

MOHAN BHARTI

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PROFILE SUMMARY

As a web developer, I am passionate about creating engaging and user-friendly websites that enhance the user experience. I have a strong understanding of HTML, CSS, and JavaScript, and I am familiar with front-end library such as React.js .

During my learning, I developed several small-scale projects, including a responsive e-commerce website . These projects allowed me to develop my skills in web development. I am a quick learner and always eager to explore new technologies to expand my skillset.

PROFESSIONAL SKILLS

- HTML | CSS | Git | JavaScript | GitHub | React.Js | Problem-Solving | Bootstrap

CERTIFICATION

Internshala - Web Development - Training Certificate | Udemy - HTML, CSS, JavaScript | Great Learning- React.Js

EDUCATION

Bachelor Of Technology (Civil Engineering) (76.11%) 2017 - 2021

DR.A.P.J.Abdul Kalam University Lucknow, Uttar pradesh

Collage Name - KIET Group Of Institution , Ghaziabad , UP

Intermediate (75%) 2014 - 2016

Vikas S IC Gharighat Mahruput

Basti UP Board

High School (77.83%) 2013 - 2014

Rajdei Vidya Vihar IC Baghadiha Basti

UP Board

PROJECTS

Countdown-timer

In this project I will create a countdown timer that can be used for various purposes such as counting down to an event deadline or launch date. We will use HTML CSS and JavaScript to build the timer and make it functional.

link- <https://mohanbharti00304.github.io/Countdown-timer/>

Spotify- CLone

The Simplified Spotify Clone project aims to replicate the visual design and layout of the popular music streaming service, Spotify, using HTML and CSS. This project will involve creating the user interface elements, styling, and responsive design to closely mimic the look and feel of Spotify's web app.

link:- <https://mohanbharti00304.github.io/Spotify-clone/>

Analog-Clock

The Analog Clock project is a simple and interactive project that displays the current time in the form of an analog clock. The project is built using HTML, CSS, and JavaScript and involves creating an analog clock with hour, minute, and second hands that continuously move around the clock face.

link:- <https://mohanbharti00304.github.io/Analog-clock/>

Simon Says Game

The Simon Says Game project aims to recreate the classic memory and pattern recognition game, Simon Says, using HTML, CSS, and JavaScript. Players will be challenged to follow a sequence of colors generated by the game, testing their memory and attention to detail. The project will involve creating the game interface, implementing game logic, and providing an engaging user experience.

link:- <https://mohanbharti00304.github.io/Simon-Says-Game/>