## -> Swati Mallite ->\* Computer Science & Engineering->= ->\* I Semester->\*

Pointer buthmetic:
There are only two withmetic operations that you can use on pointers: "addition and substraction!"

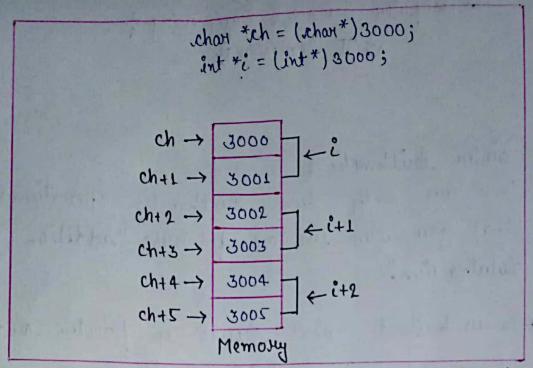
\*To understant what occurs in pointer withmetic, let pe be an integer pointer with a current value of 2000. Also, assume into are & lyter long. After expression,

p1++;

pr contains 2002, not 2001. The reason for this is that each time pr is incremented, it will point to the next integer.

\* If ps has the value of 2000, the expression, bi--;

causes p1 to have the value 1998.



All pointer ouithmetic is relative to its base type (assume 2-byte integers)

- Some Rules and Restriction in use of Pointer:
  - 1. You can add subtract one pointer from another.
  - 2. You cannot multiply or clivide pointers.
  - 3. You cannot odd two pointers.
  - 4. You cannot apply the bitwise operators to them.
  - 5. You cannot add an subtract type 'float' and 'double' to an from pointers.