development and a strong understanding of mobile UX fundamentals. I'm eager to contribute to impactful and user-friendly mobile applications.

TECHNICAL SKILLS

Technologies: Dart/Flutter – Python/Django **BaaS Platforms:** Firebase – Supabase

Tools: GitHub – Docker – Figma

Flutter State Management: GetX – Provider – Riverpod

Deployment/Hosting: Google Cloud Run – Vercel **Other Skills:** Mobile UI/UX Design – Flutter Web

Professional Experience

Full Stack Mobile Developer Freelancer

(December 2024 - Present)

- CoursDz E-Learning System: Developed a complete e-learning system for CoursDz school, consisting of 3 Flutter apps: student, admin, and supervisor interfaces. Backend built with Django and hosted on DzSecurity
- E-commerce Platform Comparison: Set up and tested multiple Flutter-based e-commerce apps to identify the most suitable solution for the client.
- Ain Mlila Gros Shop App Setup: Deployed and reconfigured a purchased Flutter e-commerce app for both admin and customer use, rebranded it, and integrated Firebase for authentication and Supabase for storage and hosting.
- Training Management App: Developed a mobile app to manage training sessions, including scheduling, participant tracking, and course details.

Flutter Developer at Projilic

(Summer 2022 – 3 Months)

• Introductory Flutter Experience: Worked on developing a multi-platform Flutter app during a 3-month at Projilic startup, it was my first work experience that helps me to learn more about Flutter in real use cases.

Backend Developer Intern at Maystro Delivery

(July 2024 - Nov 2024)

• AI-powered Agent Assignment Platform: Developed a Django-based web application using AI clustering to assign delivery orders to confirmation agents and monitor performance.

Personal Projects

- Nroho: Mobile app developed in Flutter to facilitate carpooling by connecting drivers and passengers for shared trips.
- Yalla Bina: Flutter mobile app to coordinate group travel: users can create travel groups, invite friends, and track everyone's location in real time using Google Maps and real-time database.
- Oil Survey Reporting System: Developed during my 2CS year as a project requested by Sonatrach company. A web application with Django backend for managing and tracking daily oil survey activities, including costs, deadlines, and performance, with automated report generation.

EDUCATION

Higher National School of Computer Science (ESI Algiers)

State Engineer in Computer Science (Final Year)

Algiers, Algeria

2021 - Present