**Judgment Criteria**

Introduction Phase (1st Day): 30% (Jury)

* Idea pitching

In this phase participants must present their idea in front of participants, mentors and judges. Here no judgment is made.

* Idea originality :10%

This is the Judgment section where Jury made judgment conducting Q&A round and extract the core idea originality.

* Idea Creativity: 10%

This is yet another Judgment section which measure tendency to generate or recognize ideas.

* Idea Innovativeness: 10%

In this session Jury judge on the basis of the skill and imagination.

Main Phase (1st and 2nd Day): 25% (Mentors Judgment)

* Collaboration among members: 5%

In this section judgment is made on the basis of how fellow participants of same group work as a team.

* Ability to adapt in changes:10%

In this section judgment is made on the basis of capability of the participants to incorporate on suggestions and direction made by mentors and judges.

* Innovation: 10%

In this section, the judgment will be made on how effective the implementation of the idea is.

Presentation and Demonstration Phase (3rd Day): 45% (Jury)

* Design or User Interface: 5%

In this phase, the design or UI will be evaluated on the basis of how useful and interactive it is in recent scenario.

* Presentation: 5%

In this phase evaluation is made on the basis of how well participants has presented their final product made.

* Completeness of the product: 10%

In this section product will be judged on the basis of how far it is from deployment or implementation.

* Implementation feasibility: 10%

In this section evaluation is done on the basis of how much product is applicable in the present scenario.

* Fits theme or not: 15%

In this section, judgment will be based on theme acquired and closeness to that theme.