Muhammed Imran

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Education

University of Illinois at Urbana-Champaign | Expected Graduation: May 2022

- · Major: Computer Science | GPA: 4.00/4.00
- Related coursework:
 - o Completed: CS 126: Software Studio Design; CS 173: Discrete Structures; MATH 285: Intro to Differential Equations;
 - o In Progress: CS 225: Data Structures; CS 233: Computer Architecture; CS 361: Probability and Statistics; MATH 415: Linear Algebra

Leadership and Activities

Engineering Open House Exhibition Contributor | Spring 2019

- · Developed a cheap lie detector with remarkable accuracy over the course of 2 months, at the end of which the lie detector was presented to numerous visiting schools
- · Collaborated with a medium-sized team to ensure product effectiveness and software correctness

Member in P.U.R.E. (Promoting Undergraduate Research in Engineering) | Fall 2018

- Worked with graduate student whose thesis is in Security
- · Aided his research in tracking how malicious software affected and corrupted files on Windows systems

Member of WebMonkeys, an ACM group | Fall 2018 - Spring 2019

· Learned about modern web-dev features and practices, such as React and asynchronous functions

Captain of Physics Section, President of JETS Team (Junior Engineering Technical Society) **Fall 2017- Spring 2018**

- Participated in the WYSE and TEAMS Competitions
- · Organized and led meetings for other students participating in academically competitive exams

Captain of Physics/Building Events in Science Olympiad | Fall 2015 - Fall 2017

- · Competed in events primarily centered around concepts based in physics such as thermodynamics, fluid dynamics, and mechanics
- · Guided other students' studying and preparation for competition

<u>Experience</u>

Projects

- · Created a Lie Detector machine as part of an EOH (Engineering Open House) project
- · Created a visualization tool depicting all the file to file interactions that occurred on a system; could be used to track how malicious software would interact with other system files
- · With a friend, developed a game of BlackJack along with a GUI, played against the computer.

Achievements

- · Graduated High School Summa Cum Laude
- · National Merit Commended
- · Received Illinois Science Teachers Association Outstanding Science Student Award
- · Finished 3rd in Regional WYSE Computer Science Competition Foreign Languages

Skills and Abilities

Computer Languages

- · Proficient Computer Language: Java, HTML, CSS, C++
- · Beginner: Python, React

· Spanish