Narsupalli Mohana Krishna

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OBJECTIVE

To obtain a career that will allow myself to take full advantage of my passion and experience in software engineering and development operations

TECHNOLOGY

SKILLS

Programming Languages: Java, Python, R Web Technologies: HTML, CSS, JavaScript Operating Systems: Windows, Linux

Other Tools: MySql, Hive, PySpark, Pig, GCP, NLP, H2O.ai, Mongo DB

EDUCATION

B. Tech, Computer Science and Engineering

Gayatri Vidya Parishad College Of Engineering, Visakhapatnam. 2013-2017 Intermediate, Sri Gayatri College, Visakhapatnam 2011-2013 Secondary Education, Sri Krishnaveni Talent School, Visakhapatnam 2011

EXPERIENCE

Junior Data Scientist - Capiot Software Pvt.Ltd,Pune

Jul 2018 - Present

- Worked on Machine Learning and Deep Learning Models for e-commerce Client. In this we need to match the actual hotel room details and given hotel room details using Siamese Neural Network. We compared the result with Word2Vec and WordMoverDistance models.
- Worked on Piramal Project to retrieve data from MongoDB as JSON. Used Python to convert Complex JSON to Excel Format. On top of it did Analysis of data using Pymongo and sklearn libraries.

Trainee Engineer - Datametica, Pune

Dec 2017-Jul 2018

- Worked on Azure Machine Learning Studio processing Datasets
- Team member of Hackathon Winner at Datametica in which we extracted Breaking News from Videos. Also Worked on NLP to process output of OCR File to get meaningful information
- Worked on Catalina Project in which Data has to be injested from Netezza to Azure Data Lake Store(ADLS) for Fact History Data using Hive Job

Intern - Unity 3D/C# Programmer

May-Jul 2017

Red And Black, Visakhapatnam

 Designed individual gaming modules using Unity 3D Software and implemented in small games such as Mother Earth, Simple Pendulum

CERTIFICATIONS

- Python Programming from NPTEL
- Pyspark for BigData by Udemy
- Machine Learning with Python from IBM BigDataUniversity
- Deep Learning with TensorFlow from IBM BigDataUniversity

MINI PROJECT

- Implemented Genetic Algorithm(GA) for Dynamic Traffic Assignment(DTA) in Java. In this the optimal traffic path is generated between Source and Destination using Genetic Operations
- Web Programming : Developed a "Question and Answer" Web Page like Stack-Overflow.In this one user can post, answer and reply to other user's questions

MAIN PROJECT

• Implemented "Image Scout" Project in which we discovered similar image Patterns using Discriminative Patches and applying Clustering Technique to output top 3 matching Images using MATLAB

EXTRA-ACTIVITIES

- Winner of Chess Competition at Zonal Level conducted by JNTU-Kakinada
- Secured State Top-100 Rank in Talent Test conducted by Sri Gayatri Academy