Computer Programming

Lab - 03

Control Structures (Decision making)

<u>Objective: To understand the Control structures, if-else, else-if, conditional</u> statements and case control

Read the following table to understand the instructions for the smooth flow of lab.

Lab time and marks distribution

No#	Topic/Task	Time	Assessment Marks
Topic Demonstration By Instructor: 30 minutes			
1	If-else	5 minutes	0.5
2	If-else	5 minutes	0.5
3	If-else	5 minutes	0.5
4	If-else	5 minutes	0.5
5	Else-if	10 minutes	01
6	Else-if	10 minutes	01
7	Conditional statements	10 minutes	01
8	Conditional statements	10 minutes	01
9	Case control	15 minutes	02
10	Case control	15 minutes	02
		Total Time 2:00 hours	Total Marks: 10

Lab Policy:

- · All the students have to do this lab individually
- · Anyone doing cheating will be assigned **ZERO** in assessment marks
- · All the tasks are mandatory to obtain the assessment marks
- · During lab No one is allowed to move outside without permission

Practice Tasks:

Decision Structures:

If-else:

- 1) Write a program to check whether a number entered by user is even or odd
- 2) Write a program to find whether a given year is leap year or not [Hint :use % operator].
- 3) Write a program to read the age of a candidate and determine whether it is eligible for casting his/her own vote
- 4) Write a program to find maximum between three numbers

Else-if:

5) Write a program that determines a student's grade. The program will read three scores and

determine the grade based on the following rules. [Hint: Use && , || operators]

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-if the average score >=90% => grade=A

-if the average score >= 70% and <90% => grade=B

-if the average score>=50% and <70% => grade=C

-if the average score<50% => grade=F
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6) Write a code that prompts the user to input three integer values and find the greatest value of the three values.

Conditional statements:

7) Write a program to accept a coordinate point in a XY coordinate system and determine in

which quadrant the coordinate point lies [Hint: Use Trigonometry concepts]

8) Write a program to check whether a number is divisible by 5 and 11 or not

Case Control:

- 9) Write a program to check whether an alphabet is vowel or consonant using switch case
- 10) Write a program to create Simple Calculator using switch case. (Operations: + , , * , / , %)