```
#include<iostream>
#include<vector>
#include<queue>
using namespace std;
struct Process{
    char Pname[3];
    int id;
    int Times[6];
};
int n;
float avgc, avgw, avgt;
vector<Process> input;
vector<Process> v;
vector<bool> visited;
bool completed(){
    for(auto b:visited) if(!b) return false;
    return true;
}
void HRRN(){
    int currentTime=0, mx=-1, idx=-1;
    float ResponseRatio;
    while(!completed()){
        for(auto p:input){
            if(!visited[p.id] && p.Times[0]<=currentTime){</pre>
                ResponseRatio = (1.00)*(currentTime - p.Times[0] +
p.Times[1])/p.Times[1];
                if(ResponseRatio>mx){
                    idx = p.id;
                    mx=ResponseRatio;
                }
            }
        }
        if(idx!=-1){
            visited[idx]=true;
            currentTime+=input[idx].Times[1];
            input[idx].Times[2]=currentTime;
            v.push back(input[idx]);
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mx=-1;idx=-1;
      }
      else{
          currentTime++;
   }
}
void calculateTimes(){
   v.front().Times[3]=0;
   float sumc=0, sumw=0, sumt=0;
   //calculating waiting time and Response Time
   int prv = v.front().Times[2];
   for(auto &p:v){
      p.Times[3] = prv - p.Times[0];
      p.Times[5] = p.Times[3];
      prv = p.Times[2];
      sumw += p.Times[3];
   }
   //calculating turn around time
   for(auto &p:v){
      p.Times[4] = p.Times[1] + p.Times[3];
      sumt += p.Times[4];
   }
   //calculating avg(s) time
   avgc = sumc/n;
   avgw = sumw/n;
   avgt = sumt/n;
}
void display(){
   cout<<"\n\nDisplaying the table :- ";</pre>
   cout<<"\n\n+-----+-----
+----+";
   cout<<"\n| Process name | Burst Time | Arrival Time | Completion Time |</pre>
Waiting Time | TurnAround Time | Response Time | ";
   cout<<"\n+-----+-----+-
-----+":
   for(auto i:v){
      printf("\n|
                     %s
                                %2d
                                                             %2d
                                              %2d
                        %2d
                                         %2d
           %2d
```

```
,i.Pname, i.Times[1], i.Times[0], i.Times[2], i.Times[3],
i.Times[4], i.Times[5]);
   cout<<"\n+-----+-
-----+";
   }
   cout<<"\n\n";
   printf("\nAverage Completion time : %.2fms", avgc);
   printf("\nAverage Waiting time : %.2fms", avgw);
   printf("\nAverage TurnAround time : %.2fms", avgt);
   printf("\nAverage Response time : %.2fms", avgw);
}
void printFree1(int x, int y, char a, char b){
   if(x==y) return;
   for(int i=0; i<2*(x-y); i++){
       cout<<a;
   }
   cout<<b;
}
void printFree2(int x, int y, int z){
   if((x-y)==z) return;
   // x-z to be printed
   int gap = x-y-z;
   for(int i=0; i<2*gap-1; i++){</pre>
       cout<<" ";
   }
   printf("%2d", x-z);
}
void printGantt(){
   cout<<"\n\nGantt Chart : ";</pre>
   // printing the upper part of Gantt Chart
   cout<<"\n\n+";
   int prv = 0;
   for(auto p:v){
       printFree1(p.Times[2]-prv, p.Times[1], '-', '+');
       for(int i=0; i<2*p.Times[1]; i++){</pre>
           cout<<"-";
       }
       cout<<"+";
```

```
prv = p.Times[2];
    }
    // Printing the middle one
    cout<<"\n|";
    prv=0;
    for(auto p:v){
        printFree1(p.Times[2]-prv, p.Times[1], ' ', '|');
        for(int i=0; i<p.Times[1]-1; i++){</pre>
             cout<<" ";
        }
        cout<<p.Pname;</pre>
        for(int i=0; i<p.Times[1]-1; i++){</pre>
             cout<<" ";
        }
        cout<<" | ";
        prv = p.Times[2];
    }
    // Printing the bottom one
    cout<<"\n+";
    prv = 0;
    for(auto p:v){
        printFree1(p.Times[2]-prv, p.Times[1], '-', '+');
        for(int i=0; i<2*p.Times[1]; i++){</pre>
             cout<<"-";
        }
        cout<<"+";
        prv = p.Times[2];
    }
    // Printing the indexes of times
    cout<<"\n0";
    prv=0;
    for(auto p:v){
        printFree2(p.Times[2], prv, p.Times[1]);
        for(int i=0; i<2*p.Times[1]-1; i++){</pre>
             cout<<" ";
        printf("%2d", p.Times[2]);
        prv = p.Times[2];
    }
    cout<<"\n\n";
int main(){
```

}

```
cout<<"Enter the no of the Processes : ";</pre>
    cin>>n;
    for(int i=0; i<n; i++){</pre>
        struct Process p;
        cout<<"Enter Process "<<i+1<<" name, Arrival Time and Burst Time :</pre>
        cin>>p.Pname>>p.Times[0]>>p.Times[1];
        p.id=i;
        visited.push back(false);
        input.push_back(p);
    }
    HRRN();
    calculateTimes();
    display();
    printGantt();
    return 0;
}
```

OUTPUT

Enter the no of the Processes : 5
Enter Process 1 name, Arrival Time and Burst Time : p1 0 3
Enter Process 2 name, Arrival Time and Burst Time : p2 2 6
Enter Process 3 name, Arrival Time and Burst Time : p3 4 4
Enter Process 4 name, Arrival Time and Burst Time : p4 6 5
Enter Process 5 name, Arrival Time and Burst Time : p5 8 2

Displaying the table :-

Process name	+ Burst Time	Arrival Time	Completion Time	Waiting Time	TurnAround Time	Response Time
p1	3	0	3	3	6	3
p2	6	2	9	1	7	1
p3	4	4	13	5	9	5
p5	2	8	15	5	7	5
p4	5	6	20	9	14	9

Average Completion time: 0.00ms Average Waiting time: 4.60ms Average TurnAround time: 8.60ms Average Response time: 4.60ms

Gantt Chart :

