1. Swapping two numbers without using a third variable:

```
#include <iostream>
using namespace std;
class Swap
    int a, b;
public:
    void getdata()
        cout << "Enter the value of a and b: ";</pre>
        cin >> a >> b;
    void swap()
        a = a + b;
        b = a - b;
        a = a - b;
    void display()
        cout << "After swapping the value of a and b is: " << a << " " \,
<< b;
    }
};
int main()
    Swap s;
    s.getdata();
    s.swap();
    s.display();
    return 0;
}
```

```
Enter the value of a and b: 10 20

Before swapping: a = 10 and b = 20

After swapping: a = 20 and b = 10
```

2. Printing the first three powers of an integer:

```
#include <iostream>
using namespace std;
class power
    int n;
public:
    void getdata()
        cout << "Enter the number: ";</pre>
        cin >> n;
    void display()
        cout << "The first three powers of " << n << " are: " << endl;
        cout << n << "^1 = " << n << endl;
        cout << n << "^2 = " << n * n << endl;
        cout << n << "^3 = " << n * n * n << endl;
    }
};
int main()
   power p;
   p.getdata();
   p.display();
   return 0;
}
```

```
Enter the number: 5

The first three powers of 5 are:

5^1 = 5
5^2 = 25
5^3 = 125
```

3. Identifying the type of triangle based on its sides:

```
#include <iostream>
using namespace std;
class triangle
    int a, b, c;
public:
    void getdata()
        cout << "Enter the three sides of triangle: ";</pre>
        cin >> a >> b >> c;
    void check()
        if (a == b \&\& b == c)
             cout << "Triangle is equilateral";</pre>
         }
        else if (a == b || b == c || c == a)
             cout << "Triangle is isosceles";</pre>
         }
        else
         {
             cout << "Triangle is scalene";</pre>
         }
    }
};
int main()
    triangle t;
    t.getdata();
    t.check();
    return 0;
}
```

```
Enter the three sides of triangle: 10 30 30 Triangle is isosceles
```

4. Reversing a number:

```
#include <iostream>
using namespace std;
class Reverse
    int num, rev = 0, rem;
public:
    void getdata()
        cout << "Enter the number: ";</pre>
        cin >> num;
    void reverse()
        while (num != 0)
            rem = num % 10;
            rev = rev * 10 + rem;
            num /= 10;
        }
    void display()
        cout << "The reverse of the number is: " << rev;</pre>
    }
};
int main()
    Reverse r;
    r.getdata();
    r.reverse();
    r.display();
    return 0;
```

```
Enter the number: 12345

The reverse of the number is: 54321
```

5. Printing Fibonacci series:

```
#include <iostream>
using namespace std;
class Fibonacci
    int n;
public:
    void getdata()
        cout << "Enter the limit of the series: ";</pre>
        cin >> n;
    void generate()
        int a = 0, b = 1, c;
        cout << "The Fibonacci series is: " << a << " " << b << " ";
        for (int i = 0; i < n - 2; i++)
            c = a + b;
            cout << c << " ";
            a = b;
            b = c;
        }
    }
};
int main()
    Fibonacci f;
    f.getdata();
    f.generate();
    return 0;
}
```

```
Enter the limit of the series: 10

The Fibonacci series is: 0 1 1 2 3 5 8 13 21 34
```

6. Printing prime numbers up to 300:

```
#include <iostream>
using namespace std;
class Prime
    int i, j;
public:
    void prime()
    {
        for (i = 1; i \le 300; i++)
             int count = 0;
             for (j = 1; j \le i; j++)
                 if (i % j == 0)
                     count++;
             if (count == 2)
                 cout << i << " ";
             }
        }
    }
};
int main()
{
    Prime p;
    p.prime();
    return 0;
}
```

• Output:

2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97 101 103 107 109 113 127 131 137 139 149 151 157 163 167 173 179 181 191 193 197 199 211 223 227 229 233 239 241 251 257 263 269 271 277 281 283 293

7. Checking if a number is a palindrome:

```
#include <iostream>
using namespace std;
class Palindrome
    int num, rev = 0, rem;
public:
    void getdata()
        cout << "Enter the number: ";</pre>
        cin >> num;
    void check()
        int temp = num;
        while (num > 0)
             rem = num % 10;
             rev = rev * 10 + rem;
            num = num / 10;
        if (temp == rev)
             cout << "The number is palindrome";</pre>
        }
        else
             cout << "The number is not palindrome";</pre>
    }
};
int main()
    Palindrome p;
    p.getdata();
    p.check();
    return 0;
}
```

```
Enter the number: 12321

The number is palindrome
```

8. Abbreviating a name using arrays:

```
#include <iostream>
using namespace std;
class name
    char first[20], last[20];
public:
    void getdata()
        cout << "Enter first name: ";</pre>
        cin >> first;
        cout << "Enter last name: ";</pre>
        cin >> last;
    }
    void display()
        cout << "Abbreviated name: " << first[0] << ". " << last[0] <<</pre>
".";
    }
};
int main()
    name n;
    n.getdata();
    n.display();
    return 0;
}
```

```
Enter first name: Musheer
Enter last name: Alam
Abbreviated name: M. A.
```

