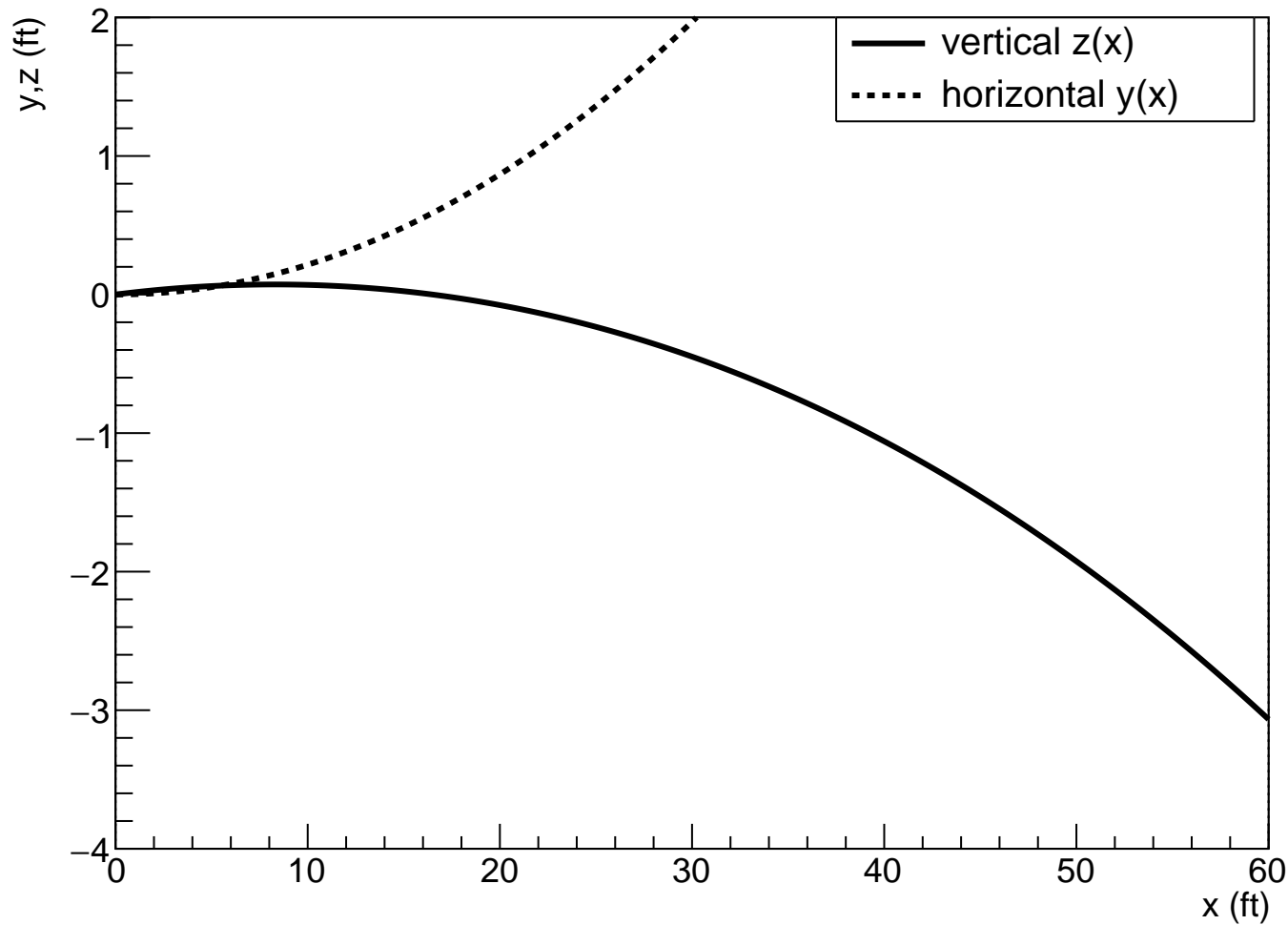
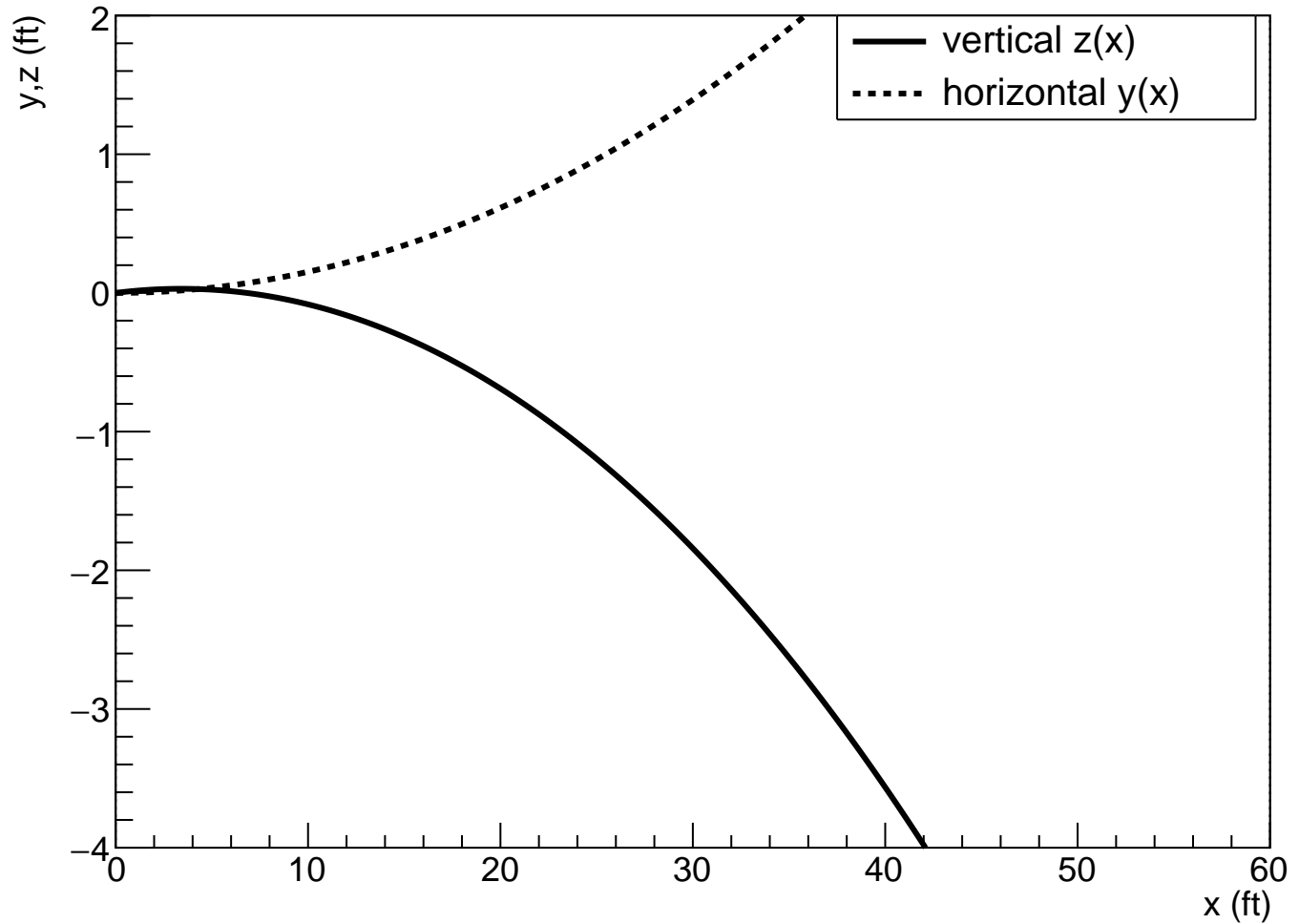


