

Mutation with Variable

User Table

Add User

```
mutation createUser(  
  $email: String!  
  $password: String!  
  $username: String!  
  $empld: String!  
  $department: String!  
  $role: String!  
  $designation: String!  
  $teamleader: String!){  
  createUser(input:{  
    email: $email  
    password: $password  
    username: $username  
    empid: $empld  
    department: $department  
    role: $role  
    designation: $designation  
    teamleader: $teamleader  
  }){  
    users{  
      id  
      email  
    }  
  }  
}
```

Login

```
mutation Login($email:String! $password:String! ){  
  tokenAuth(email: $email, password: $password){  
    success  
    errors  
    token  
    refreshToken  
  }  
  user{  
    id  
    email  
    username  
    firstName  
    lastName  
    teamleader  
    empid  
    role  
    department  
    designation  
    address  
    login  
    logout  
    isActive  
  }  
}
```

Edit User

```
mutation updateuser(
  $id:String!
  $email: String!
  $username: String!
  $empld: String!
  $department: String!
  $role: String!
  $designation: String!
  $teamleader: String!)
{
  updateUser(input:{
    id: $id
    email: $email
    username: $username
    empid: $empld
    department: $department
    role: $role
    designation: $designation
    teamleader: $teamleader
  }){
    users{
      id
    }
  }
}
```

Logout

```
mutation Logout($id:String!){
  logout(id:$id){
    set
  }
}
```

Check In

```
mutation checkin($id:String!){
  checkInUpdate(id:$id){
    checkin{
      id
      user{
        id
      }
    }
  }
}
```

Check Out

```
mutation checkOut($id:String!){
  checkOut(id:$id){
    checkout{
      id
      user{
        id
      }
    }
  }
}
```

```
}  
}
```

User Regularization Request

```
mutation regularizationRequest($userId:String!  
  $checkin:String!  
  $checkout:String!  
  $reason:String!  
  $teamleader:String!){  
  addRegularization(input:{  
    userId:$userId,  
    checkIn:$checkin,  
    checkOut:$checkout  
    reason:$reason  
    teamleaderId:$teamleader  
  }){  
    regularizationApproval{  
      id  
    }  
  }  
}
```

Regularization Manager approval

```
mutation regularizationMangerApprove($id:String $status:String!){  
  regularizationApprovalManager(id:$id status:$status){  
    RegularizationApprovalManager{  
      checkIn  
      checkOut  
      reason  
      teamleaderId  
      status  
      user{  
        id  
      }  
    }  
  }  
}
```

Regularization HR approval

```
mutation regularizationHRApprove($id:String $status:String!){  
  regularizationApproval(id:$id status:$status){  
    regularizationApprovalHR{  
      checkIn  
      checkOut  
      reason  
      teamleaderId  
      status  
      user{  
        id  
      }  
    }  
  }  
}
```

Request For Leave

```
mutation requestForLeave($userId:String!  
  $teamLeaderId:String!  
  $requestedOn:Date!  
  $leaveType:String!  
  $leaveFrom:String!
```

```

    $leaveTill:String!
    $halfDay:String!
    $reason:String!
  ){
    addleaveApproval(input:{
      userId:$userId,
      teamleaderId:$teamLeaderId,
      requestedOn:$requestedOn,
      leaveType:$leaveType,
      leaveFrom:$leaveFrom,
      leaveTill:$leaveTill,
      halfDay:$halfDay,
      reason:$reason
    }){
      leaveApproval{
        teamleaderId
        requestedOn
        leaveType
        leaveFrom
        leaveTill
        totalDays
        halfDay
        reason
      }
    }
  }
}

```

Leave approval manager

```

mutation leaveManagerApproval($id:String! $status:String!){
  leaveapprovalmanager(id:$id status:$status){
    leaveApprovalManager{
      id
      requestedOn
      leaveType
      leaveFrom
      leaveTill
      totalDays
      halfDay
      reason
      status
      teamleaderId
      teamApproval
    }
  }
}

```

Leave approval hr

Pending

Add Manager

```

mutation addManager($id:String! $status:Boolean!){
  addmanagerApproval(id:$id status:$status){
    managerapproval{
      id
      status
      lastupdate
    }
  }
}

```

```

    user{
      id
      email
      username
    }
  }
}

```

Add Team

```

mutation addTeams($userId:String! $managerId:String! $status:Boolean!){
  addTeams(input:{
    userId:$userId,
    managerId:$managerId,
    status:$status
  }){
    Team{
      user{
        id
        email
        empId
      }
      manager{
        id
      }
    }
  }
}

```

Delete User

```

mutation deleteUser($id:String!){
  deleteUsers(id:$id){
    deleteUsers
  }
}

```

Delete manager

```

mutation deleteManager($id:String!){
  managerDelete(id:$id){
    deleteManager
  }
}

```

Edit manager

```

mutation updateManager($id:String!){
  editManager(id:$id){
    managerUpdate{
      id
      status
    }
  }
}

```

Add Leave

```

mutation addleave($id:String!
                  $casualLeave:String!
                  $sickLeave:String!
                  $earnedLeave:String!
                  $restrictedLeave:String!){
  addLeave(input:{
    userId:$id
    casualLeave:$casualLeave
    sickLeave:$sickLeave
    earnedLeave:$earnedLeave
    restrictedLeave:$restrictedLeave
  }){
    leaveConfiguration{
      id
      casualLeave
      sickLeave
      earnedLeave
      restrictedLeave
      user{
        id
        username
      }
    }
  }
}

```

Work from home request

```

mutation requestforWFH($id:String!
                       $startDate:String!
                       $endDate:String!
                       $teamleader_id:String
                       $reason:String!
){
  requestForWfh(input:{
    userId:$id
    startDate:$startDate
    endDate:$endDate
    teamleaderId:$teamleader_id
    reason:$reason
  }){
    wfhrequest{
      requestedDate
      startDate
      endDate
      reason
      totalDays
      workFromHome
      task
      teamApproval
      hrApproval
      lastUpdate
      user{
        id
        username
      }
    }
  }
}

```

```
}  
}
```

Wfh Manager approval

```
mutation WFHManagerApproval($id:String!  
  $status:String!  
  $task:String!  
)  
{  
  WfhManagerApproval(id:$id status:$status task:$task){  
    wfhApprovalManager{  
      requestedDate  
      startDate  
      endDate  
      reason  
      totalDays  
      workFromHome  
      task  
      teamApproval  
      hrApproval  
      lastUpdate  
      user{  
        id  
        username  
      }  
    }  
  }  
}
```

Wfh hr approval

```
mutation WFHHrApproval($id:String!  
  $status:String!  
)  
{  
  WfhApprovalHR(id:$id status:$status){  
    wfhApprovalHR{  
      requestedDate  
      startDate  
      endDate  
      reason  
      totalDays  
      workFromHome  
      task  
      teamApproval  
      hrApproval  
      lastUpdate  
      user{  
        id  
        username  
      }  
    }  
  }  
}
```