

## 20BCS042 MOHD ADIL

### PROGRAM 6.b:

```
#include <stdio.h>

#include <stdlib.h>

struct arr
{
    int a;
    struct arr *next;
};

struct arr *top = NULL;
int count = -1;

struct arr *push()
{
    struct arr *temp = (struct arr *)malloc(sizeof(struct arr));
    if (temp == NULL)
        printf("Heap Overflow\n");
    else
    {
        printf("Enter Element->");
        scanf("%d", &temp->a);
        temp->next = top;
        top = temp;
        count++;
        return top;
    }
}

void pop()
{
    struct arr *temp;

    if (top == NULL)
```

```

{
    printf("Stack Underflow\n");
}
else
{
    temp = top;
    top = top->next;
    temp->next = NULL;
    printf("Popped element->%d\n",temp->a);
    free(temp);
    count--;
}
}

void display()
{
    struct arr* temp;
    if (count == -1)
    {
        printf("\nStack Underflow\n");
    }
    else
    {
        temp=top;
        printf("Elements are:");
        while (temp != NULL)
        {
            printf(" %d", (temp)->a);
            temp = temp->next;
        }
        printf("\n");
    }
}

int isEmpty()

```

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{
    return top == NULL;
}

int peek()
{
    if (!isEmpty())
        return top->a;
}

int main()
{
    int choice;

    printf("\n1.Push element\n");
    printf("2.Pop element\n");
    printf("3.IsEmpty?\n");
    printf("4.Top or Peek element\n");
    printf("5.Total elements\n");
    printf("6.Display elements\n");
    printf("7.Exit\n");

    while (1)
    {
        printf("Enter the choice: ");

        scanf("%d", &choice);

        switch (choice)
        {
            case 1:
                push();
                break;

            case 2:
                pop();
                break;

            case 3:
                printf("%d\n", isEmpty());
                break;

```

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case 4:

    printf("Top element is -> %d\n",peek());

    break;

case 5:

    printf("Total number of elements->%d\n", count + 1);

    break;

case 6:

    display();

    break;

case 7:

    printf("Exiting...");

    exit(0);

    break;

}

}

return 0;

}

```

## OUTPUT:

```

PS C:\Users\aadil\Desktop\CSE\dsalab> cd "c:\Users\aadil\Desktop\CSE\dsalab\" ; if ($?) { gcc program6b.c -o program6b }

1.Push element
2.Pop element
3.IsEmpty?
4.Top or Peek element
5.Total elements
6.Display elements
7.Exit
Enter the choice: 1
Enter Element->1
Enter the choice: 1
Enter Element->2
Enter the choice: 1
Enter Element->3
Enter the choice: 1
Enter Element->4
Enter the choice: 1
Enter Element->5
Enter the choice: 6
Elements are: 5 4 3 2 1
Enter the choice: 2
Popped element->5
Enter the choice: 6
Elements are: 4 3 2 1
Enter the choice: 3
0
Enter the choice: 4
Top element is -> 4
Enter the choice: 5
Total number of elements->4
Enter the choice: 6
Elements are: 4 3 2 1
Enter the choice: 7
Exiting...
PS C:\Users\aadil\Desktop\CSE\dsalab> █

```