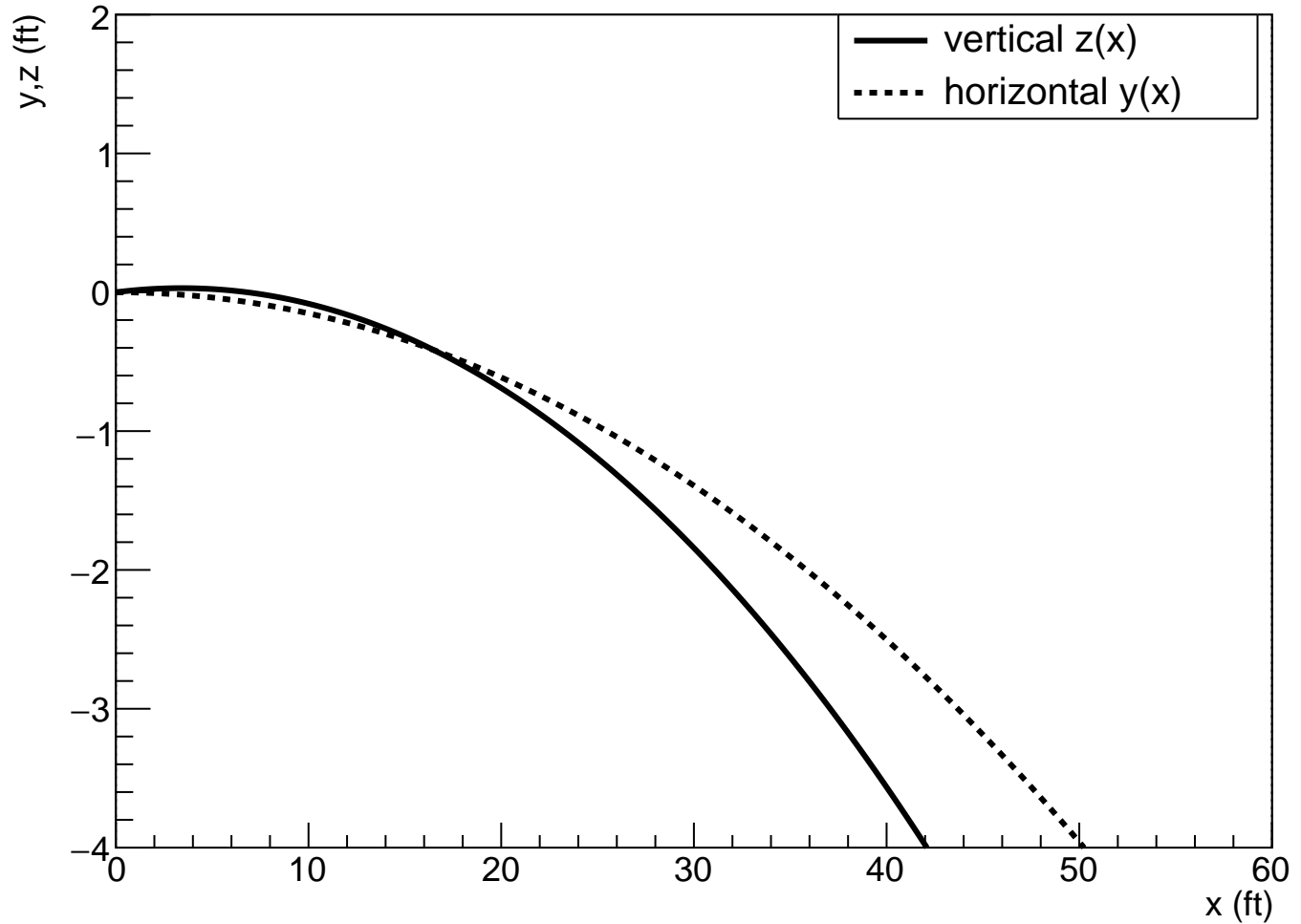
Slider trajectory



Curveball trajectory



Screwball trajectory



Fastball trajectory

