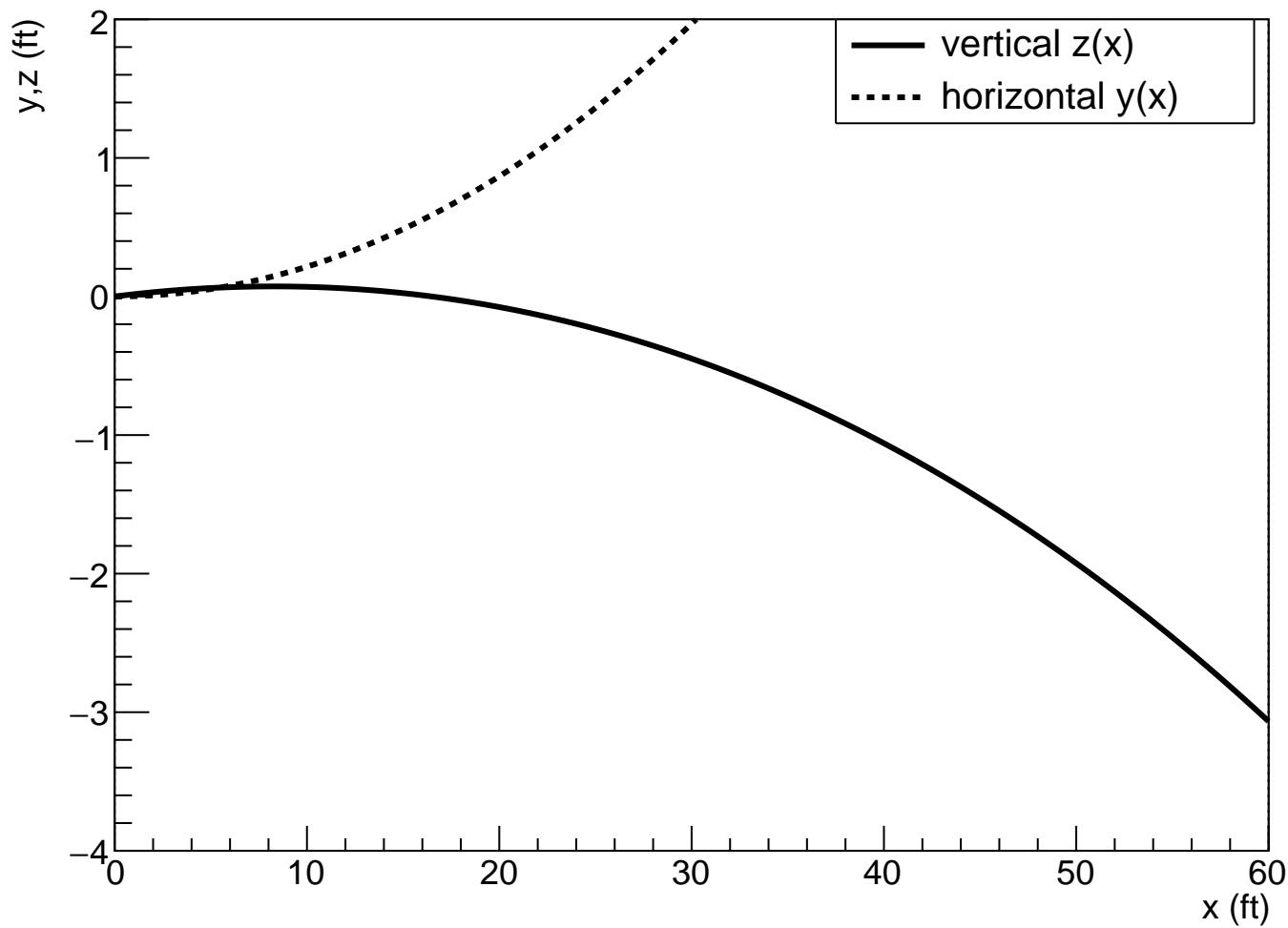
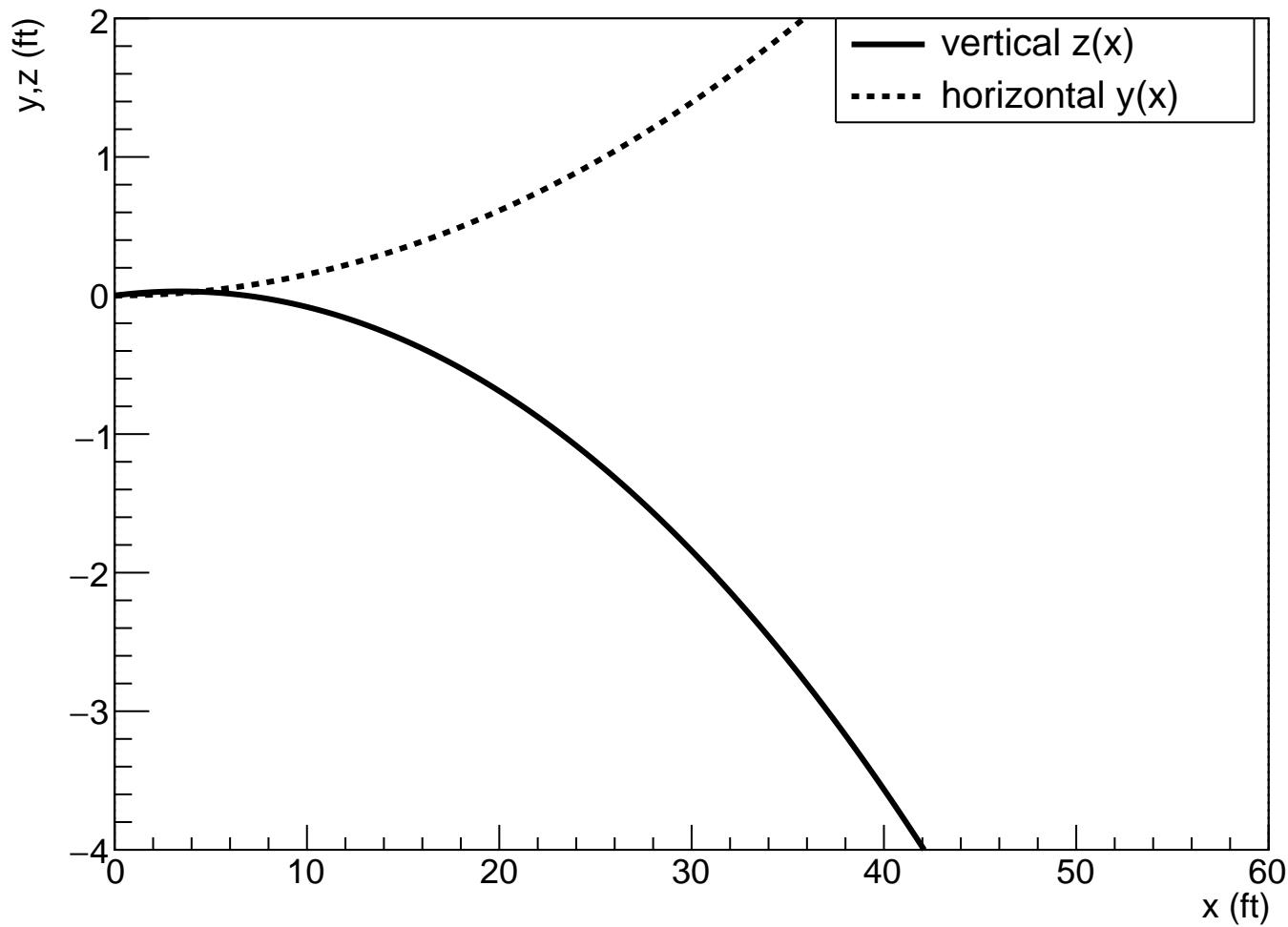


