



```
1 #include<stdio.h>
2 #include<time.h>
3 void mergesort(int[],int,int);
4 void merge(int[],int,int,int);
5 void mergesort(int a[], int low, int high)
6 {
7     int mid;
8     if(low<high)
9     {
10         mid=(low+high)/2;
11         mergesort(a,low,mid);
12         mergesort(a,mid+1,high);
13         merge(a,low,mid,high);
14     }
15 }
16 void merge(int a[], int low, int mid, int high)
17 {
18     int i,j,k,c[100];
19     i=low;
20     k=low;
21     j=mid+1;
22     while(i<=mid && j<=high)
23     {
24         if (a[i]<a[j])
25             c[k++]=a[i++];
26         else
27             c[k++]=a[j++];
28     }
29     while(i<=mid)
30         c[k++]=a[i++];
31     while(j<=high)
32         c[k++]=a[j++];
33     for(i=low;i<=high;i++)
34         a[i]=c[i];
35 }
36 void main()
37 {
38     int n, a[100];
39     clock_t start,end;
40     srand(time(NULL));
41     printf("Enter number of elements: ");
42     scanf("%d",&n);
43     printf("Array Elements: ");
44     for(int c=0;c<n;c++)
45         a[c]=rand()%100;
46     for(int c=0;c<n;c++)
47         printf("%d ",a[c]);
48     start=clock();
49     mergesort(a,0,n-1);
50     end=clock();
51     printf("\nSorted array: ");
52     for(int i=0;i<n;i++)
53         printf("%d ",a[i]);
54     printf("\nTime Taken:%lf",(double)(end-start)/CLOCKS_PER_SEC);
55 }
```

× Terminal

```
Enter number of elements: 5  
Array Elements: 49 7 19 5 58  
Sorted array: 5 7 19 49 58  
Time Taken:0.000001  
Process finished.  
|
```

× Terminal



```
Enter number of elements: 50
Array Elements: 70 80 43 39 6 69 45 1 4 43 52 83 93 6 85 96 34 19 91 71 98 21 86 69 84 87 85 3
Sorted array: 1 3 4 6 6 15 18 18 19 21 24 26 28 33 34 38 38 39 43 43 45 52 58 64 65 69 69 70 70
Time Taken:0.000005
Process finished.
```

× Terminal



```
Enter number of elements: 100
Array Elements: 80 87 31 23 67 75 53 97 10 85 22 15 9 85 27 34 56 62 61 23 29 91 24 40 52 77 78 8
Sorted array: 0 0 1 3 4 5 6 6 7 9 9 9 10 10 11 12 12 13 15 15 16 18 19 21 22 22 23 23 23 23 24 24
Time Taken:0.000013
Process finished.
```