```
#include <stdio.h>
#include <stdlib.h>
struct PQueue
{
    char n[4];
    int pr;
    struct PQueue *next;
} *front = NULL;
int count = 0;
void Insert()
{
    struct PQueue *temp = malloc(sizeof(struct PQueue));
    if (temp == NULL)
        printf("Heap Overflow\n");
    else
    {
        printf("Enter the Process : ");
        scanf("%s", temp->n);
        printf("Priority : ");
        scanf("%d", &temp->pr);
        temp->next = NULL;
        if (front == NULL || temp->pr < front->pr)
        {
            temp->next = front;
            front = temp;
        }
        else
        {
            struct PQueue *p = front;
            while (p->next != NULL && p->next->pr <= temp->pr)
                p = p->next;
            temp->next = p->next;
            p->next = temp;
        count++;
    }
}
void Execute()
{
    if (front == NULL)
        printf("Queue Underflow\n");
    else
```

```
{
        struct PQueue *temp = front;
        front = front->next;
        printf("Process Executed: %s\n", temp->n);
        free(temp);
        count--;
    }
}
void Display()
{
    if (front == NULL)
        printf("Queue is Empty\n");
    else
    {
        struct PQueue *temp = front;
        printf("Process\tPriority\n");
        while (temp != NULL)
        {
            printf("%s\t%d\n", temp->n, temp->pr);
            temp = temp->next;
        }
    }
}
int main()
{
    int choice;
    printf("\n1. Insert Process\n2. Execute\n3. Total no of Process\n4.
Display\n5. Exit\n");
    while (1)
    {
        printf("Enter the choice: ");
        scanf("%d", &choice);
        getchar();
        switch (choice)
        {
        case 1:
            Insert();
            Display();
            break;
        case 2:
            Execute();
            Display();
            break;
        case 3:
            printf("Total number of Process -> %d\n", count);
```

```
break;
case 4:
    Display();
    break;
case 5:
    printf("Exiting...");
    exit(0);
    break;
}
return 0;
}
```

OUTPUT:

```
1. Insert Process
2. Execute
3. Total no of Process
4. Display
5. Exit
Enter the choice: 1
Enter the Process : abc
Priority: 1
Process Priority
abc
        1
Enter the choice: 1
Enter the Process : aka
Priority: 2
Process Priority
       1
abc
aka
       2
Enter the choice: 1
Enter the Process : xyz
Priority: 3
Process Priority
       1
abc
aka
       2
       3
XVZ
Enter the choice: 2
Process Executed: abc
Process Priority
aka
        2
       3
XYZ
Enter the choice: 1
Enter the Process : abc
Priority: 1
Process Priority
abc
       1
aka
        2
xyz
```

```
Process Priority
abc
        1
aka
        2
        3
XYZ
Enter the choice: 1
Enter the Process : sem
Priority: 3
Process Priority
abc
       1
aka
       2
       3
XYZ
       3
sem
Enter the choice: 1
Enter the Process : neg
Priority: -1
Process Priority
       -1
neg
abc
       1
aka
        2
       3
XVZ
sem
Enter the choice: 3
Total number of Process -> 5
Enter the choice: 4
Process Priority
       -1
neg
abc
       1
aka
xyz
        3
        3
sem
Enter the choice: 5
Exiting...
PS C:\Users\aadil\Desktop\CSE\OS Lab>
```