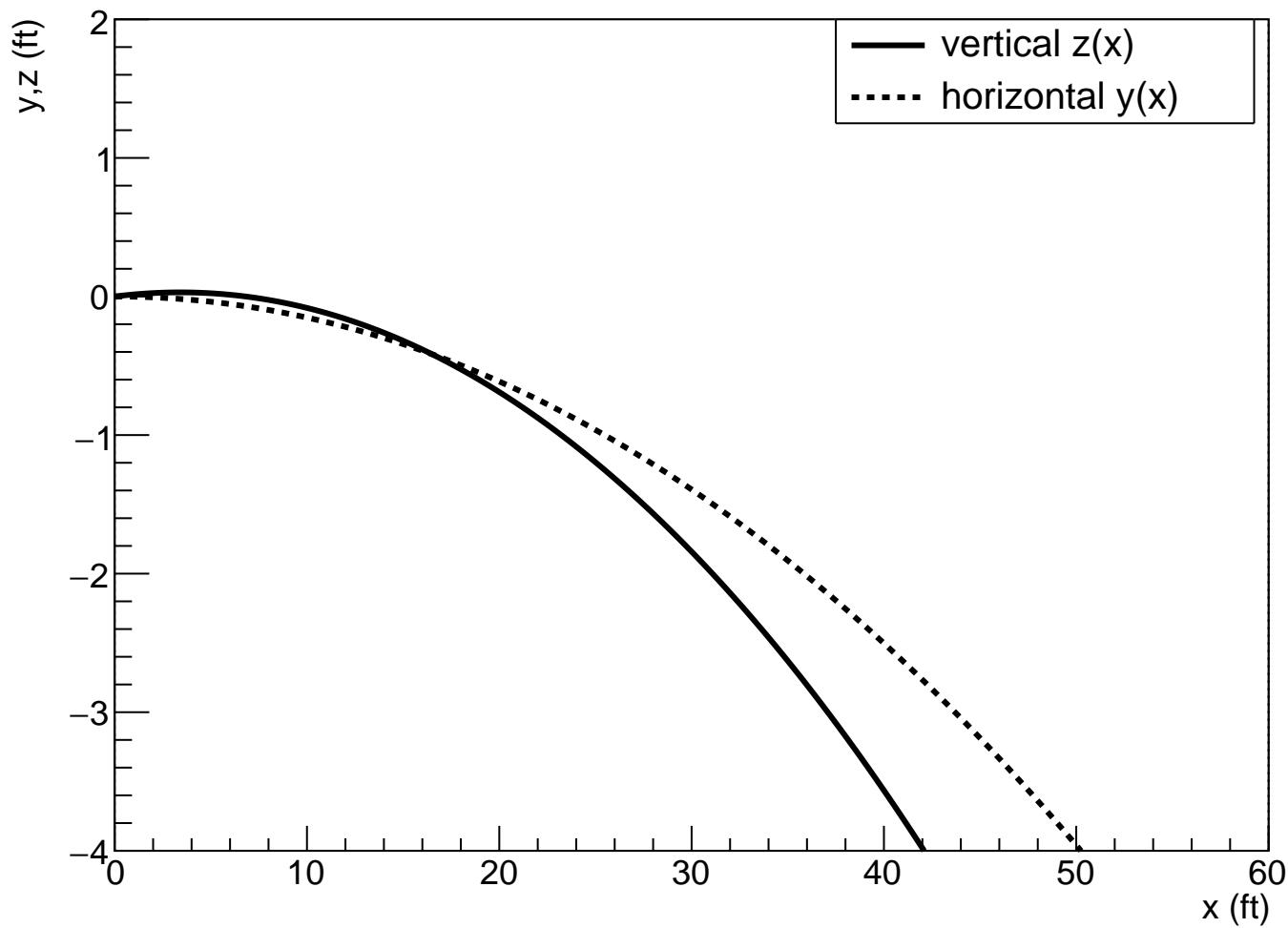
# Slider trajectory



# Curveball trajectory



# Screwball trajectory



# Fastball trajectory