9. Converting number to character:

```
#include <iostream>
using namespace std;
class NumberToCharacter
    int number;
public:
    void getNumber()
        cout << "Enter a number: ";</pre>
        cin >> number;
    }
    void convertNumberToCharacter()
        cout << "The character form of " << number << " is " <<</pre>
char(number) << endl;</pre>
};
int main()
    NumberToCharacter obj;
    obj.getNumber();
    obj.convertNumberToCharacter();
    return 0;
}
```

```
Enter a number: 65
The character form of 65 is A
```

10. Converting decimal to binary:

```
#include <iostream>
using namespace std;
class DecimalToBinary
    int num;
public:
    void getNum()
        cout << "Enter a decimal number: ";</pre>
        cin >> num;
    }
    void convert()
        int binary[32];
        int i = 0;
        while (num > 0)
            binary[i] = num % 2;
            num = num / 2;
            i++;
        cout << "Binary number: ";</pre>
        for (int j = i - 1; j >= 0; j--)
             cout << binary[j];</pre>
        }
    }
};
int main()
    DecimalToBinary obj;
    obj.getNum();
    obj.convert();
    return 0;
}
```

```
Enter a decimal number: 12
Binary number: 1100
```

11. Finding factorial using a recursive function:

```
#include <iostream>
using namespace std;
class factorial
    int n;
public:
    void getdata()
        cout << "Enter the number: ";</pre>
        cin >> n;
    int fact(int n)
        if (n == 0)
            return 1;
            return n * fact(n - 1);
    void display()
       cout << "Factorial of " << n << " is " << fact(n) << endl;</pre>
    }
};
int main()
    factorial f;
    f.getdata();
    f.display();
    return 0;
}
```

```
Enter the number: 5
Factorial of 5 is 120
```

12. Using call by value and call by reference functions:

```
#include <iostream>
using namespace std;
void callbyvalue(int x, int y)
    int temp;
    temp = x;
    x = y;
    y = temp;
    cout << "After swapping using call by value: " << endl;</pre>
    cout << "x = " << x << endl;
    cout << "y = " << y << endl;
}
void callbyreference(int &x, int &y)
    int temp;
    temp = x;
    x = y;
    y = temp;
    cout << "After swapping using call by reference: " << endl;</pre>
    cout << "x = " << x << endl;
    cout << "y = " << y << endl;
}
int main()
    int a, b;
    cout << "Enter the value of a: ";</pre>
    cin >> a;
    cout << "Enter the value of b: ";</pre>
    cin >> b;
    callbyvalue(a, b);
    callbyreference(a, b);
    return 0;
}
```

```
After swapping using call by value: x = 20
y = 10
After swapping using call by reference: x = 20
y = 10
```

13. Printing the alphabet triangle:

```
#include <iostream>
using namespace std;
int main()
    int i, j, k, size;
    char ch;
    cout << "Enter the size of the triangle: ";</pre>
    cin >> size;
    for (i = 1; i <= size; i++)
        ch = 'A';
        for (j = size; j >= i; j--)
             cout << " ";
        for (k = 1; k \le i; k++)
             cout << ch;</pre>
             ch++;
        ch--;
        for (k = 1; k < i; k++)
            ch--;
            cout << ch;</pre>
        cout << endl;</pre>
    return 0;
}
```

• Output:

```
Enter the size of the triangle: 3
```

Α

ABA

ABCBA

14. Calculating the dimensions of a circle using functions:

```
#include <iostream>
using namespace std;
class circle
    float r;
public:
    void getdata()
        cout << "Enter the radius of the circle: ";</pre>
        cin >> r;
    void area()
        cout << "Area of the circle is: " << 3.14 * r * r << endl;
    void circumference()
        cout << "Circumference of the circle is: " << 2 * 3.14 * r <<</pre>
endl;
    }
};
class cylinder
{
    float r, h;
public:
    void getdata()
        cout << "Enter the radius of the cylinder: ";</pre>
        cin >> r;
        cout << "Enter the height of the cylinder: ";</pre>
        cin >> h;
    }
    void volume()
        cout << "Volume of the cylinder is: " << 3.14 * r * r * h <<
endl;
    void surface area()
        cout << "Surface area of the cylinder is: " << 2 * 3.14 * r * h</pre>
+ 2 * 3.14 * r * r << endl;
};
```

```
int main()
    int ch;
    circle c;
    cylinder cy;
    do
        cout << "1. Area of circle\n2. Circumference of circle\n3.</pre>
Volume of cylinder\n4. Surface area of cylinder\n5. Exit\nEnter your
choice: ";
        cin >> ch;
        switch (ch)
        case 1:
            c.getdata();
            c.area();
            break;
        case 2:
            c.getdata();
            c.circumference();
            break;
        case 3:
            cy.getdata();
            cy.volume();
            break;
        case 4:
            cy.getdata();
            cy.surface_area();
            break;
        case 5:
            break;
        default:
            cout << "Invalid choice\n";</pre>
    } while (ch != 5);
    return 0;
}
```

• Output:

```
    Area of circle
    Circumference of circle
    Volume of cylinder
    Surface area of cylinder
    Exit
    Enter your choice: 1
    Enter the radius of the circle: 5
```

Area of the circle is: 78.5