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CALCULUS  
WITH  
ALGEBRAIC NOTES

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MATH NOTES

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## Contents

<b>1</b>	<b>Application of Integration</b>	<b>2</b>
1.1	Work . . . . .	3
1.2	Center of Mass . . . . .	4
1.3	Hydrostatic Force . . . . .	6

# 1 Application of Integration

There are many applications of integration. The area between curves, average values, and volumes are ones that are covered in the past section. These are more involved application problems.

## 1.1 Work

Work is defined by a force applied over a distance.

$$W = Fd \quad (1)$$

Now we can define force in two different ways depending on the given units. If the problem is given weight in terms of pounds or Newtons, then it becomes a simple problem.

$$W = \int_a^b w(x)(d)dx \quad (2)$$

Where  $w(x)$  is the weight per slice, and  $d$  is distance traveled.

Now if the given units are in terms of density and volume. We need a new formula:

$$W = g\delta \int_a^b V(d)dx \quad (3)$$

**Consider this problem** : a trough is shaped by the graph  $y = x^6$ . The cross sections are horizontal slices that run vertically up the trough. The trough is 4 meters tall and 5 meters wide. Water is filled in the trough up to 3m. The density of water is 1000 kg per  $m^3$ . If the water is being pumped from the top, much work is being done? Since these are slices are horizontal, we need the function in terms of  $y$ .

$$y = x^6 \quad (4)$$

$$x = \pm(y)^{1/6} \rightarrow x = 2y^{1/6} \quad (5)$$

This is the width of our trough as we run up the height, so  $\Delta h = dy$ . Our length of the trough is 5 meters so our volume is:

$$V = 5(2y^{1/6})\Delta h \rightarrow V = 10y^{1/6}\Delta h \quad (6)$$

Force is equal to mass times acceleration, which means that we need to apply  $m = \delta V$ . Then we apply our acceleration, which is  $g$ . Now we can do our distance. 4 is the max height and it will travel by a height of  $y$ , so the distance travel is  $4 - y$ . That means our work formula is

$$W = Fd = \delta V(4 - y)g = g\delta(10y^{1/6})(4 - y)\Delta h \quad (7)$$

$$W = 10\delta g \int_0^3 (y^{1/6})(4 - y)dy \quad (8)$$

## 1.2 Center of Mass

Center of mass can be very interesting and involved application of integrals.

**To find the center of mass alongside** a line, we need to refer to Archimedes' Law of Lever: where a rod will be balanced, if  $m_1d_1 = m_2d_2$ ,  $m$  is the mass alongside the rod, and  $d$  is the distance between the  $\bar{x}$  and the mass, where that is the center position.

**We can write**  $d$  in terms of the  $\bar{x}$  and the position of the mass.

$$\begin{aligned}d_1 &= \bar{x} - x_1 \\d_2 &= x_2 - \bar{x} \\m_1(\bar{x} - x_1) &= m_2(x_2 - \bar{x}) \\m_1\bar{x} - m_1x_1 &= m_2x_2 - m_2\bar{x} \\m_1\bar{x} + m_2\bar{x} &= m_1x_1 + m_2x_2 \\\bar{x} &= \frac{m_1x_1 + m_2x_2}{m_1 + m_2}\end{aligned}$$

**We can now** try applying the above formula to the y-axis. Because, we're dealing with a plane, moments can exist within alongside the y, or x-axis. These moments are where the object has the tendency of rotating around. We can calculate these moments by taking the sum of the total of the point masses.

1. Moment of x-axis is equal to

$$M_x = \sum_{i=0}^n m_i y_i \quad (9)$$

2. Moment of y-axis is equal to

$$M_y = \sum_{i=0}^n m_i x_i \quad (10)$$

The center of mass is defined by a ordered pair:  $(\bar{x}, \bar{y})$ . Where the each is defined by it's respective moments, where  $m_t = \sum m_i$

$$C(\bar{x}, \bar{y}) \rightarrow \bar{x} = \frac{M_x}{m_t}, \bar{y} = \frac{M_y}{m_t} \quad (11)$$

As you can see, the center of mass is an average of the all the mass points inside this point defined plane.

