

## Semantic Analysis

### \* Symbol Table

#### • Structure

- Global scope: stores table names loaded with "load", names created by "filter", "map", "aggregate", global variables, and built-in functions (avg, sum, count)
- Block scope: stores "row" identifier in "for row in table { ... }", temporary column names assigned inside blocks (e.g. bonus = salary \* 0.10), "where" expression variables, and function-call local names
- Global scope example using our example program

Name	Kind	Type	Additional Info
1 employees	table	table {name:string, salary:number, dept:string, id:number}	Loaded from CSV
2 high_salary	table	table {name:string, salary:number, dept:string, id:number}	From filter
3 bonus_calc	table	table {name:string, salary:number, dept:string, id:number}	From map
4 stats	table	table {avg_salary:number, avg_bonus:number}	From aggregate
5 avg	function	(number → number)	
6 sum	function	(number → number)	Built-in
7 count	function	(any → number)	Built-in

#### - Block scope using "filter" block

Name	Kind	Type	Additional Info
1 name	column	string	from "employees"
2 salary	column	number	from "employees"
3 dept	column	string	from "employees"
4 id	column	number	from "employees"

Result: entry 2 in global symbol table

## Table Construction Rules

### - Table Loading:

$\langle \text{load\_stmt} \rangle ::= \text{"load"} \text{ IDENTIFIER } \text{"from"} \text{ STRING\_LITERAL}$

Action: `insert(IDENTIFIER.name, table(Identifier, from, CEN(STRING_LITERAL)))`

### - Filter:

$\langle \text{filter\_stmt} \rangle ::= \text{"filter"} \text{ IDENTIFIER } \langle \text{block} \rangle$

Action: `insert(IDENTIFIER.name, table(input_table.scheme))`

No modifications to schema.

### - Map:

$\langle \text{map\_stmt} \rangle ::= \text{"map"} \text{ IDENTIFIER } \text{"on"} \text{ IDENTIFIER } \langle \text{block} \rangle$

Action: `insert(IDENTIFIER.name, table(<block>.schema))`

Inside map block:

$\langle \text{assign\_stmt} \rangle ::= \text{IDENTIFIER } \text{"=" } \langle \text{expr} \rangle$

Action: `insert_or_update(IDENTIFIER.name, <expr>.type)`

Each  $\langle \text{assign\_stmt} \rangle$  adds a column to the output schema

### - Aggregate:

$\langle \text{aggregate\_stmt} \rangle ::= \text{"aggregate"} \text{ IDENTIFIER } \text{"on"} \text{ IDENTIFIER } \langle \text{block} \rangle$

Action: `insert(IDENTIFIER.name, table(<block>.results))`

## \* Type Checking Rules

### • Arithmetic

$T(E1 + E2) = \text{number}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$
$T(E1 - E2) = \text{number}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$
$T(E1 * E2) = \text{number}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$
$T(E1 / E2) = \text{number}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$

### - Relational Operators

$T(E1 > E2) = \text{bool}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$
$T(E1 < E2) = \text{bool}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$
$T(E1 \geq E2) = \text{bool}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$
$T(E1 \leq E2) = \text{bool}$	if $T(E1) = \text{number}$ and $T(E2) = \text{number}$
$T(E1 == E2) = \text{bool}$	if $T(E1) = T(E2)$

- Dot Access

$\langle \text{primary} \rangle ::= \text{IDENTIFIER}_1, \cdot \cdot \cdot \text{IDENTIFIER}_2$

$\{\text{primary-type} ::= \text{schema\_of}(\text{IDENTIFIER}_1) \cdot \text{field-type}(\text{IDENTIFIER}_2)\}$

- Assignment

$\langle \text{assign-stmt} \rangle ::= \text{IDENTIFIER} = \langle \text{expr} \rangle$

$\{\text{IDENTIFIER-type} := \langle \text{expr} \rangle \cdot \text{type}\}$

- Aggregate Functions

$\text{avg}(\text{number}) \rightarrow \text{number}$

$\text{sum}(\text{number}) \rightarrow \text{number}$

$\text{count}(\text{any}) \rightarrow \text{number}$

- Print : All types valid.