20BCS042 MOHD ADIL

```
#include <stdio.h>
#include <stdlib.h>
int A[20];
int Size;
void print();
void Insert1();
void Insert2();
void Insert3();
void Delete1();
void Delete2();
void Delete3();
int main(){
  printf("\nNumber of elements you want to enter Initially (<20): ");</pre>
  scanf("%d", &Size);
  printf("Enter the elements : ");
  for(int i=0; i<Size; i++){</pre>
    scanf("%d", &A[i]);
  }
  while(1){
    printf("\nPress 1 to add element in beginning");
    printf("\nPress 2 to add element at end");
    printf("\nPress 3 to add element at a certain position");
    printf("\nPress 4 to delete element from begining");
    printf("\nPress 5 to delete element from end");
    printf("\nPress 6 to delete element from any position");
    printf("\nPress 7 to exit the program");
```

```
printf("\nEnter your choice: ");
    int ch;
    scanf("%d", &ch);
    switch(ch){
      case 1: Insert1();
            print();
            break;
      case 2 : Insert2();
            print();
            break;
      case 3: Insert3();
            print();
            break;
      case 4 : Delete1();
            print();
            break;
      case 5 : Delete2();
            print();
            break;
      case 6: Delete3();
            print();
            break;
      case 7 : printf("\nExiting from the program!");
            exit(0);
      default : printf("\nWrong choice!");
            break;
    }
  }
  return 0;
void print(){
```

}

```
printf("\nThe array is : ");
  for(int i=0; i<Size; i++){</pre>
    printf("%d ", A[i]);
  }
}
void Insert1(){
  if(Size \ge 20){
    printf("\nSize Overflow!!");
    return;
  }
  int v;
  printf("\nEnter the value you want to enter: ");
  scanf("%d", &v);
  for(int i=Size-1; i>=0; i--){
    A[i+1]=A[i];
  }
  A[0] = v;
  Size++;
}
void Insert2(){
  if(Size \ge 20){
    printf("\nSize Overflow!!");
    return;
  }
  int v;
  printf("\nEnter the value you want to enter: ");
  scanf("%d", &v);
  A[Size] = v;
  Size++;
```

```
}
void Insert3(){
  if(Size \ge 20){
    printf("\nSize Overflow!!");
    return;
  }
  int v, pos;
  printf("\nEnter the value you want to enter: ");
  scanf("%d", &v);
  printf("\nEnter the position of this element: ");
  scanf("%d", &pos);
  for(int i=Size-1; i>=pos-1; i--){
    A[i+1]=A[i];
}
  A[pos-1]= v;
  Size++;
}
void Delete1(){
  if(Size<=0){
    printf("\nSize underflow!!");
    return;
  }
  for(int i=0; i<Size-1; i++){
    A[i] = A[i+1];
  }
  Size--;
}
void Delete2(){
  if(Size<=0){
    printf("\nSize underflow!!");
```

```
return;
  }
  Size--;
}
void Delete3(){
  if(Size<=0){
    printf("\nSize underflow!!");
    return;
  }
  int pos;
  printf("\nEnter the position of this element: ");
  scanf("%d", &pos);
  for(int i=pos-1; i<Size-1; i++){</pre>
    A[i] = A[i+1];
  }
  Size--;
}
```

OUTPUT

```
PS C:\Users\aadil\Downloads> cd "c:\Users\aadil\Downloads\" ; if ($?) { gcc temp.c -o temp } ; if ($?) { .\temp }
Number of elements you want to enter Initially (<20): 10
Enter the elements: 1 2 3 4 5 6 7 8 9 10
Press 1 to add element in beginning
Press 2 to add element at end
Press 3 to add element at a certain position
Press 4 to delete element from begining
Press 5 to delete element from end
Press 6 to delete element from any position
Press 7 to exit the program
Enter your choice: 1
Enter the value you want to enter: 0
The array is : 0 1 2 3 4 5 6 7 8 9 10
Press 1 to add element in beginning
Press 2 to add element at end
\ensuremath{\mathsf{Press}} 3 to add element at a certain position
Press 4 to delete element from begining
Press 5 to delete element from end
Press 6 to delete element from any position
Press 7 to exit the program
Enter your choice: 2
Enter the value you want to enter: 11
The array is: 01234567891011
Press 1 to add element in beginning
Press 2 to add element at end
Press 3 to add element at a certain position
Press 4 to delete element from begining
Press 5 to delete element from end
Press 6 to delete element from any position
Press 7 to exit the program
Enter your choice: 3
Enter the value you want to enter: 5
Enter the position of this element: 6
   The array is : 0 1 2 3 4 5 5 6 7 8 9 10 11
   Press 1 to add element in beginning
Press 2 to add element at end
Press 3 to add element at a certain position
Press 4 to delete element from beginning
Press 5 to delete element from end
   Press 6 to delete element from any position
Press 7 to exit the program
Enter your choice: 4
   The array is : 1 2 3 4 5 5 6 7 8 9 10 11
Press 1 to add element in beginning
Press 2 to add element at end
   Press 3 to add element at a certain position
Press 4 to delete element from begining
Press 5 to delete element from end
   Press 6 to delete element from any position
   Press 7 to exit the program Enter your choice: 5
   The array is: 1 2 3 4 5 5 6 7 8 9 10
Press 1 to add element in beginning
Press 2 to add element at end
   Press 2 to add element at end
Press 3 to add element at a certain position
Press 4 to delete element from begining
Press 5 to delete element from end
Press 6 to delete element from any position
   Press 7 to exit the program
   Enter your choice: 6
   Enter the position of this element: 5
   The array is: 1 2 3 4 5 6 7 8 9 10
Press 1 to add element in beginning
Press 2 to add element at end
   Press 3 to add element at a certain position
Press 4 to delete element from begining
Press 5 to delete element from end
   Press 6 to delete element from any position
   Press 7 to exit the program Enter your choice: 7
   Exiting from the program!
PS C:\Users\aadil\Downloads>
```