**We can now** take this from dealing with point masses to an actual plane, defined by curves. Let's say we have two curves,  $f(x), g(x)$ , where  $f(x) \geq g(x)$  on the interval of  $[a, b]$ . This plane, just to make it general, has different density at different points on it. The mass at some point is equal to the density function times it's area, where  $\delta(x)$  is the density function.

$$M_i = \delta(x)(f(x) - g(x)) \quad (12)$$

Given that we are working with an interval, the total mass is defined by:

$$m_t = \int_a^b \delta(x)(f(x) - g(x))dx \quad (13)$$

Now we have our total mass, we need to find our momements. Let's go back to what we where given in our moment equations in equation 1.

$$M_x = my$$

We know that, in a thin slice, that the average value is going to be the center point, so we can rewrite y in terms of that average.

$$M_x = m\left(\frac{f(x) + g(x)}{2}\right)$$

We can now plug that back into our integration formula,

$$M_x = \int_a^b \delta(x)\left(\frac{f(x) + g(x)}{2}\right)(f(x) - g(x))dx \quad (14)$$

$$M_x = \frac{1}{2} \int_a^b \delta(x)(f(x)^2 - g(x)^2)dx \quad (15)$$

Now for the moment of y,

$$M_y = mx \quad (16)$$

$$M_y = \int_a^b x\delta(x)(f(x) - g(x))dx \quad (17)$$

The three final equations we have for the center of mass problems are:

$$m = \int \delta(x)(f(x) - g(x))dx \quad (18)$$

$$\bar{x} = \frac{M_y}{m} = \frac{1}{m} \int_a^b x\delta(x)(f(x) - g(x))dx \quad (19)$$

$$\bar{y} = \frac{M_x}{m} = \frac{1}{2m} \int_a^b \delta(x)(f(x)^2 - g(x)^2)dx \quad (20)$$

### 1.3 Hydrostatic Force

Hydrostatic force is the force an object feels when it's submerged by a liquid. It's defined by the liquid's density, surface area of the object, and the acceleration felt by gravity. The force changes since different parts of the object is submerged at different heights.

$$F = \delta dgA \quad (21)$$

Do note, that this formula only works with horizontal strips as vertical plates will have different pressures at different depths.

**Let's do an example problem** . Consider a triangle who's base is 6 meters long and it's right on the water's surface. The triangle's height is 4 meters. The force is going to be applied down on the triangle, so if we use a vertical x-axis, where  $x = 0$  is the surface of the water, and  $x = 4$  is the depth at which the tip of the triangle is, we can defined our horizontal strips has  $\Delta x$ . The black strip in the image is a good representation of what we are going for.

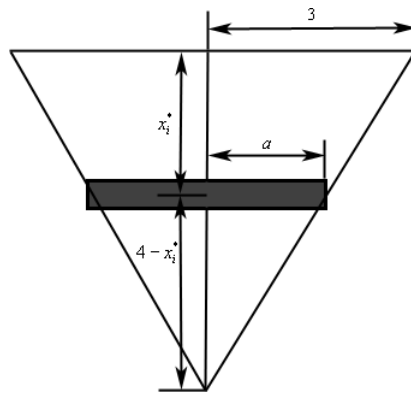


Figure 1: from: [tutorial.math.lamar.edu/Classes/CalcII/HydrostaticPressure.aspx](http://tutorial.math.lamar.edu/Classes/CalcII/HydrostaticPressure.aspx)

Now for our area function, we can find the width of the triangle at different x distances, by using similar triangles.

$$\begin{aligned} \frac{3}{4} &= \frac{a}{4 - x_i} \\ 2a &= \frac{3(4 - x_i)}{2} \end{aligned}$$

Now since this is going to add all the strips together, we don't need to do our area of a triangle equation.

$$A = 2a\Delta x \quad (22)$$

$$F = \delta dgA \rightarrow F = \delta g \int_0^4 2a(x)dx \rightarrow F = \delta g \int_0^4 \frac{3x(4 - x)}{2} dx \quad (23)$$