

```

1 #include<stdio.h>
2 #define N 3
3 int queue[3][N];
4 int front[3]={0,0,0};
5 int rear[3]={-1,-1,-1};
6 int item,pr;
7 pqinsert(int pr)
8 {
9     if(rear[pr]==N-1)
10         printf("\n Queue overflow\n");
11     else
12     {
13         printf("\nEnter the item\n");
14         scanf("%d",&item);
15         rear[pr]++;
16         queue[pr][rear[pr]]=item;
17     }
18     return;
19 }
20 pqdelete()
21 {
22     int i;
23     for(i=0;i<3;i++)
24     {
25         if(rear[i]==front[i]-1)
26             printf("\nQueue empty\n");
27         else
28         {
29             printf("Deleted item is %d of queue %d\n",queue[i][front[i]],i+1);
30             front[i]++;
31             return;
32         }
33     }
34 }
35 display()
36 {
37     int i,j;
38     for(i=0;i<3;i++)
39     {
40         if(rear[i]==front[i]-1)
41             printf("\nQueue empty %d\n",i+1);
42         else
43         {
44             printf("\nQUEUE %d:",i+1);
45             for(j=front[i];j<=rear[i];j++)
46                 printf("%d\t",queue[i][j]);
47         }
48     }
49     return;
50 }
51 void main()
52 {
53     int ch;
54     while(1)
55     {
56         printf("PRIORITY QUEUE\n");
57         printf("\n\t1:PQ Insert\n");
58         printf("\n\t2:PQ Delete\n");
59         printf("\n\t3:PQ Display\n");
60         printf("\n\t4:Exit\n");
61         printf("\nEnter the choice\n");
62         scanf("%d",&ch);
63         switch(ch)
64         {
65             case 1:
66                 printf("\nEnter the priority number\n");
67                 scanf("%d",&pr);
68                 if(pr>0 && pr<4)
69                     pqinsert(pr-1);
70             else
71                 printf("\nOnly 3 priority exists 1 2 3\n");
72             break;
73             case 2:
74                 pqdelete();
75             break;
76             case 3:
77                 display();
78             break;
79             case 4:
80                 exit(0);
81         }
82     }
83 }
84

```

```

x Terminal
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
1
Enter the item
11
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
2
Enter the item
21
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
3
Enter the item
31
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
1
Enter the item
11
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
2
Enter the item
21
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
3
Enter the item
31
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
1
Enter the item
11
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
2
Enter the item
21
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Enter the priority number
3
Enter the item
31
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
1
Deleted item is 11 of queue 1
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
2
Deleted item is 12 of queue 1
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
2
Deleted item is 13 of queue 1
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
2
Queue empty
Deleted item is 21 of queue 2
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
2
Queue empty
Deleted item is 31 of queue 3
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
2
Queue empty
Deleted item is 32 of queue 3
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
2
Queue empty
Queue empty
Queue empty
PRIORITY QUEUE
1:PQ Insert
2:PQ Delete
3:PQ Display
4:Exit
Enter the choice
2
Queue empty 1
Queue empty 2
Queue empty 3

```